When orientability makes a difference?

Maciej Dołęga, LIAFA, Université Paris Diderot & Uniwersytet Wrocławski

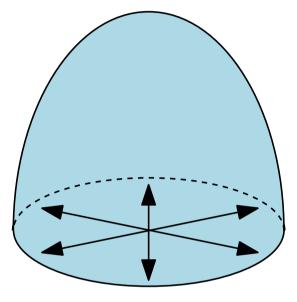
joint work with

Guillaume Chapuy, CNRS & LIAFA, Université Paris Diderot, Valentin Féray, Universität Zürich

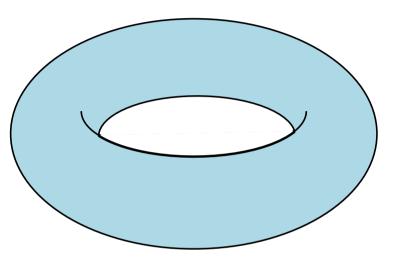
2015 Seminaire Philippe Flajolet - IHP, 4th of June 2015.

I. Maps

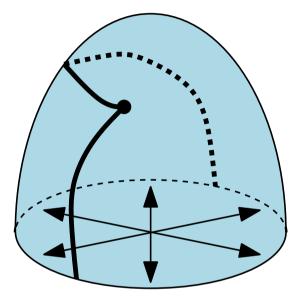
= graphs embedded into a surface in a way that the complement of the image is homeomorphic to the collection of open discs called faces.

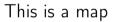


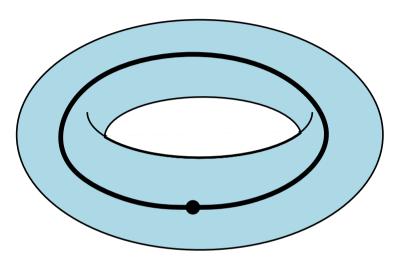
Projective plane



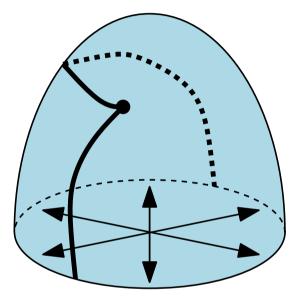
Torus

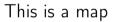


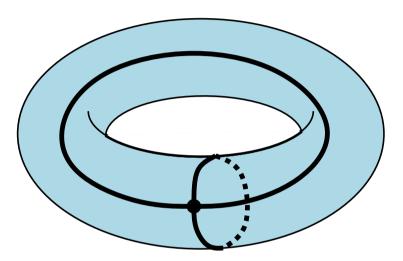




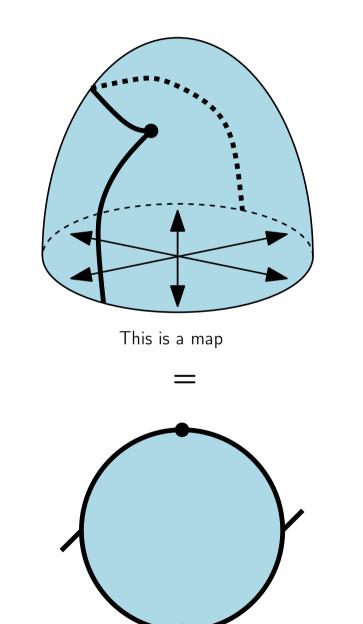
This is not a map!

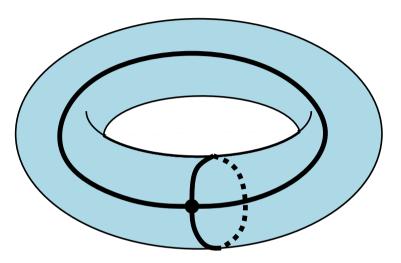




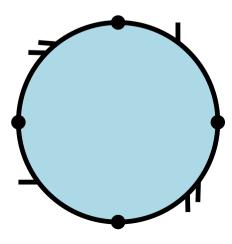


This is a map too.





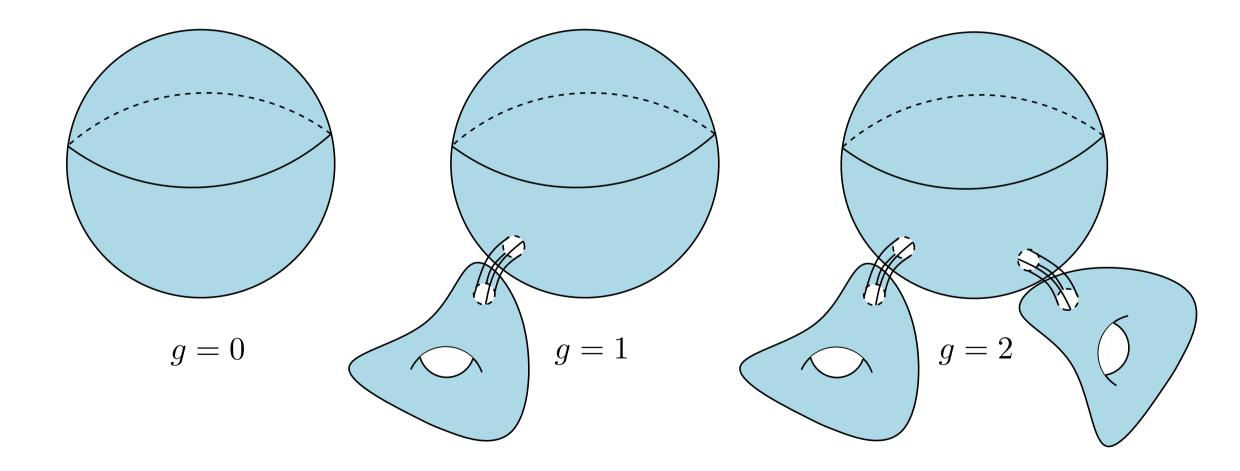
This is a map too.



Surfaces are classified by their Euler characterisitc: $\chi(\mathbb{S})$. The number g is the type of surface \mathbb{S} if $\chi(\mathbb{S}) = 2 - 2g$. Surfaces can be:

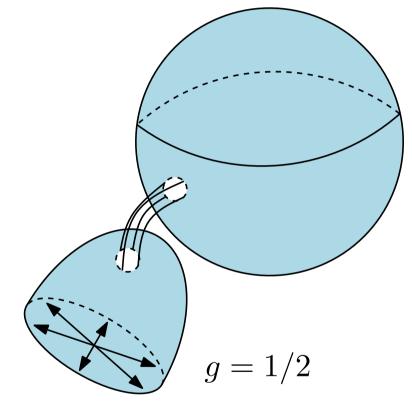
Surfaces are classified by their Euler characterisitc: $\chi(\mathbb{S})$. The number g is the type of surface \mathbb{S} if $\chi(\mathbb{S}) = 2 - 2g$. Surfaces can be:

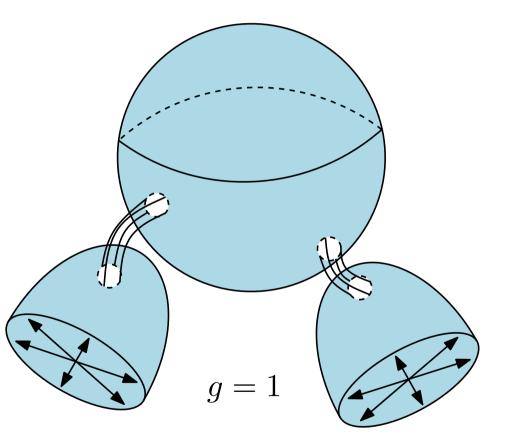
• orientable



Surfaces are classified by their Euler characterisitc: $\chi(\mathbb{S})$. The number g is the type of surface \mathbb{S} if $\chi(\mathbb{S}) = 2 - 2g$. Surfaces can be:

• non-orientable





Surfaces are classified by their Euler characterisitc: $\chi(\mathbb{S})$. The number g is the type of surface \mathbb{S} if $\chi(\mathbb{S}) = 2 - 2g$. Surfaces can be:

R

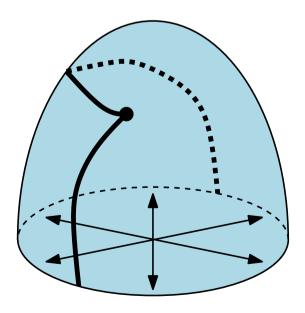
- orientable,
- non-orientable.

We will say that a map M is orientable/non-orientable of type g if the underlying surface is orientable/non-orientable of type g.

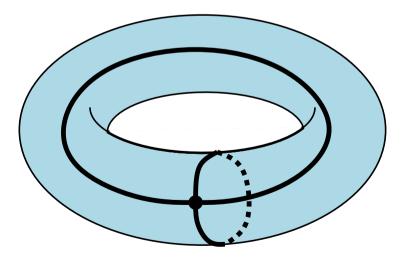
Surfaces are classified by their Euler characterisitc: $\chi(\mathbb{S})$. The number g is the type of surface \mathbb{S} if $\chi(\mathbb{S}) = 2 - 2g$. Surfaces can be:

- orientable,
- non-orientable.

We will say that a map M is orientable/non-orientable of type g if the underlying surface is orientable/non-orientable of type g.



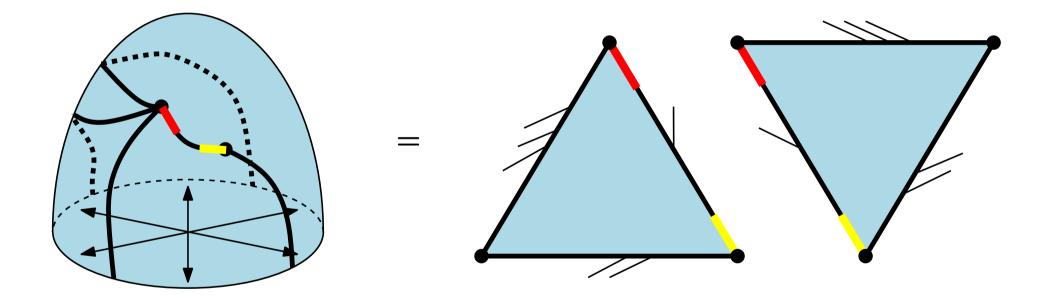
Non-orientable map of type 1/2



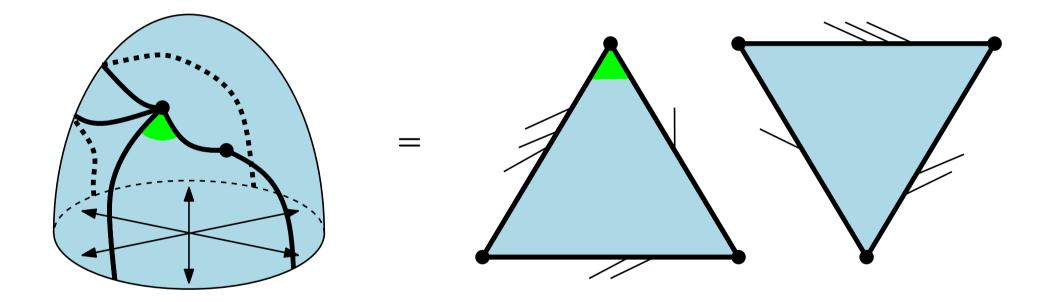
R

Orientable map of type 1

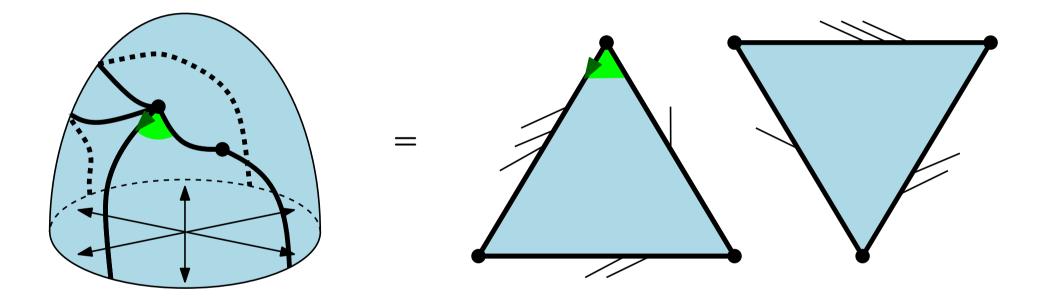
Each edge consists of two half-edges.



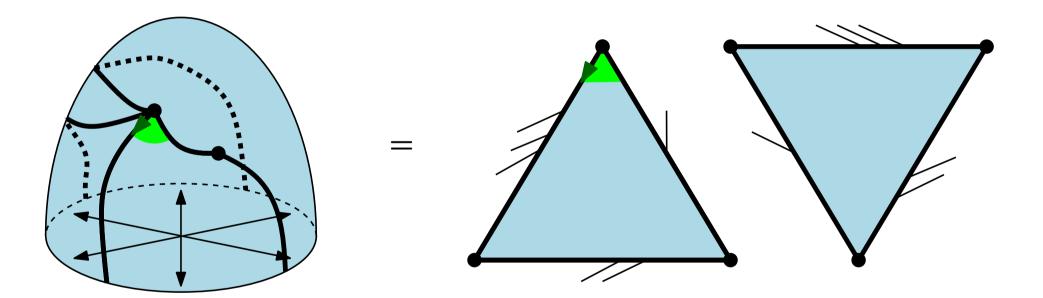
Each edge consists of two half-edges. A region between two consecutive half-edges attached to a vertex is called a corner.



Each edge consists of two half-edges. A region between two consecutive half-edges attached to a vertex is called a corner. A map is rooted if it is equipped with a distinguished half-edge (called the root), together with a distinguished side of this half-edge.



Each edge consists of two half-edges. A region between two consecutive half-edges attached to a vertex is called a corner. A map is rooted if it is equipped with a distinguished half-edge (called the root), together with a distinguished side of this half-edge.



Remark:

Tutte noticed that maps are much simpler to enumerate, when rooted, because of the lack of symmetry. From now on, all maps will be rooted!

II. Enumeration of maps

Number of maps with n edges

Question: What is the number $m_{\mathbb{S}}(n)$ of maps with n edges on a surface \mathbb{S} ?

Question: What is the number $m_{\mathbb{S}}(n)$ of maps with n edges on a surface \mathbb{S} ?

• When \mathbb{S} = sphere, then $m_{\mathbb{S}}(n) = \frac{2 \cdot 3^n \cdot (2n)!}{n!(n+2)!}$ ([Tutte 1960]);

Question: What is the number $m_{\mathbb{S}}(n)$ of maps with n edges on a surface \mathbb{S} ?

- When \mathbb{S} = sphere, then $m_{\mathbb{S}}(n) = \frac{2 \cdot 3^n \cdot (2n)!}{n!(n+2)!}$ ([Tutte 1960]);
- When $\chi(\mathbb{S}) = 2 2g$, then $m_{\mathbb{S}}(n) \sim c(\mathbb{S}) \cdot n^{5(g-1)/2} 12^n$, where $c(\mathbb{S})$ is a constant ([Bender, Canfield 1986]);

Question: What is the number $m_{\mathbb{S}}(n)$ of maps with n edges on a surface \mathbb{S} ?

- When \mathbb{S} = sphere, then $m_{\mathbb{S}}(n) = \frac{2 \cdot 3^n \cdot (2n)!}{n!(n+2)!}$ ([Tutte 1960]);
- When $\chi(\mathbb{S}) = 2 2g$, then $m_{\mathbb{S}}(n) \sim c(\mathbb{S}) \cdot n^{5(g-1)/2} 12^n$, where $c(\mathbb{S})$ is a constant ([Bender, Canfield 1986]);

Combinatorial explanation:

- When S = sphere: bijection with labeled trees [Cori, Vauquelin 1981]
- When $\chi(\mathbb{S}) = 2 2g$, and \mathbb{S} is ORIENTABLE: bijection with labeled tree-like structures ([Marcus, Schaeffer 1996]);

Question: What is the number $m_{\mathbb{S}}(n)$ of maps with n edges on a surface \mathbb{S} ?

