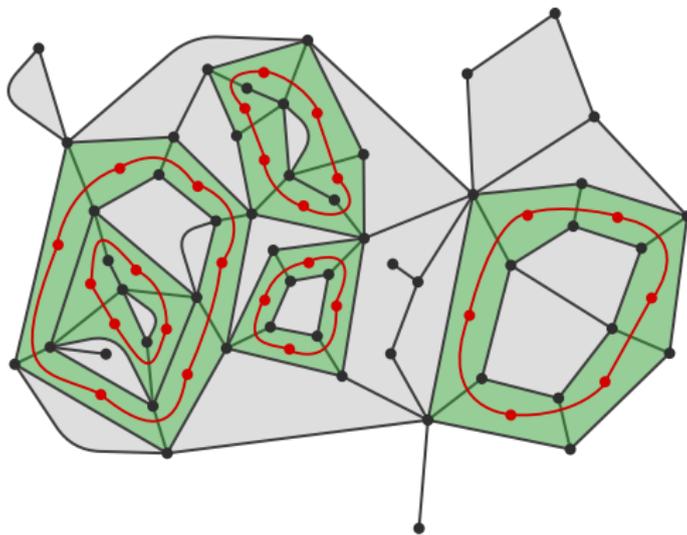


# The peeling process on random planar maps with loops

Timothy Budd

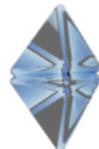


Based on arXiv:1506.01590 and arXiv:1512.xxxxx.

Niels Bohr Institute, University of Copenhagen

budd@nbi.dk, <http://www.nbi.dk/~budd/>

# Motivation [Le Gall, Miermont, Borot, Bouttier, Guitter, Sheffield, Miller, ...]



$$\left( \text{circle with fractal } N, N^{-\frac{1}{4}} d_{\text{gr}} \right) \xrightarrow[N \rightarrow \infty]{\text{Gromov-Hausdorff}} \text{Brownian map}$$

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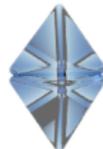


$$\left( \text{circle with } N \text{ points and } N^{-\frac{1}{4}} d_{\text{gr}} \right) \xrightarrow[N \rightarrow \infty]{\text{Gromov-Hausdorff}}$$



- topology  $S^2$
- $d_H = 4$
- universality

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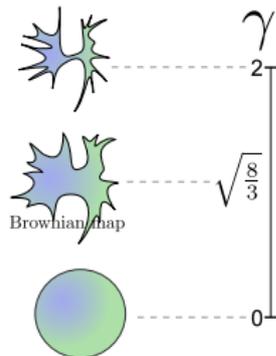


$$\left( \left( \text{circle with } N \text{ triangles} \right), N^{-\frac{1}{4}} d_{\text{gr}} \right) \xrightarrow[N \rightarrow \infty]{\text{Gromov-Hausdorff}}$$

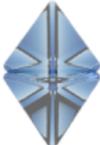


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Liouville  
Quantum  
Gravity



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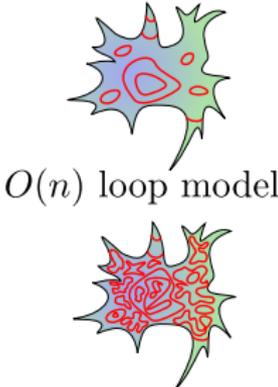
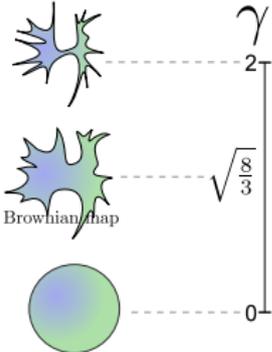