- When \mathbb{S} = sphere, then $m_{\mathbb{S}}(n) = \frac{2 \cdot 3^n \cdot (2n)!}{n!(n+2)!}$ ([Tutte 1960]);
- When $\chi(\mathbb{S}) = 2 2g$, then $m_{\mathbb{S}}(n) \sim c(\mathbb{S}) \cdot n^{5(g-1)/2} 12^n$, where $c(\mathbb{S})$ is a constant ([Bender, Canfield 1986]);

Combinatorial explanation:

- When S = sphere: bijection with labeled trees [Cori, Vauquelin 1981]
- When $\chi(\mathbb{S}) = 2 2g$, and \mathbb{S} is ORIENTABLE: bijection with labeled tree-like structures ([Marcus, Schaeffer 1996]);

• When $\chi(\mathbb{S}) = 2 - 2g$, and \mathbb{S} is NON-ORIENTABLE: no combinatorial interpretation was known.

Map M is bipartite if vertices can be colored by two different colors $(V_{\bullet}(M) -$ set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

Quadrangulation is a map with all faces of degree 4.

Map M is bipartite if vertices can be colored by two different colors $(V_{\bullet}(M) -$ set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

Quadrangulation is a map with all faces of degree 4.

Theorem [Tutte 1960]

There is a bijection between

ullet the set of rooted maps on $\mathbb S$ with n edges, l vertices and k faces of degree

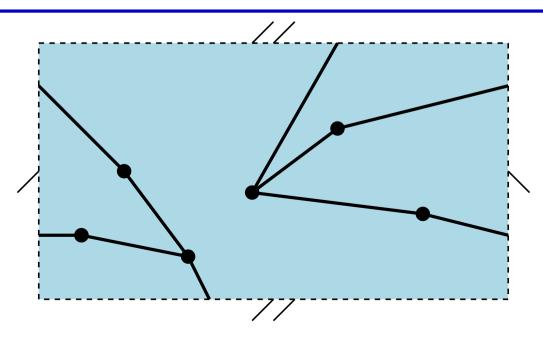
Map M is bipartite if vertices can be colored by two different colors $(V_{\bullet}(M) -$ set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

Quadrangulation is a map with all faces of degree 4.

Theorem [Tutte 1960]

There is a bijection between

ullet the set of rooted maps on $\mathbb S$ with n edges, l vertices and k faces of degree



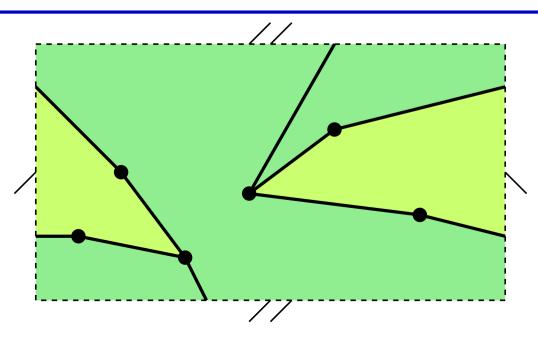
Map M is bipartite if vertices can be colored by two different colors $(V_{\bullet}(M) -$ set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

Quadrangulation is a map with all faces of degree 4.

Theorem [Tutte 1960]

There is a bijection between

ullet the set of rooted maps on $\mathbb S$ with n edges, l vertices and k faces of degree



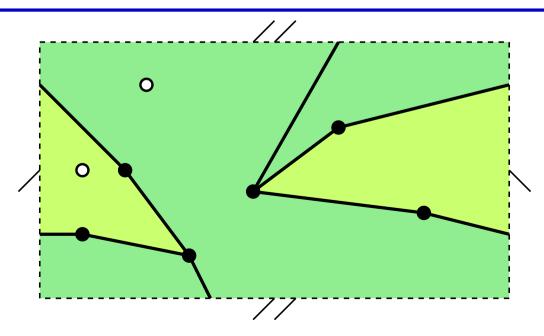
Map M is bipartite if vertices can be colored by two different colors $(V_{\bullet}(M) -$ set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

Quadrangulation is a map with all faces of degree 4.

Theorem [Tutte 1960]

There is a bijection between

ullet the set of rooted maps on $\mathbb S$ with n edges, l vertices and k faces of degree



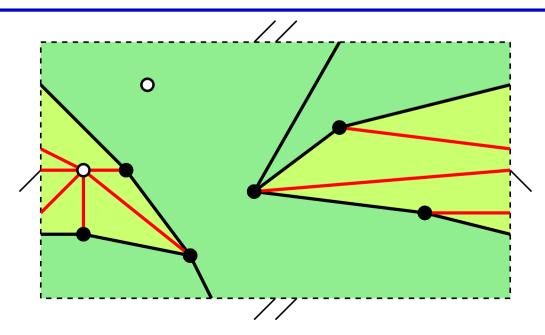
Map M is bipartite if vertices can be colored by two different colors $(V_{\bullet}(M) -$ set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

Quadrangulation is a map with all faces of degree 4.

Theorem [Tutte 1960]

There is a bijection between

ullet the set of rooted maps on $\mathbb S$ with n edges, l vertices and k faces of degree



Map M is bipartite if vertices can be colored by two different colors $(V_{\bullet}(M) -$ set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

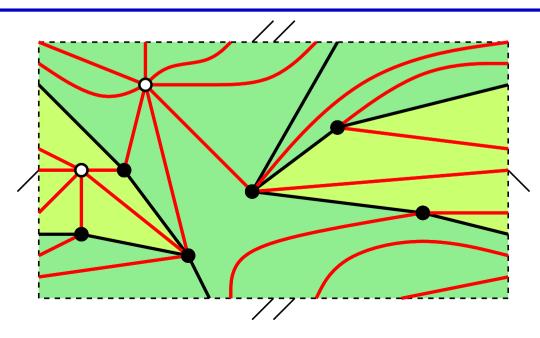
Quadrangulation is a map with all faces of degree 4.

Theorem [Tutte 1960]

There is a bijection between

ullet the set of rooted maps on $\mathbb S$ with n edges, l vertices and k faces of degree

 $\lambda_1, \ldots, \lambda_k$, • the set of rooted, bipartite quadrangulations on \mathbb{S} with n faces, l black vertices and k white vertices of degree $\lambda_1, \ldots, \lambda_k$.



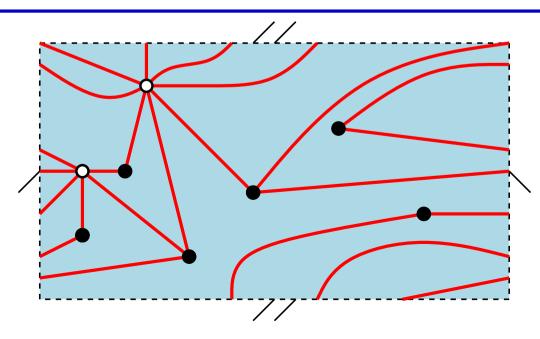
Map M is bipartite if vertices can be colored by two different colors $(V_{\bullet}(M) -$ set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

Quadrangulation is a map with all faces of degree 4.

Theorem [Tutte 1960]

There is a bijection between

ullet the set of rooted maps on $\mathbb S$ with n edges, l vertices and k faces of degree



Map M is bipartite if vertices can be colored by two different colors $(V_{\bullet}(M) -$ set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

Quadrangulation is a map with all faces of degree 4.

Theorem [Tutte 1960]

There is a bijection between

ullet the set of rooted maps on $\mathbb S$ with n edges, l vertices and k faces of degree

=

• the set of rooted, bipartite quadrangulations on \mathbb{S} with n faces, l black vertices and k white vertices of degree $\lambda_1, \ldots, \lambda_k$.

Number of maps with n edges on \mathbb{S}

Number of bipartite quadrangulations with n faces on $\mathbb S$

A map is called labeled if its vertices are labeled by integers such that:

- the root vertex has label 1;
- if two vertices are linked by an edge, their labels differ by at most 1. If in addition we have:
 - all the vertex labels are positive,

then the map is called well-labeled.

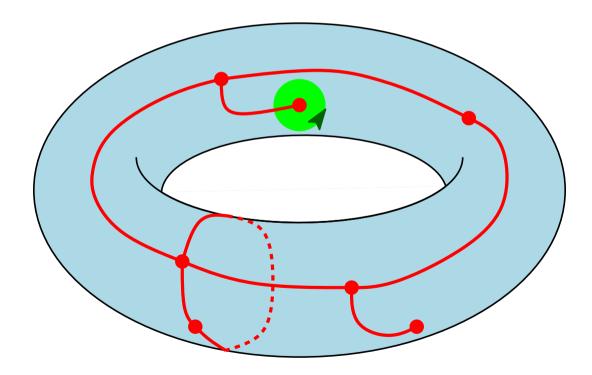
A map is called labeled if its vertices are labeled by integers such that:

• the root vertex has label 1;

• if two vertices are linked by an edge, their labels differ by at most 1. If in addition we have:

• all the vertex labels are positive,

then the map is called well-labeled.



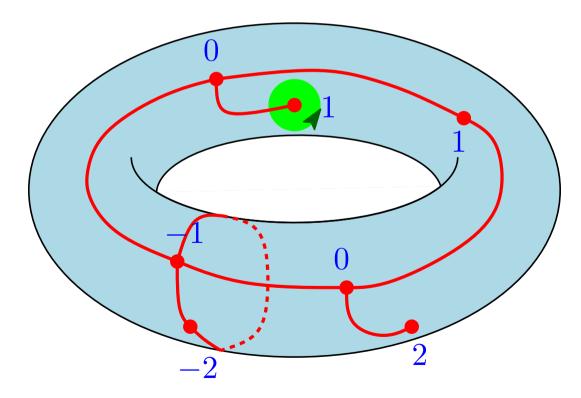
A map is called labeled if its vertices are labeled by integers such that:

• the root vertex has label 1;

• if two vertices are linked by an edge, their labels differ by at most 1. If in addition we have:

• all the vertex labels are positive,

then the map is called well-labeled.



this map is not labeled

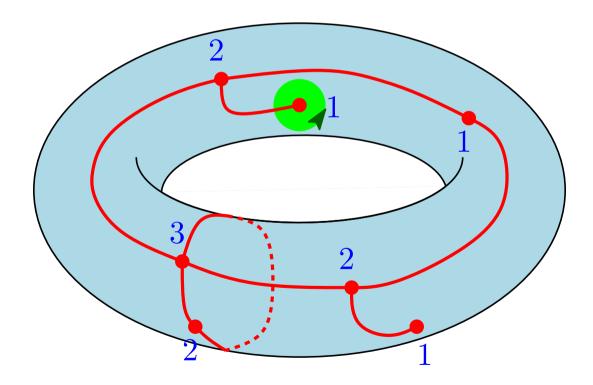
A map is called labeled if its vertices are labeled by integers such that:

• the root vertex has label 1;

• if two vertices are linked by an edge, their labels differ by at most 1. If in addition we have:

• all the vertex labels are positive,

then the map is called well-labeled.



this map is labeled and well-labeled as well

Orientable case

Theorem [Marcus, Schaeffer 1996]

There exists a bijection between:

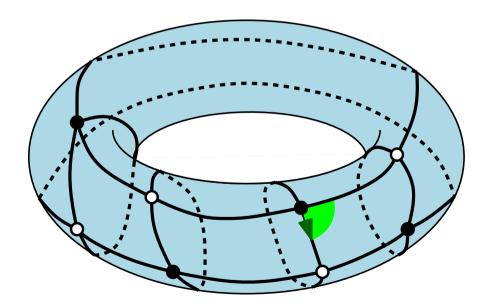
• rooted, bipartite quadrangulations on ORIENTABLE surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);

• rooted, one-face, well-labeled maps on ORIENTABLE surface S with n edges and N_i vertices of label $i \ (i \ge 1)$;

Theorem [Marcus, Schaeffer 1996]

There exists a bijection between:

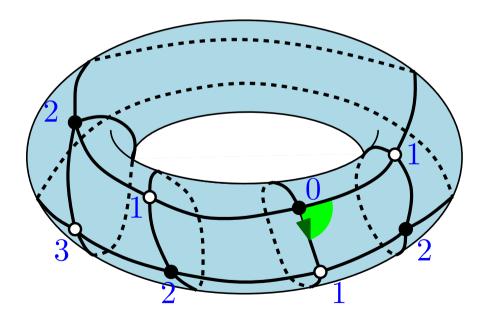
• rooted, bipartite quadrangulations on ORIENTABLE surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);



Theorem [Marcus, Schaeffer 1996]

There exists a bijection between:

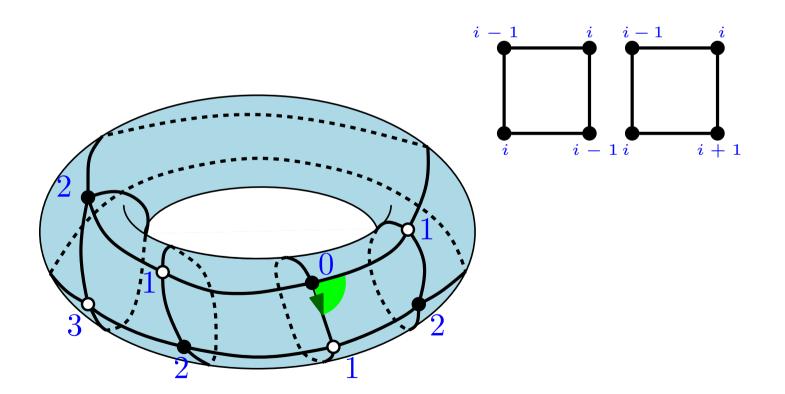
• rooted, bipartite quadrangulations on ORIENTABLE surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);



Theorem [Marcus, Schaeffer 1996]

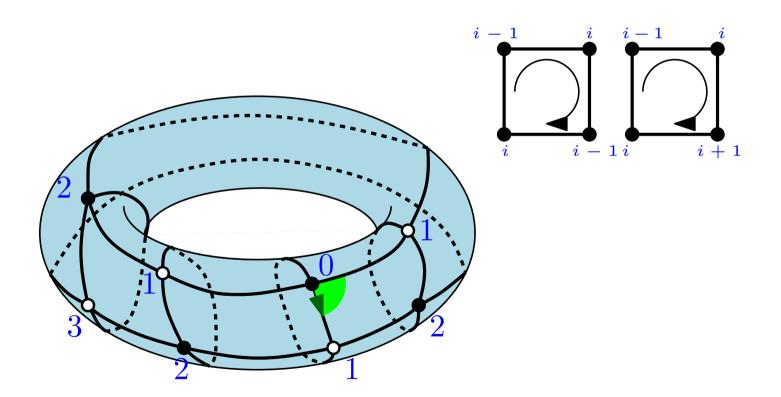
There exists a bijection between:

• rooted, bipartite quadrangulations on ORIENTABLE surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);



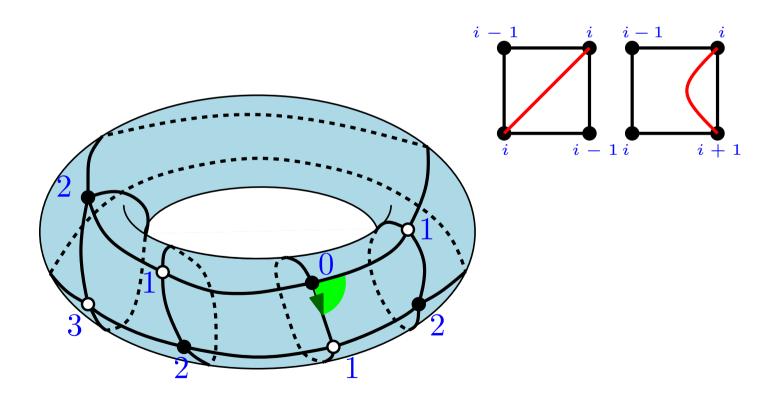
Theorem [Marcus, Schaeffer 1996] There exists a bijection between:

• rooted, bipartite quadrangulations on ORIENTABLE surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);



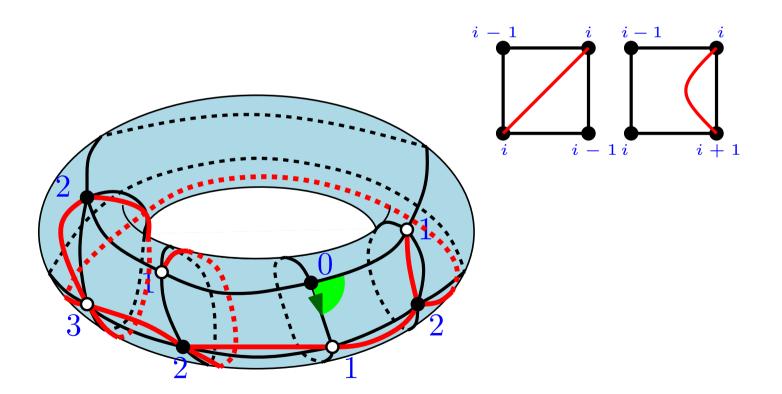
Theorem [Marcus, Schaeffer 1996] There exists a bijection between:

• rooted, bipartite quadrangulations on ORIENTABLE surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);



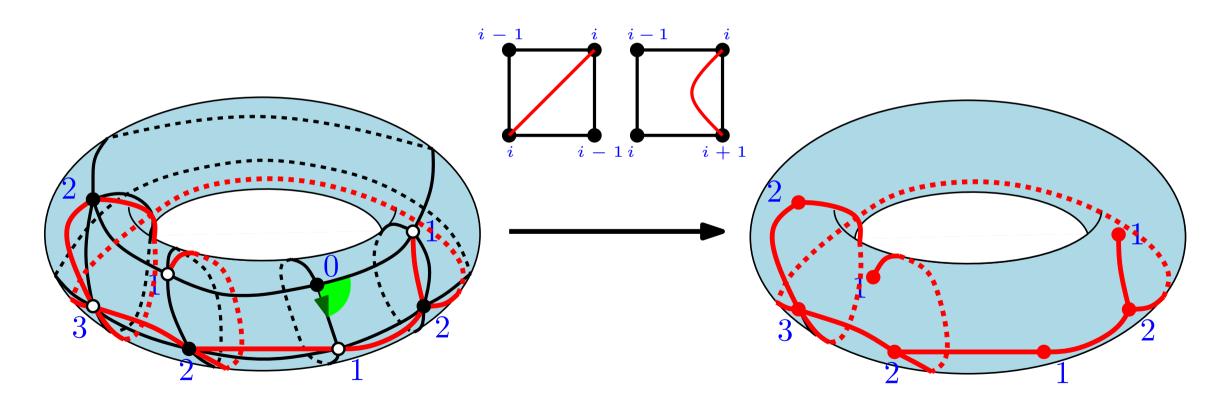
Theorem [Marcus, Schaeffer 1996] There exists a bijection between:

• rooted, bipartite quadrangulations on ORIENTABLE surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);



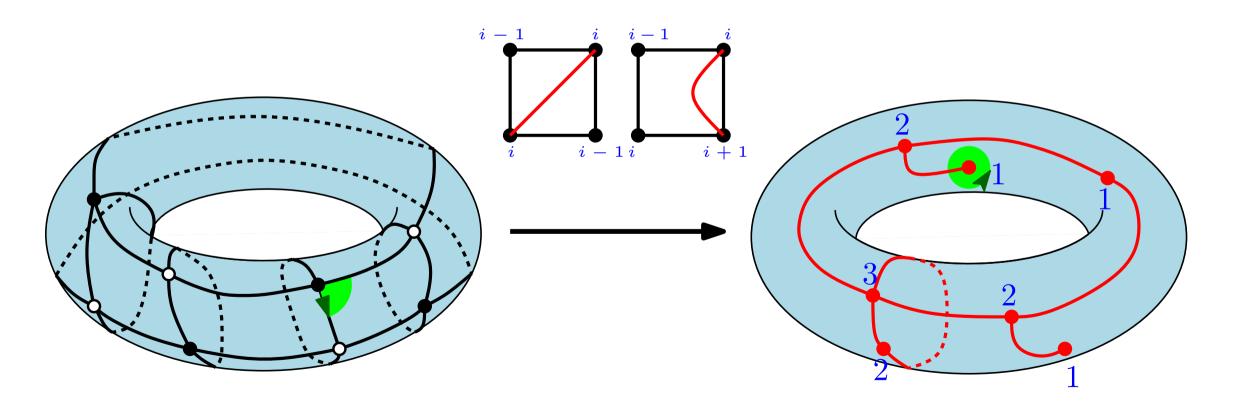
Theorem [Marcus, Schaeffer 1996] There exists a bijection between:

• rooted, bipartite quadrangulations on ORIENTABLE surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);



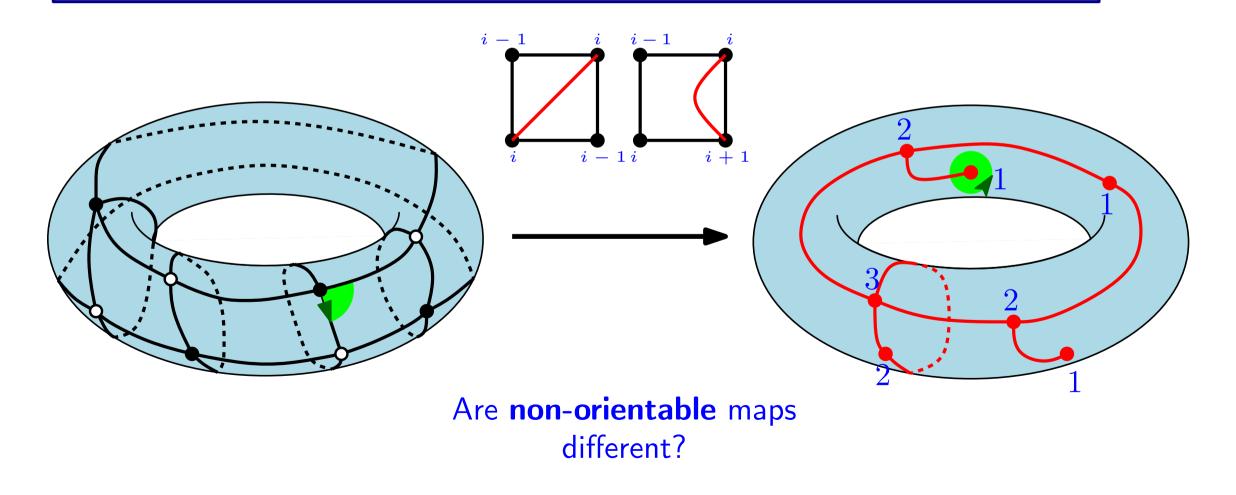
Theorem [Marcus, Schaeffer 1996] There exists a bijection between:

• rooted, bipartite quadrangulations on ORIENTABLE surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);



Theorem [Marcus, Schaeffer 1996] There exists a bijection between:

• rooted, bipartite quadrangulations on ORIENTABLE surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);



Theorem [Chapuy, D. 2015]

There exists a bijection between:

- rooted, bipartite quadrangulations on ANY surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);
- rooted, one-face, well-labeled maps on ANY surface S with n edges and N_i vertices of label i ($i \ge 1$);

Theorem [Chapuy, D. 2015]

There exists a bijection between:

- rooted, bipartite quadrangulations on ANY surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);
- rooted, one-face, well-labeled maps on ANY surface S with n edges and N_i vertices of label i ($i \ge 1$);

Idea of how to extend Marcus-Schaeffer bijection:

local rules are the same,

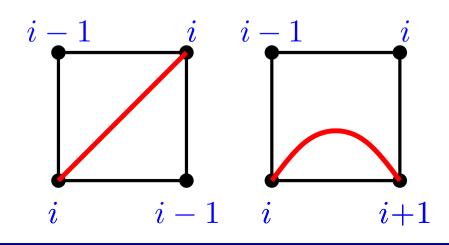
Theorem [Chapuy, D. 2015]

There exists a bijection between:

- rooted, bipartite quadrangulations on ANY surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);
- rooted, one-face, well-labeled maps on ANY surface S with n edges and N_i vertices of label i ($i \ge 1$);

Idea of how to extend Marcus-Schaeffer bijection:

• local rules are the same,



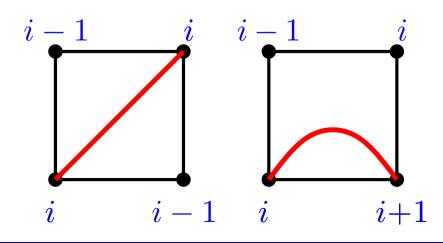
Theorem [Chapuy, D. 2015]

There exists a bijection between:

- rooted, bipartite quadrangulations on ANY surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);
- rooted, one-face, well-labeled maps on ANY surface S with n edges and N_i vertices of label $i \ (i \ge 1)$;

Idea of how to extend Marcus-Schaeffer bijection:

- local rules are the same,
- the resulting red map is unicellular



Theorem [Chapuy, D. 2015]

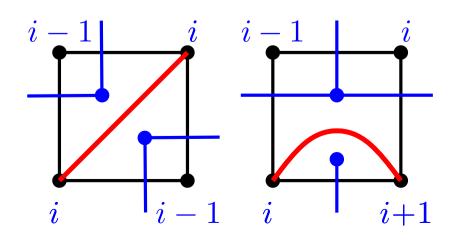
There exists a bijection between:

- rooted, bipartite quadrangulations on ANY surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);
- rooted, one-face, well-labeled maps on ANY surface S with n edges and N_i vertices of label i ($i \ge 1$);

Idea of how to extend Marcus-Schaeffer bijection:

• local rules are the same,

• the resulting red map is unicellular = dual graph has a tree-like structure,



Theorem [Chapuy, D. 2015]

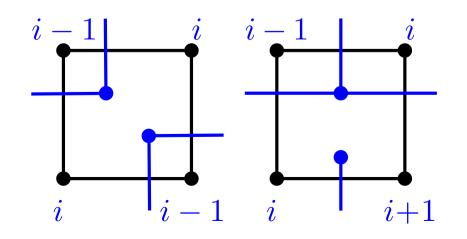
There exists a bijection between:

- rooted, bipartite quadrangulations on ANY surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);
- rooted, one-face, well-labeled maps on ANY surface S with n edges and N_i vertices of label i ($i \ge 1$);

Idea of how to extend Marcus-Schaeffer bijection:

• local rules are the same,

• the resulting red map is **unicellular**. For a given quadrangulation we are going to construct a **blue tree-like graph** (with these local rules)!



Theorem [Chapuy, D. 2015]

There exists a bijection between:

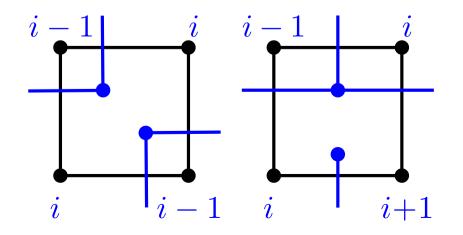
- rooted, bipartite quadrangulations on ANY surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);
- rooted, one-face, well-labeled maps on ANY surface S with n edges and N_i vertices of label i ($i \ge 1$);

Idea of how to extend Marcus-Schaeffer bijection:

• local rules are the same,

• the resulting red map is **unicellular**. For a given quadrangulation we are going to construct a **blue tree-like graph** (with these local rules)!

• position of blue and black edges forces the position of red edges,



Theorem [Chapuy, D. 2015]

There exists a bijection between:

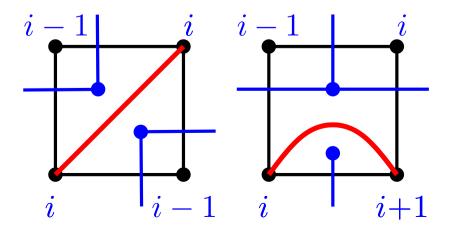
- rooted, bipartite quadrangulations on ANY surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);
- rooted, one-face, well-labeled maps on ANY surface S with n edges and N_i vertices of label i ($i \ge 1$);

Idea of how to extend Marcus-Schaeffer bijection:

• local rules are the same,

• the resulting red map is **unicellular**. For a given quadrangulation we are going to construct a **blue tree-like graph** (with these local rules)!

• position of blue and black edges forces the position of red edges,



Theorem [Chapuy, D. 2015]

There exists a bijection between:

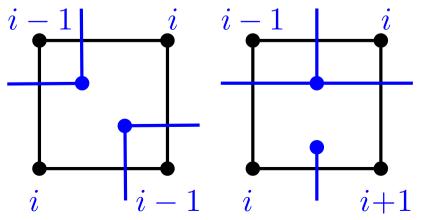
- rooted, bipartite quadrangulations on ANY surface S with n faces and N_i vertices at distance i from the root vertex ($i \ge 1$);
- rooted, one-face, well-labeled maps on ANY surface S with n edges and N_i vertices of label i ($i \ge 1$);

Idea of how to extend Marcus-Schaeffer bijection:

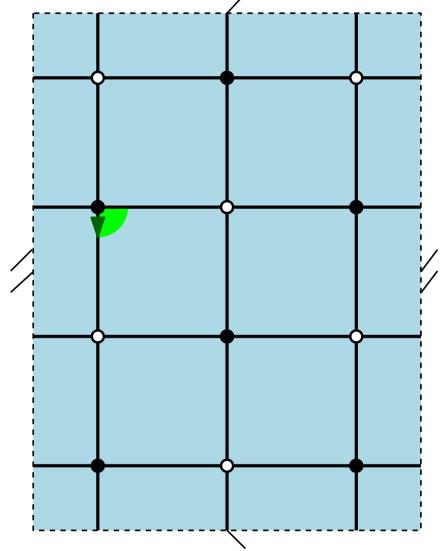
• local rules are the same,

• the resulting red map is **unicellular**. For a given quadrangulation we are going to construct a **blue tree-like graph** (with these local rules)!

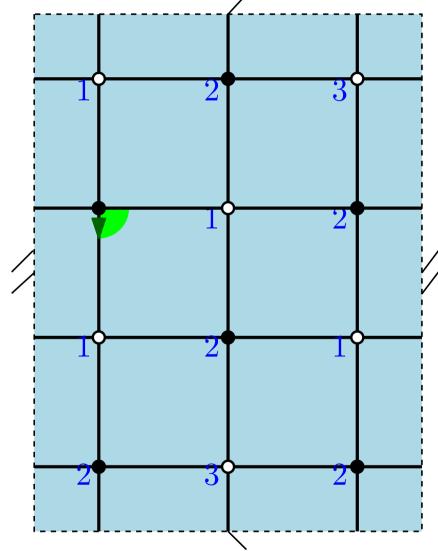
 If the construction of blue graph is local then it is invertible and it leads to a BIJECTION!