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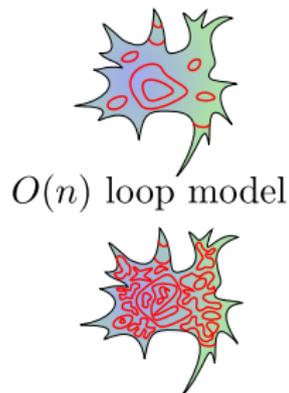
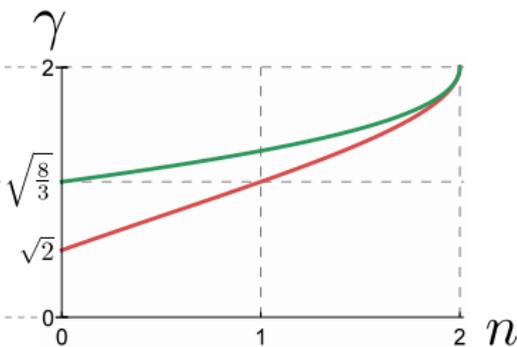
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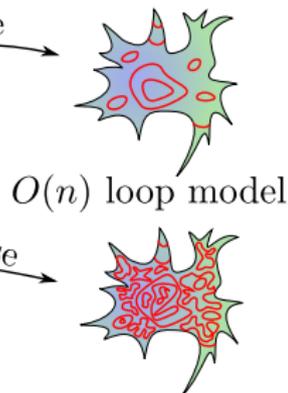
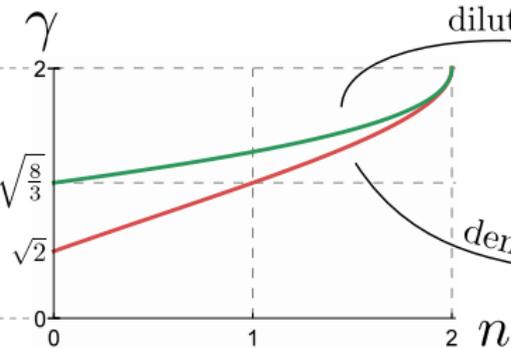


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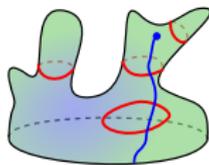
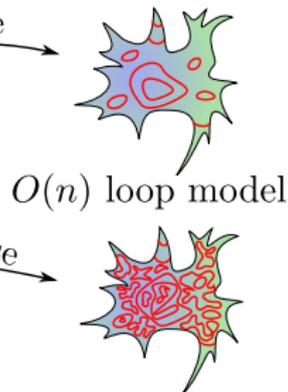
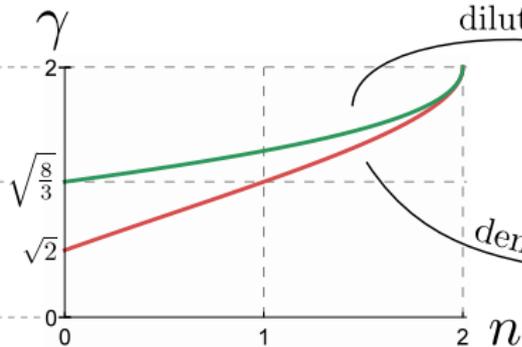
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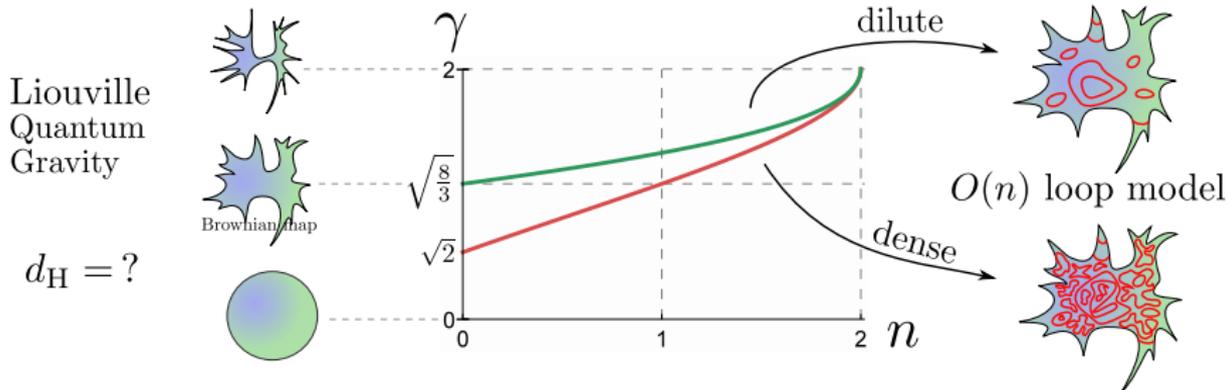
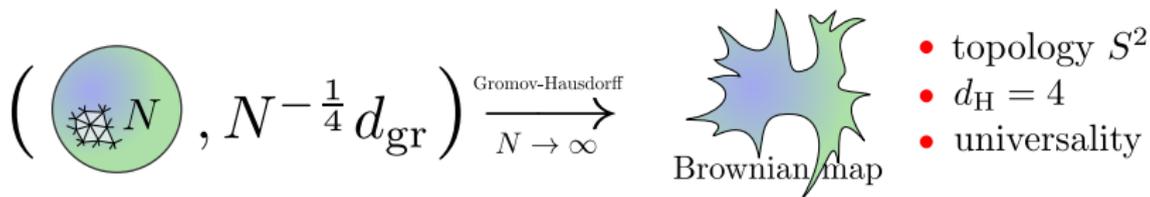
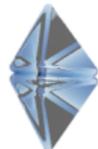
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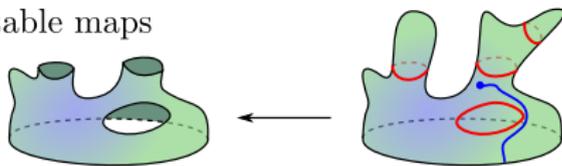
$d_H = ?$