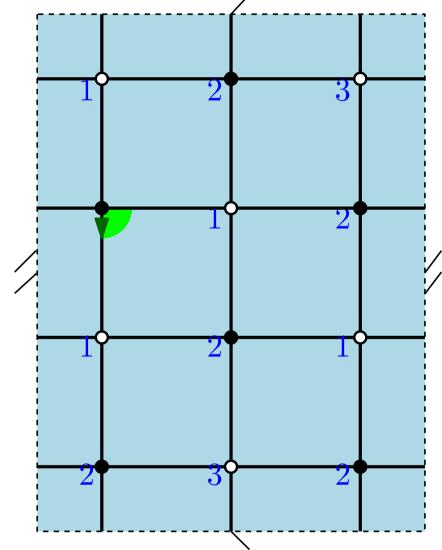
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



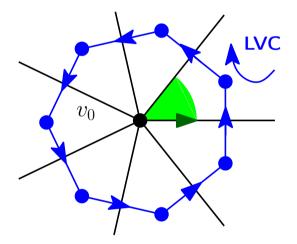
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



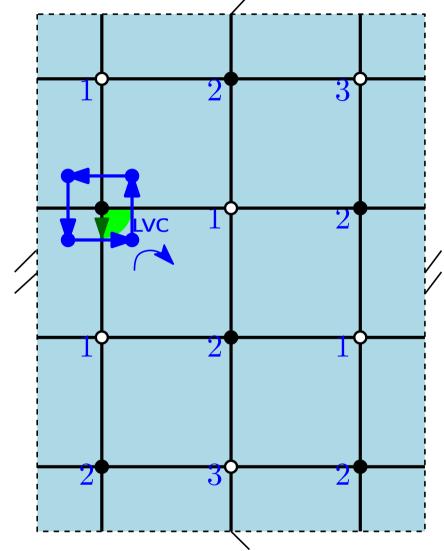
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



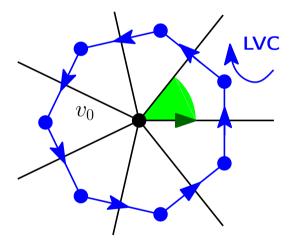
Step 0: Initialization



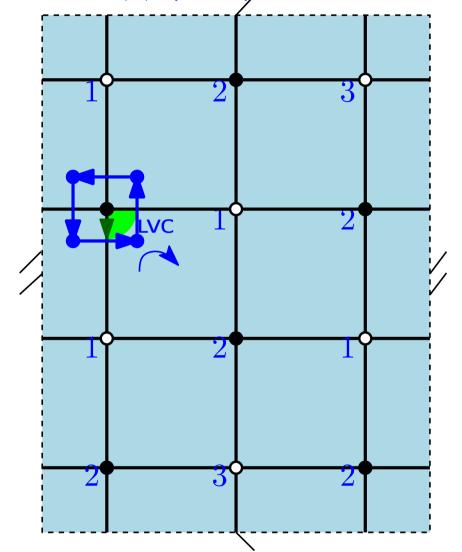
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



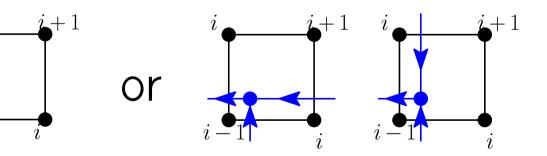
Step 0: Initialization



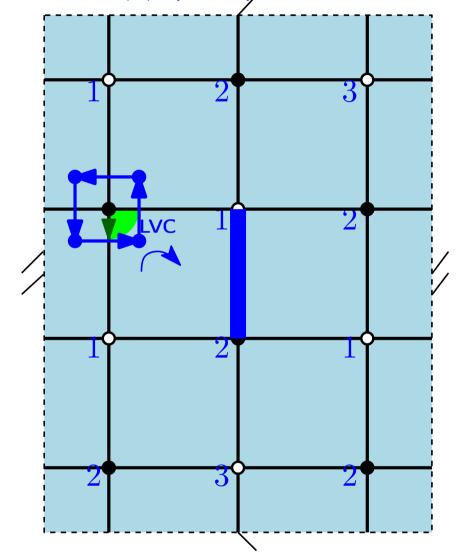
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



Step 1: Choosing where to start



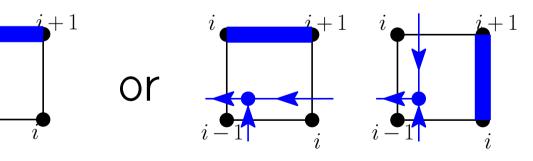
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



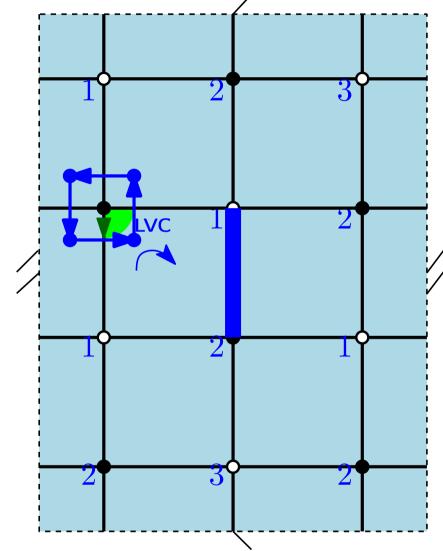
Step 1: Choosing where to start

• we perform the tour of the blue graph, starting from the LVC. We stop as soon as we visit a face F having the following properties: F is of type (i - 1, i, i + 1, i), and F has exactly one blue vertex already placed inside it.

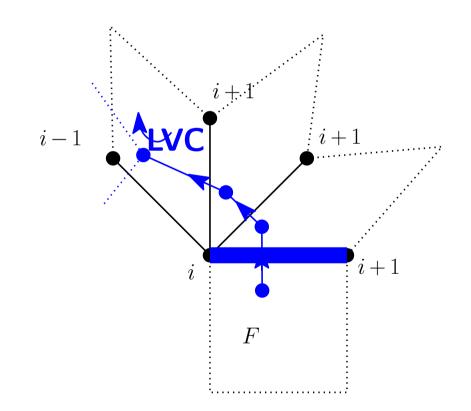
• we choose an edge e in F by the following rule:



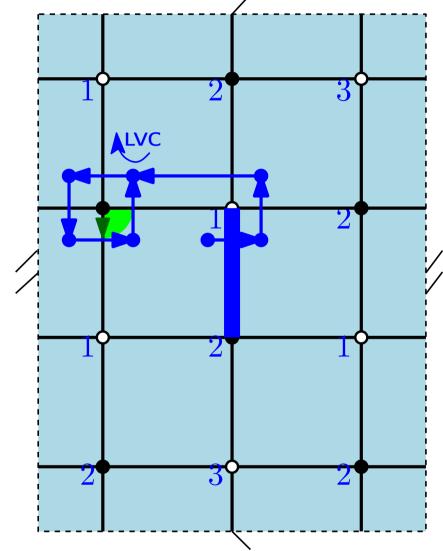
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



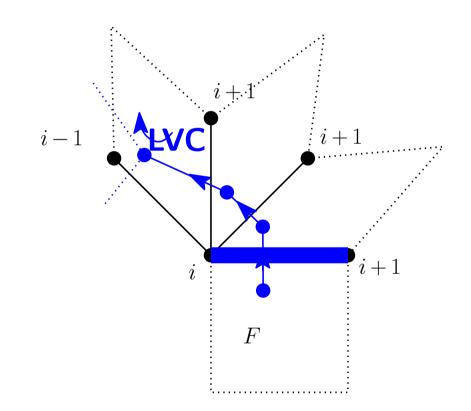
Step 2: Attaching a new branch of blue edges labeled by i starting across e



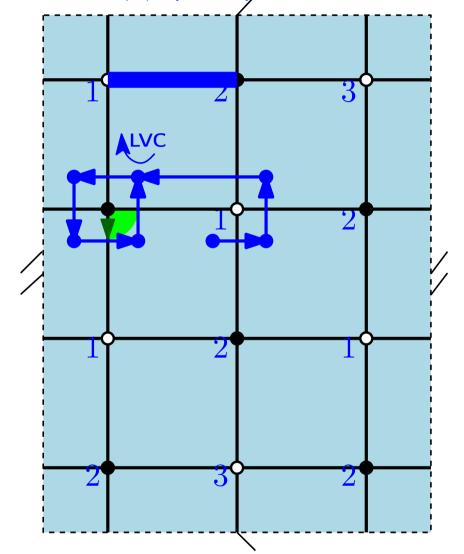
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



Step 2: Attaching a new branch of blue edges labeled by i starting across e



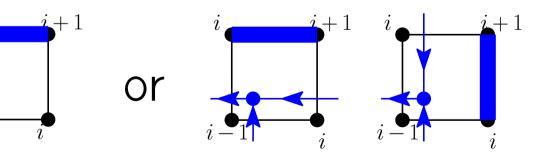
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



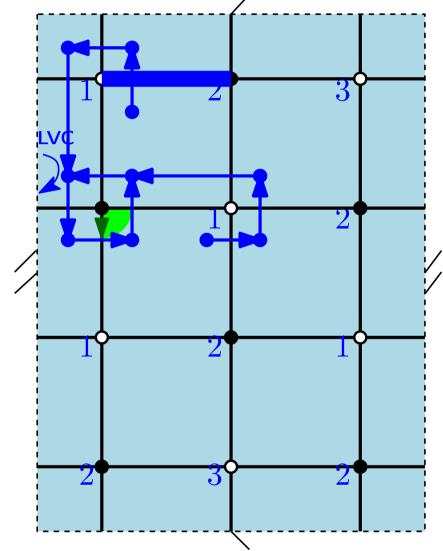
Step 1: Choosing where to start

• we perform the tour of the blue graph, starting from the LVC. We stop as soon as we visit a face F having the following properties: F is of type (i - 1, i, i + 1, i), and F has exactly one blue vertex already placed inside it.

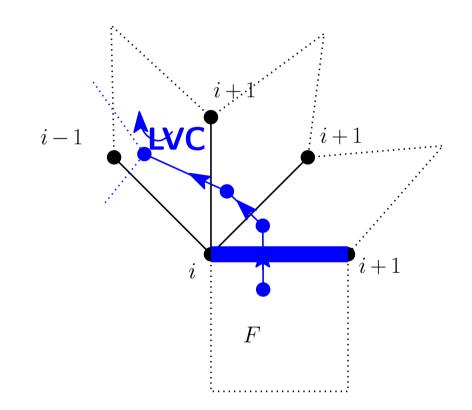
• we choose an edge e in F by the following rule:



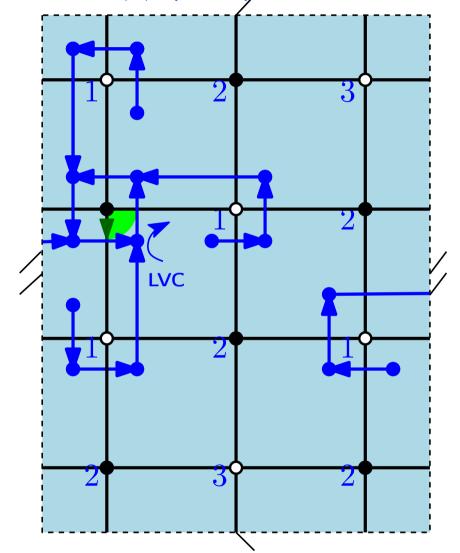
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



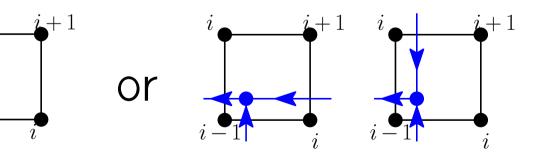
Step 2: Attaching a new branch of blue edges labeled by i starting across e



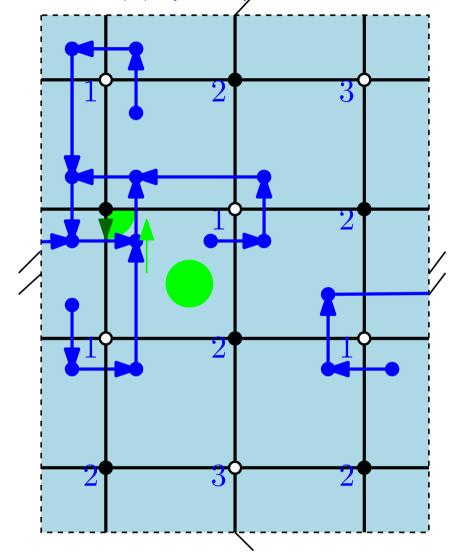
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



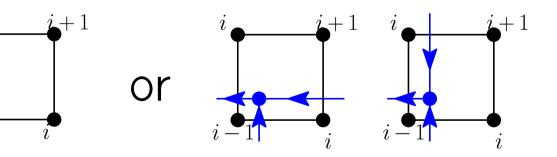
Step 1: Choosing where to start



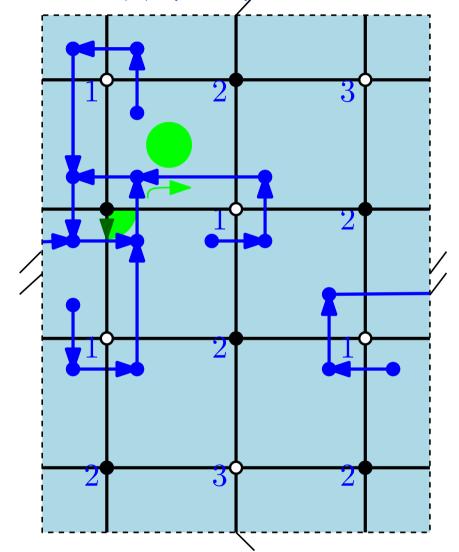
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



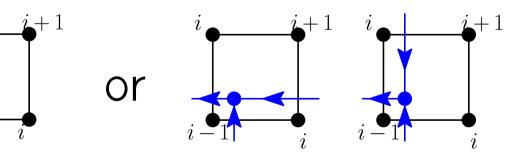
Step 1: Choosing where to start



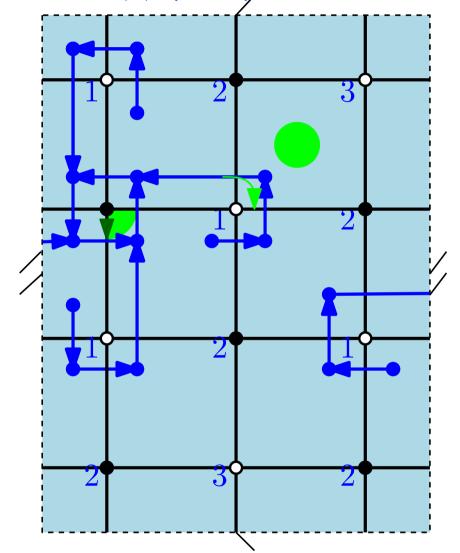
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



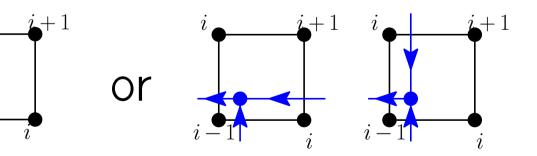
Step 1: Choosing where to start



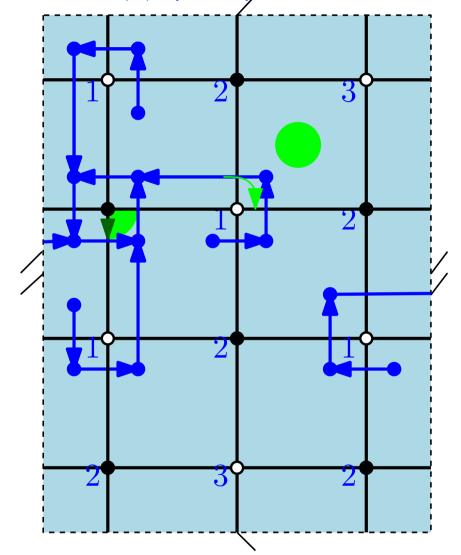
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



Step 1: Choosing where to start



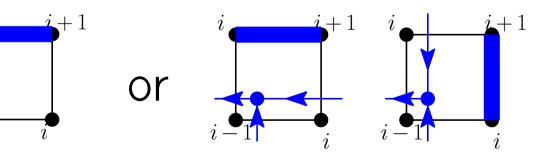
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



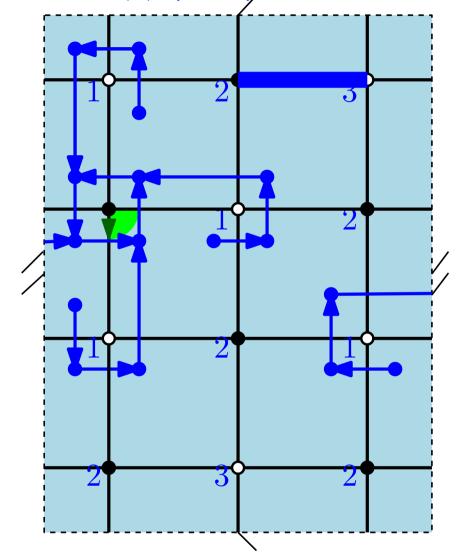
Step 1: Choosing where to start

• we perform the tour of the blue graph, starting from the LVC. We stop as soon as we visit a face F having the following properties: F is of type (i - 1, i, i + 1, i), and F has exactly one blue vertex already placed inside it.

• we choose an edge e in F by the following rule:



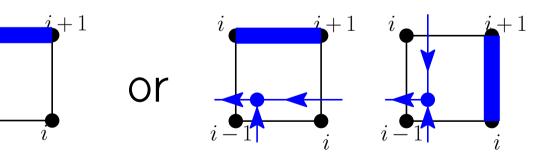
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



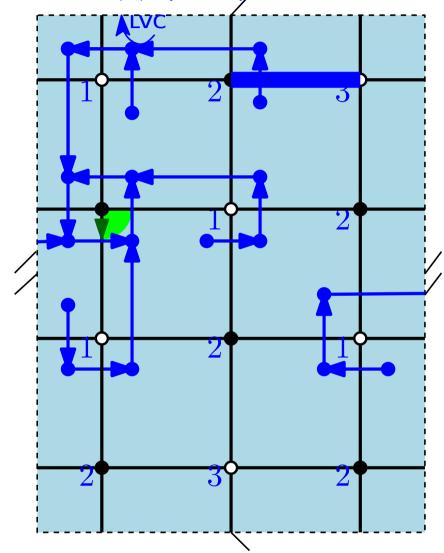
Step 1: Choosing where to start

• we perform the tour of the blue graph, starting from the LVC. We stop as soon as we visit a face F having the following properties: F is of type (i - 1, i, i + 1, i), and F has exactly one blue vertex already placed inside it.

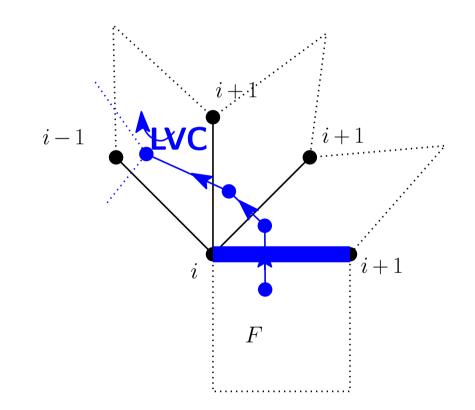
• we choose an edge e in F by the following rule:



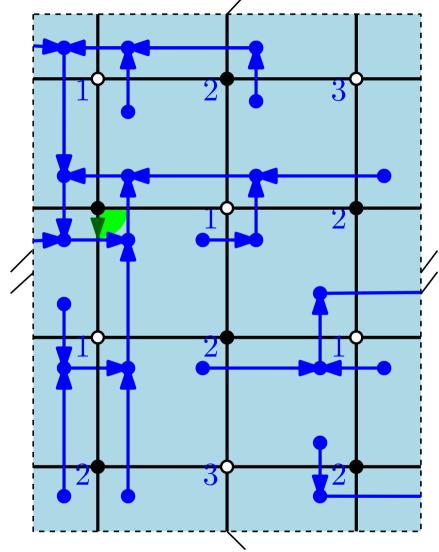
For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



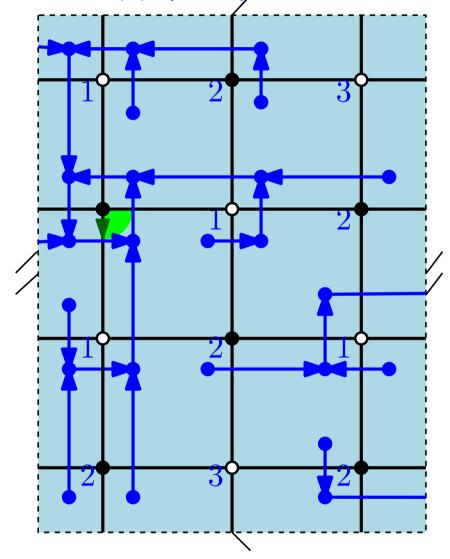
Step 2: Attaching a new branch of blue edges labeled by i starting across e



For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:

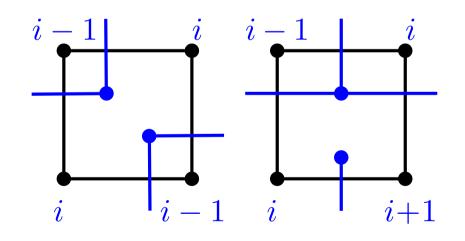


For a given quadrangulation q we construct recursively a Dual Exploration Graph $\nabla(q)$ (DEG) on the same surface:

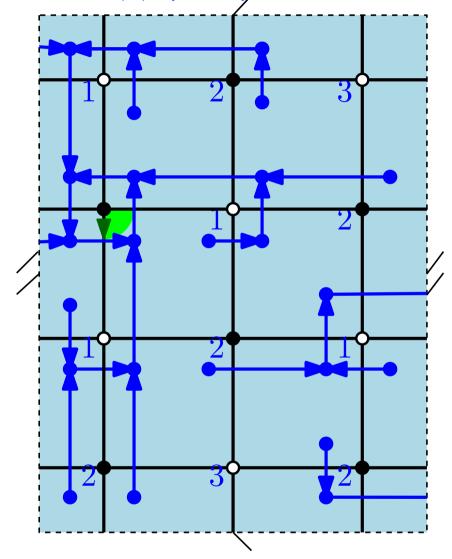


Proposition:

DEG $\nabla(q)$ is formed by a unique oriented cycle encircling root vertex v_0 , to which oriented trees are attached. After the construction of $\nabla(q)$ is complete, each face of q is of one of the two types:

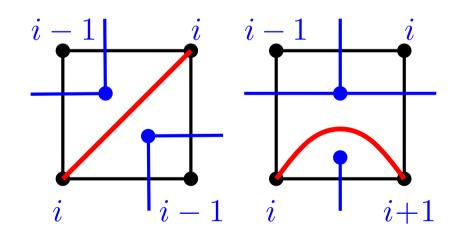


For a given quadrangulation q we construct recursively a Dual Exploration Graph $\nabla(q)$ (DEG) on the same surface:

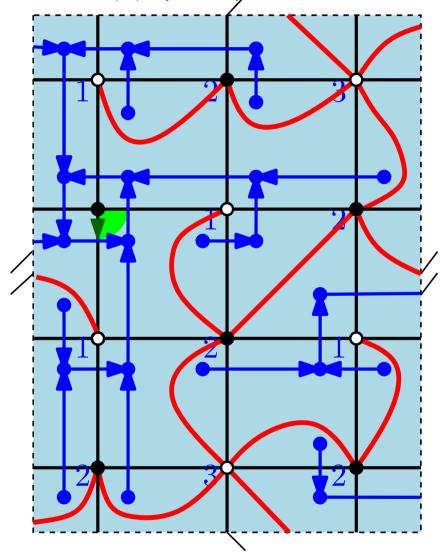


Proposition:

DEG $\nabla(q)$ is formed by a unique oriented cycle encircling root vertex v_0 , to which oriented trees are attached. After the construction of $\nabla(q)$ is complete, each face of q is of one of the two types:

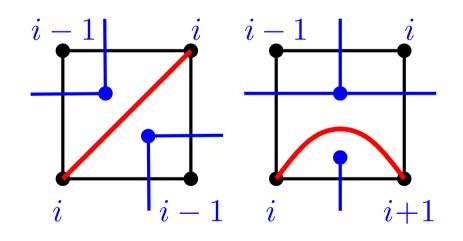


For a given quadrangulation q we construct recursively a Dual Exploration Graph $\nabla(q)$ (DEG) on the same surface:

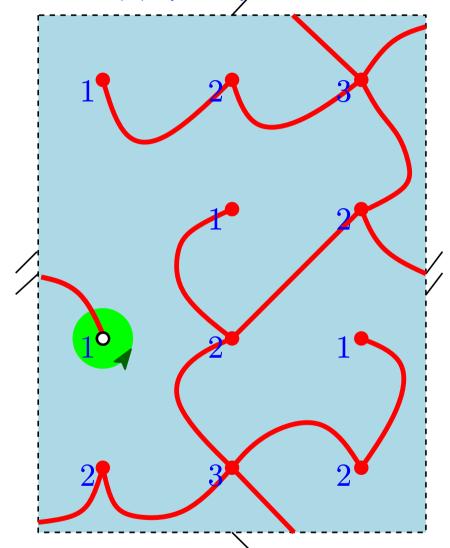


Proposition:

DEG $\nabla(q)$ is formed by a unique oriented cycle encircling root vertex v_0 , to which oriented trees are attached. After the construction of $\nabla(q)$ is complete, each face of q is of one of the two types:

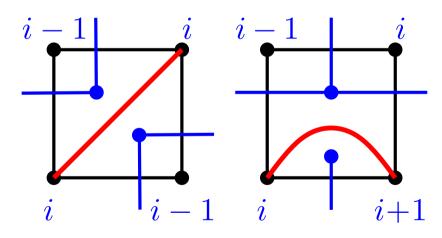


For a given quadrangulation \mathfrak{q} we construct recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



Proposition:

DEG $\nabla(q)$ is formed by a unique oriented cycle encircling root vertex v_0 , to which oriented trees are attached. After the construction of $\nabla(q)$ is complete, each face of q is of one of the two types:



Corollary:

Red map $\phi(q)$ is a one-face well-labeled rooted map with n edges, where n is the number of faces of q.

{rooted, bipartite quadrangulations on S with n faces and N_i vertices at distance i from the root vertex $(i \ge 1)$ }

 \leftrightarrow

{rooted, WELL-LABELED, one-face maps on S with n edges and N_i vertices of label $i \ (i \ge 1)$ }

{rooted, bipartite quadrangulations on S with n faces and N_i vertices at distance *i* from the root vertex $(i \ge 1)$ \leftrightarrow {rooted, WELL-LABELED, one-face maps on \mathbb{S} with n edges and N_i vertices of label $i \ (i \ge 1)$ \downarrow {rooted, POINTED bipartite quadrangulations on \mathbb{S} with n faces and N_i vertices at distance *i* from the pointed vertex $(i \ge 1)$ \leftrightarrow {rooted, LABELED, one-face maps on S equipped with a sign $\epsilon \in \{+, -\}$ with N_i vertices of label $i + (\ell_{min} - 1)(i \ge 1)\}$

{rooted, bipartite quadrangulations on S with n faces and N_i vertices at distance *i* from the root vertex $(i \ge 1)$ \leftrightarrow {rooted, WELL-LABELED, one-face maps on \mathbb{S} with n edges and N_i vertices of label $i \ (i \ge 1)$ {rooted, POINTED bipartite quadrangulations on \mathbb{S} with n faces and N_i vertices at distance *i* from the pointed vertex $(i \ge 1)$ \leftrightarrow {rooted, LABELED, one-face maps on S equipped with a sign $\epsilon \in \{+, -\}$ with N_i vertices of label $i + (\ell_{min} - 1)(i \ge 1)\}$

Double rooting trick and Hall's marriage theorem!

Applications - **enumeration**

Theorem [Bender, Canfield 1986]

Let

$$Q_{\mathbb{S}}(t) := \sum_{n \ge 0} \vec{q}_{\mathbb{S},\bullet} t^n = \sum_{n \ge 0} (n+2-2h) \vec{q}_{\mathbb{S}}(n) t^n$$

be the generating function of rooted maps of type g pointed at a vertex or a face, by the number of edges. Moreover let $U \equiv U(t)$ and $T \equiv T(t)$ be the two formal power series defined by: $T = 1 + 3tT^2$, $U = tT^2(1 + U + U^2)$. Then $Q_{\mathbb{S}}(t)$ is a rational function in U.

Applications - enumeration

Theorem [Bender, Canfield 1986]

Let

$$Q_{\mathbb{S}}(t) := \sum_{n \ge 0} \vec{q}_{\mathbb{S},\bullet} t^n = \sum_{n \ge 0} (n+2-2h) \vec{q}_{\mathbb{S}}(n) t^n$$

be the generating function of rooted maps of type g pointed at a vertex or a face, by the number of edges. Moreover let $U \equiv U(t)$ and $T \equiv T(t)$ be the two formal power series defined by: $T = 1 + 3tT^2$, $U = tT^2(1 + U + U^2)$. Then $Q_{\mathbb{S}}(t)$ is a rational function in U.

Corollary [Bender, Canfield 1986] When $\chi(S) = 2 - 2g$, then there exists a constant c(S) such that the number $m_S(n)$ of rooted maps with n edges on S satisfies:

 $m_{\mathbb{S}}(n) \sim c(\mathbb{S}) \cdot n^{5(g-1)/2} 12^n.$

Applications - enumeration

Theorem [Bender, Canfield 1986]

Let

$$Q_{\mathbb{S}}(t) := \sum_{n \ge 0} \vec{q}_{\mathbb{S},\bullet} t^n = \sum_{n \ge 0} (n+2-2h) \vec{q}_{\mathbb{S}}(n) t^n$$

be the generating function of rooted maps of type g pointed at a vertex or a face, by the number of edges. Moreover let $U \equiv U(t)$ and $T \equiv T(t)$ be the two formal power series defined by: $T = 1 + 3tT^2$, $U = tT^2(1 + U + U^2)$. Then $Q_{\mathbb{S}}(t)$ is a rational function in U.

Corollary [Bender, Canfield 1986] When $\chi(S) = 2 - 2g$, then there exists a constant c(S) such that the number $m_S(n)$ of rooted maps with n edges on S satisfies:

 $m_{\mathbb{S}}(n) \sim c(\mathbb{S}) \cdot n^{5(g-1)/2} 12^n.$

Remark

Our main theorem allows us to recover Bender and Canfield results (that was already recovered using combinatorial methods in the orientable case [Chapuy, Marcus, Schaeffer 2009]). In particular we can give some explicit (but very complicated) formula for the constant c(S).

Applications - random maps

Let (\mathcal{M}, v) be a map with distinguished vertex v. We define:

 \bullet radius of a map ${\mathcal M}$ centered at v by the quantity

 $R(\mathcal{M}, v) = \max_{u \in V(\mathcal{M})} d_{\mathcal{M}}(v, u);$

• profile of distances from the distinguished point v (for any r > 0) by:

$$I_{(\mathcal{M},v)}(r) = \#\{u \in V(\mathcal{M}) : d_{\mathcal{M}}(v,u) = r\}.$$

Applications - random maps

Let (\mathcal{M}, v) be a map with distinguished vertex v. We define:

 \bullet radius of a map ${\mathcal M}$ centered at v by the quantity

 $R(\mathcal{M}, v) = \max_{u \in V(\mathcal{M})} d_{\mathcal{M}}(v, u);$

• profile of distances from the distinguished point v (for any r > 0) by:

$$I_{(\mathcal{M},v)}(r) = \#\{u \in V(\mathcal{M}) : d_{\mathcal{M}}(v,u) = r\}.$$

Theorem [Chapuy, D. 2015]

Let q_n be uniformly distributed over the set of rooted, bipartite quadrangulations with n faces on \mathbb{S} , let v_0 be a root vertex of q_n and let v_* be uniformly chosen vertex of q_n . Then, there exists a continuous, stochastic process $L^{\mathbb{S}} = (L_t^{\mathbb{S}}, 0 \leq t \leq 1)$ such that:

$$\begin{split} & \bullet \frac{9}{8n}^{1/4} R(q_n, v_*) \to \sup L^{\mathbb{S}} - \inf L^{\mathbb{S}}; \\ & \bullet \frac{9}{8n}^{1/4} d_{q_n}(v_0, v_*) \to \sup L^{\mathbb{S}}; \\ & \bullet \frac{I_{(q_n, v_*)} \left((8n/9)^{1/4} \cdot \right)}{n+2-2h} \to \mathcal{I}^{\mathbb{S}}, \\ & \text{where } \mathcal{I}^{\mathbb{S}} \text{ is defined as follows: for every non-negative, measurable} \\ & g: \mathbb{R}_+ \to \mathbb{R}_+, \\ & \qquad \langle \mathcal{I}^{\mathbb{S}}, g \rangle = \int_0^1 dt g(L_t^{\mathbb{S}} - \inf L^{\mathbb{S}}). \end{split}$$

Further directions

• Generalization of the Bouttier-Di Francesco-Guitter bijection for nonorientable maps (bijection between bipartite 2p-angulations, or, more generally bipartite maps with n faces of prescribed degrees and some kind of nonorientable mobiles?)