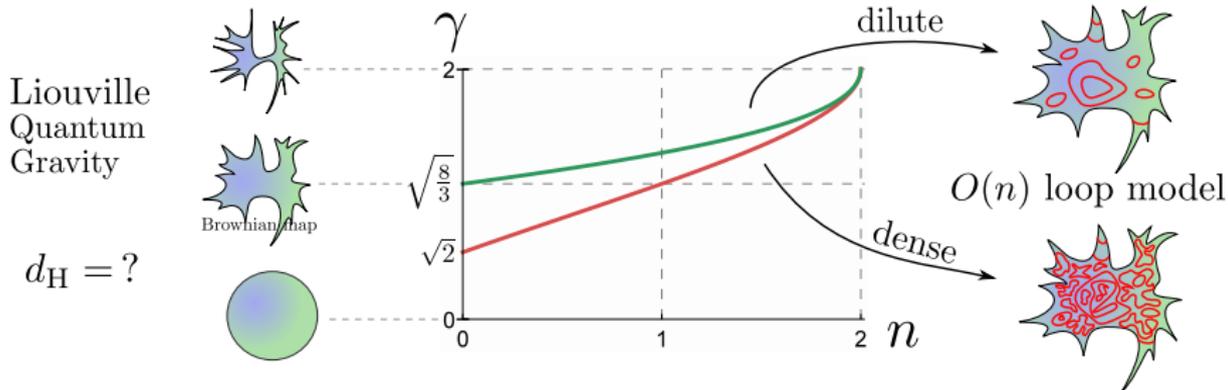
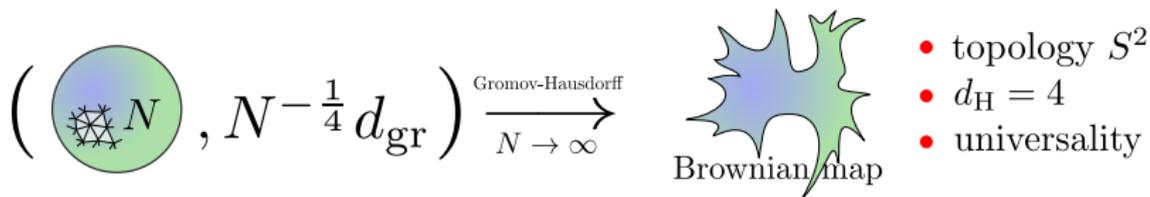
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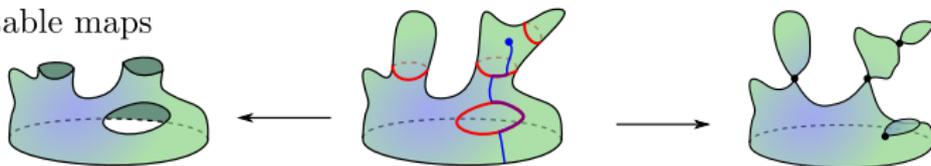
Stable maps