Further directions

• Generalization of the Bouttier-Di Francesco-Guitter bijection for nonorientable maps (bijection between bipartite 2p-angulations, or, more generally bipartite maps with n faces of prescribed degrees and some kind of nonorientable mobiles?)

• Studying random maps on ANY surface in Gromov-Hausdorff topology (using our bijection and already established methods we (Bettinelli, Chapuy, D.) can prove a convergence of bipartite quadrangulations up to extraction of SUBSEQUENCE - what about full convergence)?).

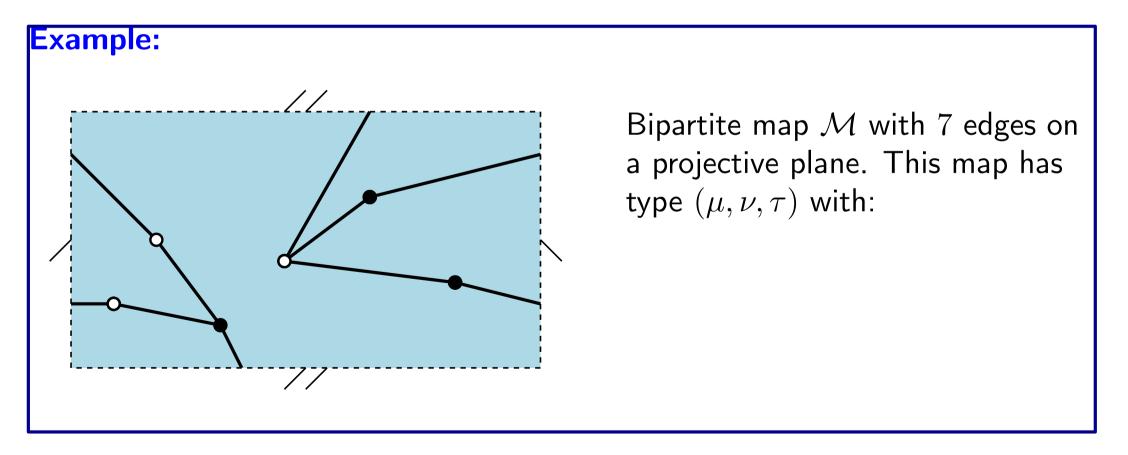
III. Enumeration - different approach

Let \mathcal{M} be a bipartite map with n edges.

- Degrees of white vertices gives a partition μ of n;
- Degrees of black vertices gives a partition ν of n;
- Degree of faces are even and sum up to 2n, hence degrees of faces divided by 2 gives a partition τ of n.

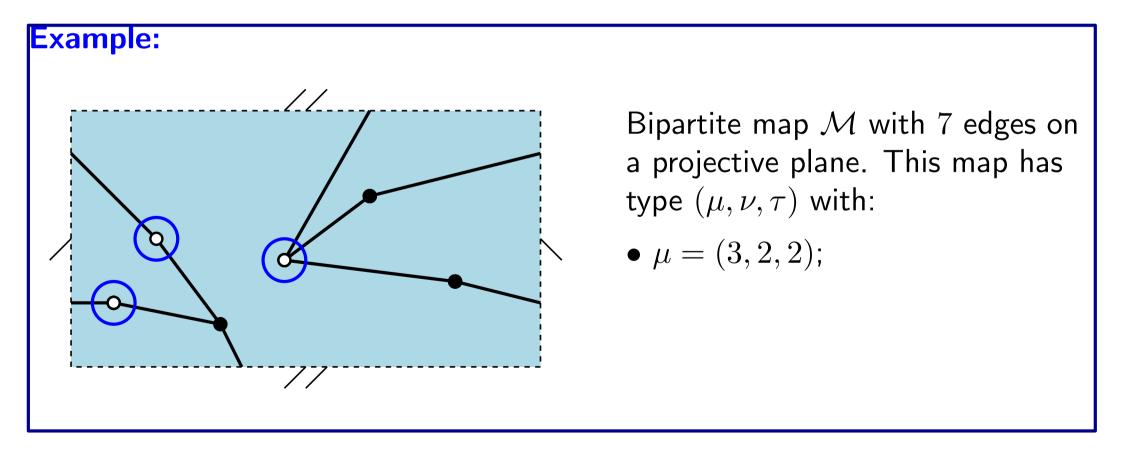
Let \mathcal{M} be a bipartite map with n edges.

- Degrees of white vertices gives a partition μ of n;
- Degrees of black vertices gives a partition ν of n;
- Degree of faces are even and sum up to 2n, hence degrees of faces divided by 2 gives a partition τ of n.



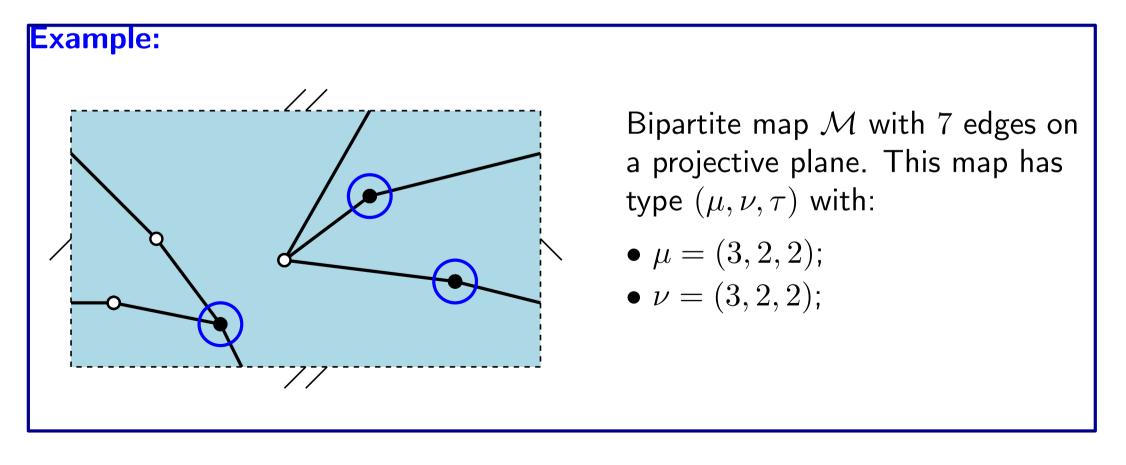
Let \mathcal{M} be a bipartite map with n edges.

- Degrees of white vertices gives a partition μ of n;
- Degrees of black vertices gives a partition ν of n;
- Degree of faces are even and sum up to 2n, hence degrees of faces divided by 2 gives a partition τ of n.



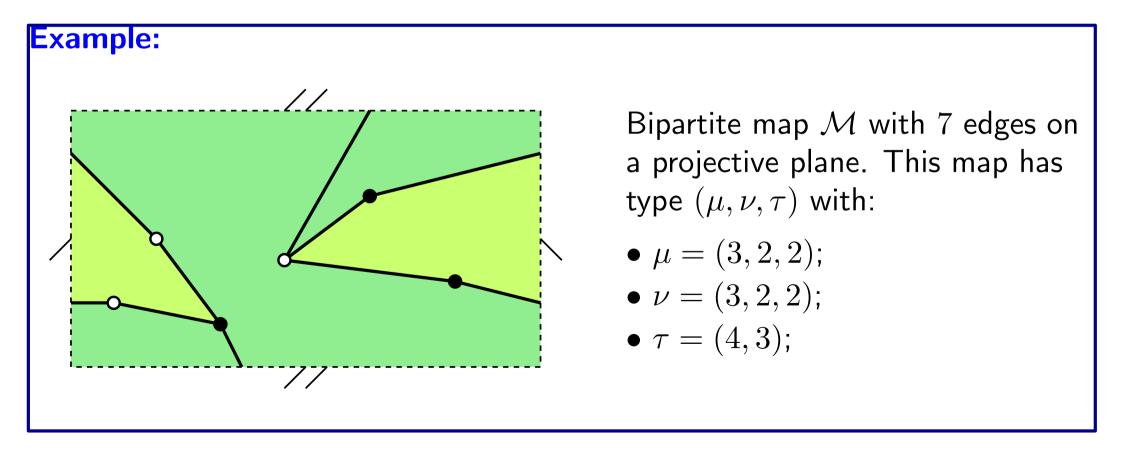
Let \mathcal{M} be a bipartite map with n edges.

- Degrees of white vertices gives a partition μ of n;
- Degrees of black vertices gives a partition ν of n;
- Degree of faces are even and sum up to 2n, hence degrees of faces divided by 2 gives a partition τ of n.



Let \mathcal{M} be a bipartite map with n edges.

- Degrees of white vertices gives a partition μ of n;
- Degrees of black vertices gives a partition ν of n;
- Degree of faces are even and sum up to 2n, hence degrees of faces divided by 2 gives a partition τ of n.



• Let $\mu, \nu, \tau \vdash n$ and let $\mathcal{M}_{(\mu,\nu,\tau)}$ ($\widetilde{\mathcal{M}}_{(\mu,\nu,\tau)}$, respectively) be a set of ORIENTABLE (ALL, respectively) rooted, bipartite maps of type $(\mu, \nu \tau)$.

• Let $\mu, \nu, \tau \vdash n$ and let $\mathcal{M}_{(\mu,\nu,\tau)}$ ($\widetilde{\mathcal{M}}_{(\mu,\nu,\tau)}$, respectively) be a set of ORIENTABLE (ALL, respectively) rooted, bipartite maps of type $(\mu, \nu \tau)$.

• We define two generating functions:

- $\phi(x, y, z) := \sum_{n \ge 1} t^n \sum_{\mu, \nu \tau \vdash n} \sum_{m \in \mathcal{M}_{(\mu, \nu, \tau)}} p_\mu(x) p_\nu(y) p_\tau(z);$
- $\widetilde{\phi}(x,y,z) := \sum_{n\geq 1} t^n \sum_{\mu,\nu \tau \vdash n} \sum_{m\in \widetilde{\mathcal{M}}_{(\mu,\nu,\tau)}} p_{\mu}(x) p_{\nu}(y) p_{\tau}(z);$

where $p_{\lambda}(x)$ is a power-sum symmetric function, i.e.:

$$p_{\lambda}(x) := \prod_{i} p_{\lambda_{i}}(x);$$
 $p_{0}(x) := 1;$ $p_{i}(x) := x_{1}^{i} + x_{2}^{i} + \cdots$ for $i \ge 1$.

• Let $\mu, \nu, \tau \vdash n$ and let $\mathcal{M}_{(\mu,\nu,\tau)}$ ($\mathcal{M}_{(\mu,\nu,\tau)}$, respectively) be a set of **ORIENTABLE** (ALL, respectively) rooted, bipartite maps of type $(\mu, \nu \tau)$.

• We define two generating functions:

- $\phi(x, y, z) := \sum_{n \ge 1} t^n \sum_{\mu, \nu \tau \vdash n} \sum_{m \in \mathcal{M}_{(\mu, \nu, \tau)}} p_\mu(x) p_\nu(y) p_\tau(z);$ $\widetilde{\phi}(x, y, z) := \sum_{n \ge 1} t^n \sum_{\mu, \nu \tau \vdash n} \sum_{m \in \widetilde{\mathcal{M}}_{(\mu, \nu, \tau)}} p_\mu(x) p_\nu(y) p_\tau(z);$

where $p_{\lambda}(x)$ is a power-sum symmetric function, i.e.:

$$p_{\lambda}(x) := \prod_{i} p_{\lambda_{i}}(x);$$
 $p_{0}(x) := 1;$ $p_{i}(x) := x_{1}^{i} + x_{2}^{i} + \cdots$ for $i \ge 1$.

Theorem

•
$$\phi(x, y, z) = t \frac{\partial}{\partial_t} \log \left(\sum_{n \ge 0} \sum_{\lambda \vdash n} H_\lambda s_\lambda(x) s_\lambda(y) s_\lambda(z) t^n \right)$$
 [Jackson, Visentin
1990],
• $\widetilde{\phi}(x, y, z) = 2t \frac{\partial}{\partial_t} \log \left(\sum_{n \ge 0} \sum_{\lambda \vdash n} \frac{1}{H_{2\lambda}} Z_\lambda(x) Z_\lambda(y) Z_\lambda(z) t^n \right)$ [Goulden, Jackson
1996],

where $H_{\lambda} = \prod_{\square \in \lambda} (a(\square) + \ell(\square) + 1)$ is a hook formula, $s_{\lambda}(x)$ is Schur polynomial and Z_{λ} is Zonal polynomial.

• Let $\mu, \nu, \tau \vdash n$ and let $\mathcal{M}_{(\mu,\nu,\tau)}$ ($\mathcal{M}_{(\mu,\nu,\tau)}$, respectively) be a set of **ORIENTABLE** (ALL, respectively) rooted, bipartite maps of type $(\mu, \nu \tau)$.

- We define two generating functions:
 - $\phi(x, y, z) := \sum_{n \ge 1} t^n \sum_{\mu, \nu \tau \vdash n} \sum_{m \in \mathcal{M}_{(\mu, \nu, \tau)}} p_\mu(x) p_\nu(y) p_\tau(z);$ $\widetilde{\phi}(x, y, z) := \sum_{n \ge 1} t^n \sum_{\mu, \nu \tau \vdash n} \sum_{m \in \widetilde{\mathcal{M}}_{(\mu, \nu, \tau)}} p_\mu(x) p_\nu(y) p_\tau(z);$

where $p_{\lambda}(x)$ is a power-sum symmetric function, i.e.:

$$p_{\lambda}(x) := \prod_{i} p_{\lambda_{i}}(x);$$
 $p_{0}(x) := 1;$ $p_{i}(x) := x_{1}^{i} + x_{2}^{i} + \cdots$ for $i \ge 1$.

I heorem

•
$$\phi(x, y, z) = t \frac{\partial}{\partial_t} \log \left(\sum_{n \ge 0} \sum_{\lambda \vdash n} H_\lambda s_\lambda(x) s_\lambda(y) s_\lambda(z) t^n \right)$$
 [Jackson, Visentin
1990],
• $\widetilde{\phi}(x, y, z) = 2t \frac{\partial}{\partial_t} \log \left(\sum_{n \ge 0} \sum_{\lambda \vdash n} \frac{1}{H_{2\lambda}} Z_\lambda(x) Z_\lambda(y) Z_\lambda(z) t^n \right)$ [Goulden, Jackson
1996],

where $H_{\lambda} = \prod_{\square \in \lambda} (a(\square) + \ell(\square) + 1)$ is a hook formula, $s_{\lambda}(x)$ is Schur polynomial and Z_{λ} is Zonal polynomial.

product of three symmetric functions

• Let $\mu, \nu, \tau \vdash n$ and let $\mathcal{M}_{(\mu,\nu,\tau)}$ ($\mathcal{M}_{(\mu,\nu,\tau)}$, respectively) be a set of **ORIENTABLE** (ALL, respectively) rooted, bipartite maps of type $(\mu, \nu \tau)$.