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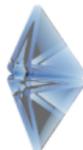
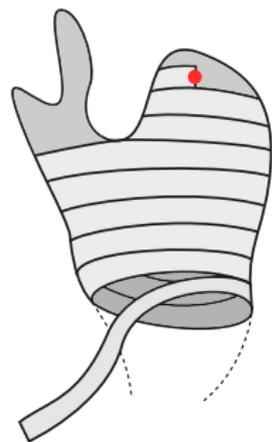


Stable maps



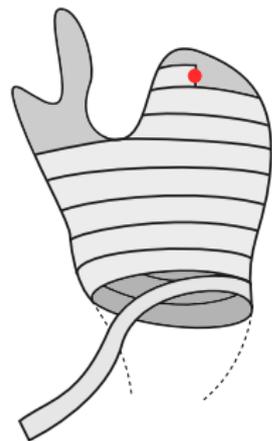
# Peeling processes

- ▶ The peeling process lead to the first (heuristic) determination of the 2-point function of random triangulations. [Watabiki, Ambjørn, '95]



# Peeling processes

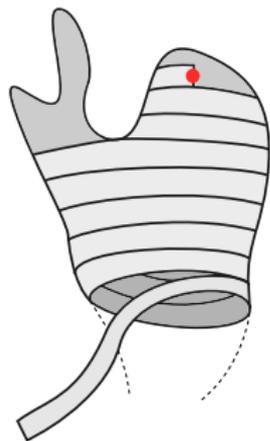
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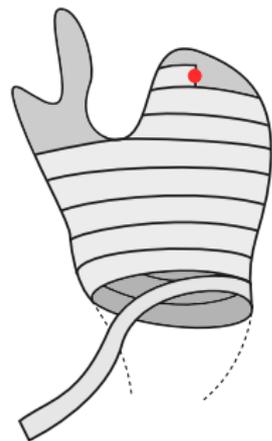
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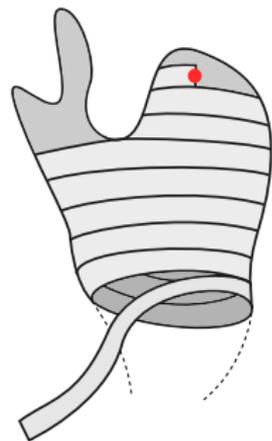


Boltzmann planar maps  $\longleftrightarrow$  Random walks

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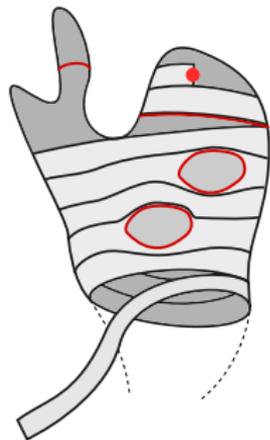
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Boltzmann planar maps  $\longleftrightarrow$  Random walks  $\xrightarrow{\text{scaling limit}}$  Stable processes

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Boltzmann planar maps  $\longleftrightarrow$  Random walks  $\xrightarrow{\text{scaling limit}}$  Stable processes

Loop-decorated planar maps  $\longleftrightarrow$  Partially reflected random walks  $\xrightarrow{\text{scaling limit}}$  Partially reflected stable processes

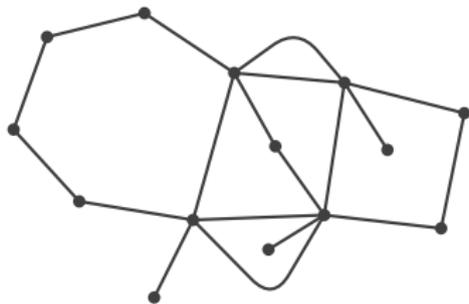


- ▶ Preliminaries
  - ▶ Boltzmann planar maps
  - ▶ The  $O(n)$  model: Boltzmann loop-decorated maps
  - ▶ Gasket decomposition
- ▶ Peeling process
  - ▶ Boltzmann planar maps  $\longleftrightarrow$  Random walks
  - ▶ Boltzmann loop-decorated planar maps  $\longleftrightarrow$  Partially reflected random walks
- ▶ Scaling limit
  - ▶ Convergence of perimeter to a self-similar Markov process
  - ▶ Law of integral
  - ▶ Potential application: distance with shortcuts on loops