- We define two generating functions:
 - $\phi(x, y, z) := \sum_{n \ge 1} t^n \sum_{\mu, \nu \tau \vdash n} \sum_{m \in \mathcal{M}_{(\mu, \nu, \tau)}} p_\mu(x) p_\nu(y) p_\tau(z);$ $\widetilde{\phi}(x, y, z) := \sum_{n \ge 1} t^n \sum_{\mu, \nu \tau \vdash n} \sum_{m \in \widetilde{\mathcal{M}}_{(\mu, \nu, \tau)}} p_\mu(x) p_\nu(y) p_\tau(z);$

where $p_{\lambda}(x)$ is a power-sum symmetric function, i.e.:

three symmetric functions normalization

product of

constant

$$p_{\lambda}(x) := \prod_{i} p_{\lambda_{i}}(x);$$
 $p_{0}(x) := 1;$ $p_{i}(x) := x_{1}^{i} + x_{2}^{i} + \cdots$ for $i \ge 1$.

Theorem

•
$$\phi(x, y, z) = t \frac{\partial}{\partial_t} \log \left(\sum_{n \ge 0} \sum_{\lambda \vdash n} H_\lambda s_\lambda(x) s_\lambda(y) s_\lambda(z) t^n \right)$$
 [Jackson, Visentin
1990],
• $\tilde{\phi}(x, y, z) = 2t \frac{\partial}{\partial_t} \log \left(\sum_{n \ge 0} \sum_{\lambda \vdash n} \frac{1}{H_{2\lambda}} Z_\lambda(x) Z_\lambda(y) Z_\lambda(z) t^n \right)$ [Goulden, Jackson
1996],

where $H_{\lambda} = \prod_{\square \in \lambda} (a(\square) + \ell(\square) + 1)$ is a hook formula, $s_{\lambda}(x)$ is Schur polynomial and Z_{λ} is Zonal polynomial.

Schur polynomials and Zonal polynomials are special cases of Jack polynomials $J^{\alpha}_{\lambda}(x)$ (for special values of α).

•
$$J_{\lambda}^{(1)}(x) = \frac{|\lambda|!}{H_{\lambda}} s_{\lambda}(x);$$

• $J_{\lambda}^{(2)}(x) = Z_{\lambda}(x).$

Schur polynomials and Zonal polynomials are special cases of Jack polynomials $J^{\alpha}_{\lambda}(x)$ (for special values of α). Let us define

$$\begin{split} \psi(x,y,z,\alpha) &:= \alpha t \frac{\partial}{\partial_t} \log \left(\sum_{n \geq 0} \sum_{\lambda \vdash n} \frac{J_{\lambda}^{(\alpha)}(x) J_{\lambda}^{(\alpha)}(y) J_{\lambda}^{(\alpha)}(z)}{\langle J_{\lambda}^{(\alpha)}, J_{\lambda}^{(\alpha)} \rangle} t^n \right) = \\ \sum_{n \geq 1} t^n \sum_{\mu,\nu,\tau \vdash n} h_{\mu,\nu\tau}(\beta) p_{\mu}(x) p_{\nu}(y) p_{\tau}(z), \end{split}$$
where $\beta = \alpha - 1$.

Schur polynomials and Zonal polynomials are special cases of Jack polynomials $J^{\alpha}_{\lambda}(x)$ (for special values of α). Let us define

$$\begin{split} \psi(x, y, z, \alpha) &:= \alpha t \frac{\partial}{\partial_t} \log \left(\sum_{n \ge 0} \sum_{\lambda \vdash n} \frac{J_{\lambda}^{(\alpha)}(x) J_{\lambda}^{(\alpha)}(y) J_{\lambda}^{(\alpha)}(z)}{\langle J_{\lambda}^{(\alpha)}, J_{\lambda}^{(\alpha)} \rangle} t^n \right) = \\ \sum_{n \ge 1} t^n \sum_{\mu, \nu, \tau \vdash n} h_{\mu, \nu \tau}(\beta) p_{\mu}(x) p_{\nu}(y) p_{\tau}(z), \end{split}$$
where $\beta = \alpha - 1$.

- $\psi(x, y, z, 0) = \phi(x, y, z)$ hence $h_{\mu,\nu,\tau}(0) = |\mathcal{M}_{(\mu,\nu,\tau)}|;$
- $\psi(x, y, z, 1) = \widetilde{\phi}(x, y, z)$ hence $h_{\mu, \nu, \tau}(1) = |\widetilde{\mathcal{M}}_{(\mu, \nu, \tau)}|;$

Schur polynomials and Zonal polynomials are special cases of Jack polynomials $J^{\alpha}_{\lambda}(x)$ (for special values of α). Let us define

$$\begin{split} \psi(x, y, z, \alpha) &:= \alpha t \frac{\partial}{\partial_t} \log \left(\sum_{n \ge 0} \sum_{\lambda \vdash n} \frac{J_{\lambda}^{(\alpha)}(x) J_{\lambda}^{(\alpha)}(y) J_{\lambda}^{(\alpha)}(z)}{\langle J_{\lambda}^{(\alpha)}, J_{\lambda}^{(\alpha)} \rangle} t^n \right) = \\ & \sum_{n \ge 1} t^n \sum_{\mu, \nu, \tau \vdash n} h_{\mu, \nu \tau}(\beta) p_{\mu}(x) p_{\nu}(y) p_{\tau}(z), \end{split}$$
where $\beta = \alpha - 1$.

•
$$\psi(x, y, z, 0) = \phi(x, y, z)$$
 hence $h_{\mu, \nu, \tau}(0) = |\mathcal{M}_{(\mu, \nu, \tau)}|;$

•
$$\psi(x, y, z, 1) = \widetilde{\phi}(x, y, z)$$
 hence $h_{\mu,\nu,\tau}(1) = |\widetilde{\mathcal{M}}_{(\mu,\nu,\tau)}|$

Conjecture (β-conjecture) [Goulden, Jackson 1996]

Let $\mu, \nu, \tau \vdash n$. Then $h_{\mu,\nu,\tau}(\beta)$ is a polynomial in β with positive, integer coefficients. Moreover, there exists a statistic $\eta : \widetilde{\mathcal{M}}_{(\mu,\nu,\tau)} \to \mathbb{N}$ such that:

$$h_{\mu,\nu,\tau}(\beta) = \sum_{m \in \widetilde{\mathcal{M}}_{(\mu,\nu,\tau)}} \beta^{\eta(m)}$$

and $\eta\left(\mathcal{M}_{(\mu,\nu,\tau)}\right) = 0, \eta\left(\widetilde{\mathcal{M}}_{(\mu,\nu,\tau)} \setminus \mathcal{M}_{(\mu,\nu,\tau)}\right) > 0.$

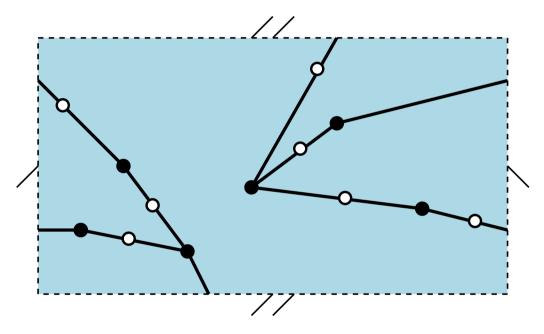
Bijection between:

• bipartite maps of type $((2^n), \nu, \tau)$, where $\nu, \tau \vdash 2n$,

• maps (not necessarily bipartite) with n edges, vertex distribution ν , and face distribution τ :

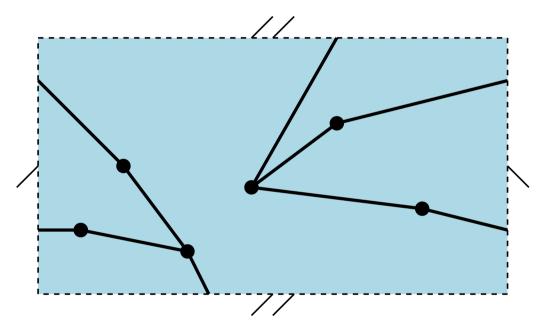
Bijection between:

- bipartite maps of type $((2^n), \nu, \tau)$, where $\nu, \tau \vdash 2n$,
- maps (not necessarily bipartite) with n edges, vertex distribution ν , and face distribution τ :



Bijection between:

- bipartite maps of type $((2^n), \nu, \tau)$, where $\nu, \tau \vdash 2n$,
- maps (not necessarily bipartite) with n edges, vertex distribution ν , and face distribution τ :



Bijection between:

• bipartite maps of type $((2^n), \nu, \tau)$, where $\nu, \tau \vdash 2n$,

• maps (not necessarily bipartite) with n edges, vertex distribution ν , and face distribution τ :

Theorem [La Croix 2009]

Let $\nu \vdash 2n$ and $1 \leq v \leq 2n$ be an integer. Then there exists a statistic "measure of non-orientability" $\eta : \widetilde{\mathcal{M}}_{(\mu,\nu,\tau)} \to \mathbb{N}$ such that:

$$\sum_{\tau:\ell(\tau)=v} h_{(2^n),\nu,\tau}(\beta) = \sum_{m \in \bigcup_{\tau:\ell(\tau)=v}} \widetilde{\mathcal{M}}_{((2^n),\nu,\tau)} \beta^{\eta(m)}$$

and $\eta\left(\mathcal{M}_{(\mu,\nu,\tau)}\right) = 0, \eta\left(\widetilde{\mathcal{M}}_{(\mu,\nu,\tau)} \setminus \mathcal{M}_{(\mu,\nu,\tau)}\right) > 0.$

Bijection between:

• bipartite maps of type $((2^n), \nu, \tau)$, where $\nu, \tau \vdash 2n$,

• maps (not necessarily bipartite) with n edges, vertex distribution ν , and face distribution τ :

Theorem [La Croix 2009]

Let $\nu \vdash 2n$ and $1 \leq v \leq 2n$ be an integer. Then there exists a statistic "measure of non-orientability" $\eta : \widetilde{\mathcal{M}}_{(\mu,\nu,\tau)} \to \mathbb{N}$ such that:

$$\sum_{\tau:\ell(\tau)=v} h_{(2^n),\nu,\tau}(\beta) = \sum_{m \in \bigcup_{\tau:\ell(\tau)=v} \widetilde{\mathcal{M}}_{((2^n),\nu,\tau)}} \beta^{\eta(m)}$$

and $\eta\left(\mathcal{M}_{(\mu,\nu,\tau)}\right) = 0, \eta\left(\widetilde{\mathcal{M}}_{(\mu,\nu,\tau)} \setminus \mathcal{M}_{(\mu,\nu,\tau)}\right) > 0.$

 \sim set of maps with n edges, vertex distribution ν and fixed 'number of faces v.

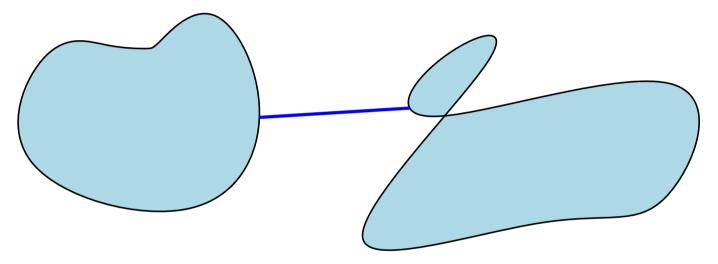
Measure of non-orientability

We will define η inductively be edge-delation process. Types of edges:

Measure of non-orientability

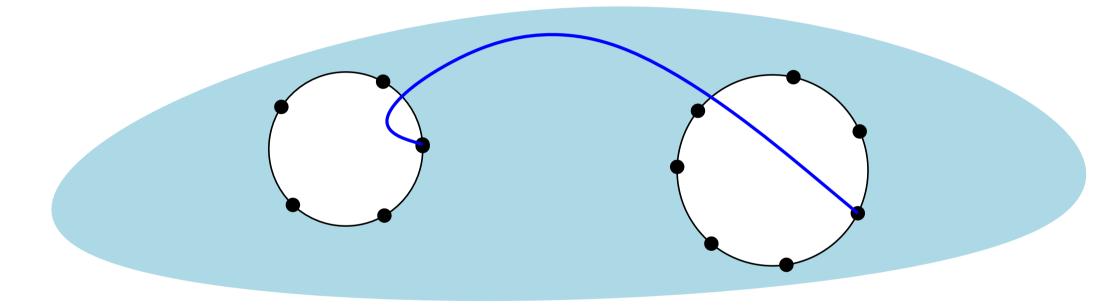
We will define η inductively be edge-delation process. Types of edges:

• bridge - delating it decomposes a map into two connected components,



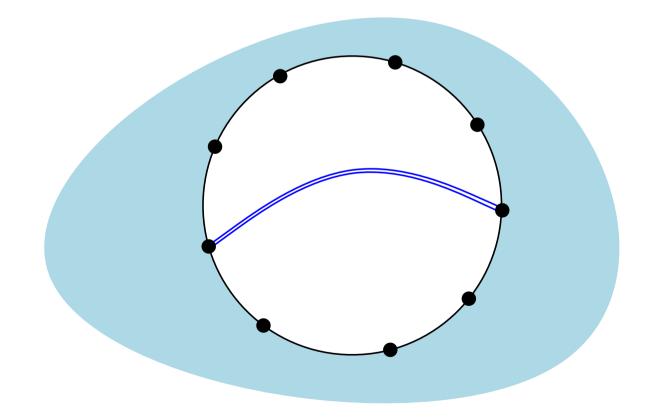
We will define η inductively be edge-delation process. Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,



We will define η inductively be edge-delation process. Types of edges:

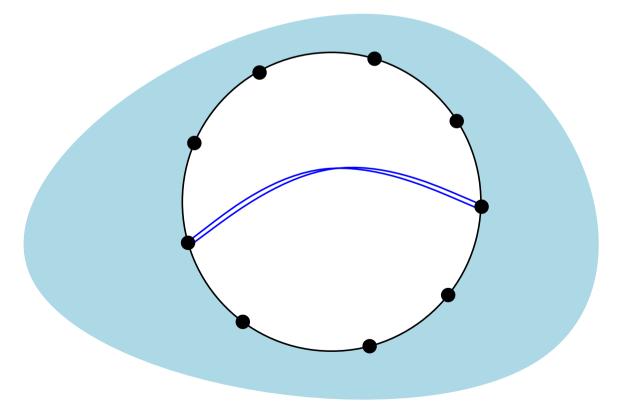
- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,



We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- \bullet border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.



We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.

Definition (of η) [La Croix 2009]

• If m has no edges then $\eta(m) = 0$.

We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.

Definition (of η) [La Croix 2009]

- If m has no edges then $\eta(m)=0.$
- Otherwise, we delate a root edge *e* and we produce one, or two rooted maps:

We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.

Definition (of η) [La Croix 2009]

• If m has no edges then $\eta(m)=0.$

• Otherwise, we delate a root edge *e* and we produce one, or two rooted maps:

 \circ If e is a bridge, we obtain maps m_1, m_2 , and $\eta(m) := \eta(m_1) + \eta(m_2)$,

We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.

Definition (of η) [La Croix 2009]

• If m has no edges then $\eta(m)=0.$

• Otherwise, we delate a root edge *e* and we produce one, or two rooted maps:

 \circ If e is a bridge, we obtain maps m_1, m_2 , and $\eta(m) := \eta(m_1) + \eta(m_2)$,

 \circ If e is not a bridge, we produce a single map m':

We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.

Definition (of η) [La Croix 2009]

• If m has no edges then $\eta(m) = 0$.

• Otherwise, we delate a root edge *e* and we produce one, or two rooted maps:

 \circ If e is a bridge, we obtain maps m_1, m_2 , and $\eta(m) := \eta(m_1) + \eta(m_2)$,

 \circ If e is not a bridge, we produce a single map m':

- If e is a border then $\eta(m) := \eta(m')$,

We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.

Definition (of η) [La Croix 2009]

• If m has no edges then $\eta(m) = 0$.

• Otherwise, we delate a root edge *e* and we produce one, or two rooted maps:

 \circ If e is a bridge, we obtain maps m_1, m_2 , and $\eta(m) := \eta(m_1) + \eta(m_2)$,

 \circ If e is not a bridge, we produce a single map m':

- If e is a border then $\eta(m) := \eta(m')$,

- If e is a twisted then $\eta(m) := \eta(m') + 1$,

We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.

Definition (of η) [La Croix 2009]

• If m has no edges then $\eta(m) = 0$.

• Otherwise, we delate a root edge *e* and we produce one, or two rooted maps:

 \circ If e is a bridge, we obtain maps m_1, m_2 , and $\eta(m) := \eta(m_1) + \eta(m_2)$,

 \circ If e is not a bridge, we produce a single map m':

- If e is a border then $\eta(m) := \eta(m')$,

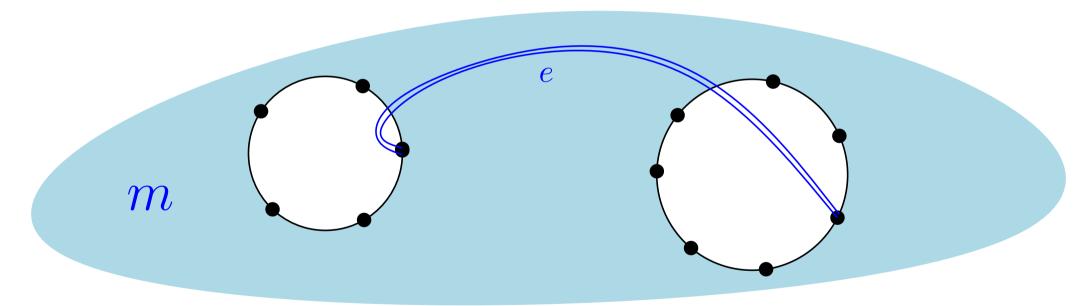
- If e is a twisted then $\eta(m) := \eta(m') + 1$,

- If e is a handle then there exists a second map $\sigma_e m$ obtained from m by twisting a root edge e, such that a root edge of $\sigma_e m$ is a handle too.

We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.

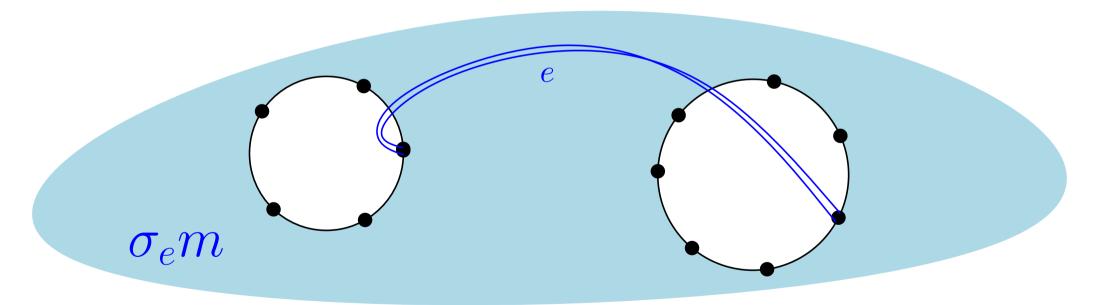


- If e is a handle then there exists a second map $\sigma_e m$ obtained from m by twisting a root edge e, such that a root edge of $\sigma_e m$ is a handle too.

We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.



- If e is a handle then there exists a second map $\sigma_e m$ obtained from m by twisting a root edge e, such that a root edge of $\sigma_e m$ is a handle too.

We will define η inductively be edge-delation process.

Types of edges:

- bridge delating it decomposes a map into two connected components,
- \bullet handle delating it increases the number of faces by 1,
- border delating it decreases the number of faces by 1,
- twisted edge deleting it does not change the number of faces.

Definition (of η) [La Croix 2009]

• If m has no edges then $\eta(m)=0.$

• Otherwise, we delate a root edge *e* and we produce one, or two rooted maps:

 \circ If e is a bridge, we obtain maps m_1, m_2 , and $\eta(m) := \eta(m_1) + \eta(m_2)$,

 \circ If e is not a bridge, we produce a single map m':

- If e is a border then $\eta(m) := \eta(m')$,

- If e is a twisted then $\eta(m) := \eta(m') + 1$,

- If e is a handle then there exists a second map $\sigma_e m$ obtained from m by twisting a root edge e, such that a root edge of $\sigma_e m$ is a handle too. We define $\{\eta(m), \eta(\sigma_e m)\} := \{\eta(m'), \eta(m') + 1\}$ chosen in any canonical way such that $\eta(m) = 0$ and $\eta(\sigma_e m) = 1$ for m orientable.

Not much...

Not much... For arbitrary partitions $\mu, \nu, \tau \vdash n$:

• strictly from the construction $h_{\mu,\nu,\tau}(\beta)$ is a rational function in β with rational coefficients,

• $h_{\mu,\nu,\tau}(\beta-1) = (-\beta)^{n+2-\ell(\mu)-\ell(\nu)-\ell(\tau)}h_{\mu,\nu,\tau}(\beta^{-1}-1)$ as a rational function [La Croix 2009].

Not much... For arbitrary partitions $\mu, \nu, \tau \vdash n$:

• strictly from the construction $h_{\mu,\nu,\tau}(\beta)$ is a rational function in β with rational coefficients,

• $h_{\mu,\nu,\tau}(\beta-1) = (-\beta)^{n+2-\ell(\mu)-\ell(\nu)-\ell(\tau)}h_{\mu,\nu,\tau}(\beta^{-1}-1)$ as a rational function [La Croix 2009].

Theorem [D., Féray 2015]

For any $\mu, \nu, \tau \vdash n$ the quantity $h_{\mu,\nu,\tau}(\beta)$ is a polynomial in β with rational coefficients.

Not much... For arbitrary partitions $\mu, \nu, \tau \vdash n$:

• strictly from the construction $h_{\mu,\nu,\tau}(\beta)$ is a rational function in β with rational coefficients,

• $h_{\mu,\nu,\tau}(\beta-1) = (-\beta)^{n+2-\ell(\mu)-\ell(\nu)-\ell(\tau)}h_{\mu,\nu,\tau}(\beta^{-1}-1)$ as a rational function [La Croix 2009].

Theorem [D., Féray 2015]

For any $\mu, \nu, \tau \vdash n$ the quantity $h_{\mu,\nu,\tau}(\beta)$ is a polynomial in β with rational coefficients.

Remark:

Unfortunately, we are unable to prove positivity nor integrality in β -conjecture, so this challange is still open!

Not much... For arbitrary partitions $\mu, \nu, \tau \vdash n$:

• strictly from the construction $h_{\mu,\nu,\tau}(\beta)$ is a rational function in β with rational coefficients,

• $h_{\mu,\nu,\tau}(\beta-1) = (-\beta)^{n+2-\ell(\mu)-\ell(\nu)-\ell(\tau)}h_{\mu,\nu,\tau}(\beta^{-1}-1)$ as a rational function [La Croix 2009].

Theorem [D., Féray 2015]

For any $\mu, \nu, \tau \vdash n$ the quantity $h_{\mu,\nu,\tau}(\beta)$ is a polynomial in β with rational coefficients.

Remark:

Unfortunately, we are unable to prove positivity nor integrality in β -conjecture, so this challange is still open!

Top-degree coeffcient of
$$h_{\mu,\nu,\tau}(\beta)$$
 is given by $(-1)^{n+2-\ell(\mu)-\ell(\nu)-\ell(\tau)}h_{\mu,\nu,\tau}(-1)$

- $h_{\mu,\nu,\tau}(0)$ is a number of orientable maps of type (μ,ν,τ) ,
- $h_{\mu,\nu,\tau}(1)$ is a number of all maps of type (μ,ν,τ) ,

- $h_{\mu,\nu,\tau}(0)$ is a number of orientable maps of type (μ,ν,τ) ,
- $h_{\mu,\nu,\tau}(1)$ is a number of all maps of type (μ,ν,τ) ,
- $\pm h_{\mu,\nu,\tau}(-1)$ is a number of unhandled maps of type (μ,ν,τ) .

- $h_{\mu,\nu,\tau}(0)$ is a number of orientable maps of type (μ,ν,τ) ,
- $h_{\mu,\nu,\tau}(1)$ is a number of all maps of type (μ,ν,τ) ,
- $\pm h_{\mu,\nu,\tau}(-1)$ is a number of unhandled maps of type (μ,ν,τ) .

Assume that

$$h_{\mu,
u, au}(eta) = \sum_{m\in \widetilde{\mathcal{M}}_{(\mu,
u, au)}} eta^{\eta(m)}$$
 ,

where η is a measure of non-orientability defined by Le Croix. Then maps, which are contributing to the top-degree coefficient are exactly these, where no handles appear during edge-deletion procedure.

- $h_{\mu,\nu,\tau}(0)$ is a number of orientable maps of type (μ,ν,τ) ,
- $h_{\mu,\nu,\tau}(1)$ is a number of all maps of type (μ,ν,τ) ,
- $\pm h_{\mu,\nu,\tau}(-1)$ is a number of unhandled maps of type (μ,ν,τ) .

Assume that

$$h_{\mu,
u, au}(eta) = \sum_{m\in\widetilde{\mathcal{M}}_{(\mu,
u, au)}} eta^{\eta(m)}$$
 ,

where η is a measure of non-orientability defined by Le Croix. Then maps, which are contributing to the top-degree coefficient are exactly these, where no handles appear during edge-deletion procedure.

Theorem [D., Féray 2015]

There exists a statistic "measure of non-orientability" $\eta : \widetilde{\mathcal{M}}_{(\mu,\nu,\tau)} \to \mathbb{N}$ such that $\eta \left(\mathcal{M}_{(\mu,\nu,\tau)} \right) = 0, \eta \left(\widetilde{\mathcal{M}}_{(\mu,\nu,\tau)} \setminus \mathcal{M}_{(\mu,\nu,\tau)} \right) > 0$ and such that for any partitions $\mu, \nu \vdash n$ and for any $\beta \in \{-1, 0, 1\}$ the following equality holds true:

$$h_{\mu,\nu,(n)}(\beta) = \sum_{m \in \widetilde{\mathcal{M}}_{(\mu,\nu,(n))}} \beta^{\eta(m)}$$

Lemma [D., Féray 2015]

There is a bijection between unhandled maps of type $(\mu, \nu, (n))$ and orientable maps of type (μ, ν, τ) for some $\tau \vdash n$. Moreover, for any unhandled one-face map m, an associated orientable map f(m) is obtained by twisting some edges e_1, \ldots, e_l of m, that is f(m) is of the form $\sigma_{e_l} \cdots \sigma_{e_1} m$.

Lemma [D., Féray 2015]

There is a bijection between unhandled maps of type $(\mu, \nu, (n))$ and orientable maps of type (μ, ν, τ) for some $\tau \vdash n$. Moreover, for any unhandled one-face map m, an associated orientable map f(m) is obtained by twisting some edges e_1, \ldots, e_l of m, that is f(m) is of the form $\sigma_{e_l} \cdots \sigma_{e_1} m$.

Proof:

• Induction on the number of edges *n*;

Lemma [D., Féray 2015]

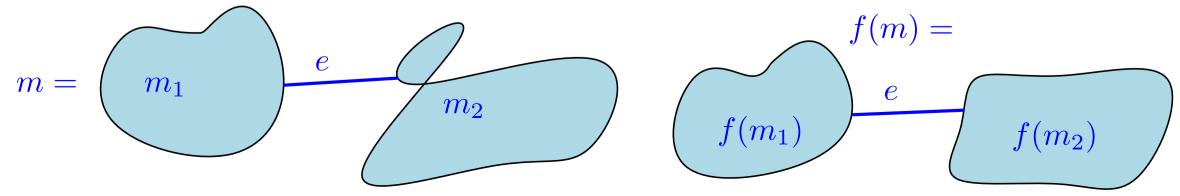
There is a bijection between unhandled maps of type $(\mu, \nu, (n))$ and orientable maps of type (μ, ν, τ) for some $\tau \vdash n$. Moreover, for any unhandled one-face map m, an associated orientable map f(m) is obtained by twisting some edges e_1, \ldots, e_l of m, that is f(m) is of the form $\sigma_{e_l} \cdots \sigma_{e_1} m$.

Proof:

- Induction on the number of edges *n*;
- $\bullet\ m$ one-face unhandled map. Its root $e\ {\rm might}$ be:

• a bridge;

Then $m \setminus e$ decompose into two disjoint unhandled one-face maps m_1, m_2 . Let $f(m_1) = \sigma_{e_l} \cdots \sigma_{e_1} m_1$ and $f(m_2) = \sigma_{\tilde{e}_k} \cdots \sigma_{\tilde{e}_1} m_2$. Then we define $f(m) = \sigma_{e_l} \cdots \sigma_{e_1} \sigma_{\tilde{e}_k} \cdots \sigma_{\tilde{e}_1} m$.



Lemma [D., Féray 2015]

There is a bijection between unhandled maps of type $(\mu, \nu, (n))$ and orientable maps of type (μ, ν, τ) for some $\tau \vdash n$. Moreover, for any unhandled one-face map m, an associated orientable map f(m) is obtained by twisting some edges e_1, \ldots, e_l of m, that is f(m) is of the form $\sigma_{e_l} \cdots \sigma_{e_1} m$.

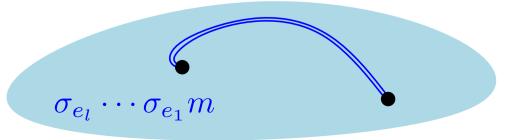
Proof:

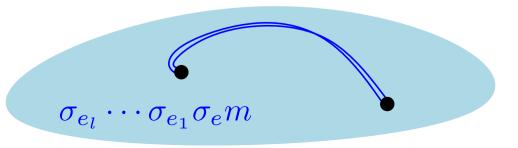
- Induction on the number of edges n;
- $\bullet\ m$ one-face unhandled map. Its root $e\ {\rm might}$ be:

• a bridge;

• twisted edge;

Then $m \setminus e = m'$ is unhandled one-face map, and $f(m') = \sigma_{e_l} \cdots \sigma_{e_1} m'$ is orientable. Then exactly one from these maps $\sigma_{e_l} \cdots \sigma_{e_1} m$ or $\sigma_{e_l} \cdots \sigma_{e_1} \sigma_{e_m} m$ is orientable and we define f(m) to be an orientable one.





Lemma [D., Féray 2015]

There is a bijection between unhandled maps of type $(\mu, \nu, (n))$ and orientable maps of type (μ, ν, τ) for some $\tau \vdash n$. Moreover, for any unhandled one-face map m, an associated orientable map f(m) is obtained by twisting some edges e_1, \ldots, e_l of m, that is f(m) is of the form $\sigma_{e_l} \cdots \sigma_{e_1} m$.

Proof:

- Induction on the number of edges n;
- $\bullet\ m$ one-face unhandled map. Its root $e\ {\rm might}$ be:
 - a bridge;

twisted edge;

• Construction is easily reversible.

Lemma [D., Féray 2015]

There is a bijection between unhandled maps of type $(\mu, \nu, (n))$ and orientable maps of type (μ, ν, τ) for some $\tau \vdash n$. Moreover, for any unhandled one-face map m, an associated orientable map f(m) is obtained by twisting some edges e_1, \ldots, e_l of m, that is f(m) is of the form $\sigma_{e_l} \cdots \sigma_{e_1} m$.

Proof:

- Induction on the number of edges *n*;
- $\bullet\ m$ one-face unhandled map. Its root $e\ {\rm might}$ be:
 - a bridge;

twisted edge;

• Construction is easily reversible.

Question:

What can we say about the class of unhandled maps with arbitrary face distribution? Are they in a bijection with some class of face-colored orientable maps? Is η introduced by La Croix is a correct invariant in general?

THANK YOU!