# Boltzmann planar maps



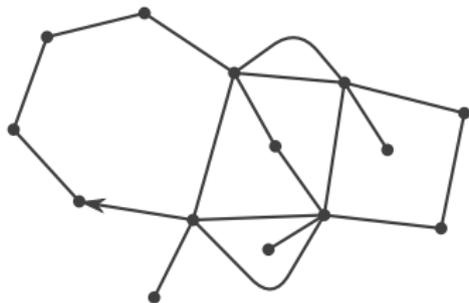
- ▶ Let  $m \in \mathcal{M}^{(l)}$  be a bipartite rooted **planar map** with root face degree  $2l$ .



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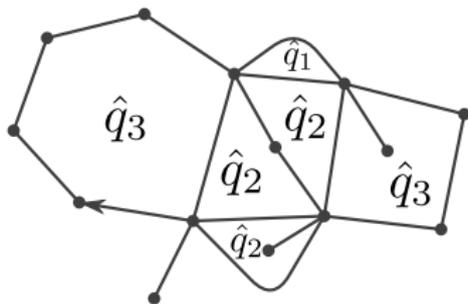




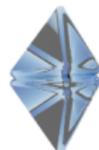
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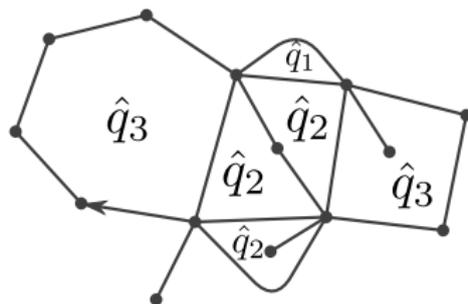
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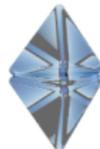
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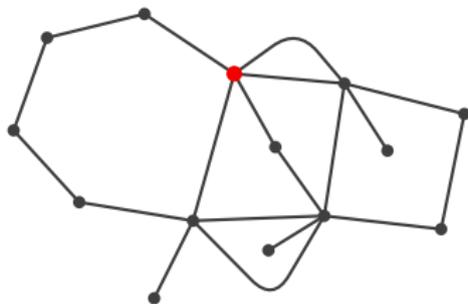
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- ▶  $\hat{\mathbf{q}}$  *admissible* iff  $W^{(l)}(\hat{\mathbf{q}}) := \sum_{\mathfrak{m} \in \mathcal{M}^{(l)}} w_{\hat{\mathbf{q}}}(\mathfrak{m}) < \infty$ . Then  $w_{\hat{\mathbf{q}}}$  gives rise to probability measure on  $\mathcal{M}^{(l)}$ : the  $\hat{\mathbf{q}}$ -Boltzmann planar map.



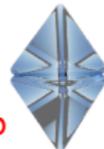
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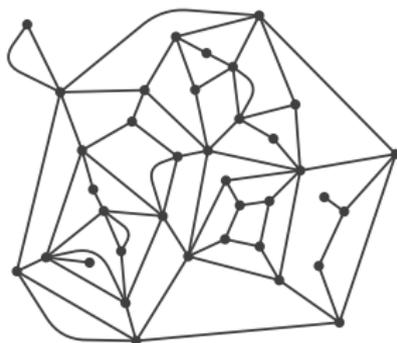
- ▶ Let  $\mathfrak{m} \in \mathcal{M}_{\bullet}^{(l)}$  be a bipartite rooted planar map with root face degree  $2l$  and a marked vertex.
- ▶ Given a sequence  $\hat{\mathbf{q}} = (\hat{q}_1, \hat{q}_2, \dots)$  in  $[0, \infty)$ , define *weight* of  $\mathfrak{m}$  to be the product  $w_{\hat{\mathbf{q}}}(\mathfrak{m}) = \prod_f \hat{q}_{\deg(f)/2}$  over non-root faces  $f$ .
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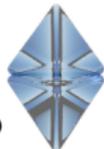
# Boltzmann loop-decorated maps



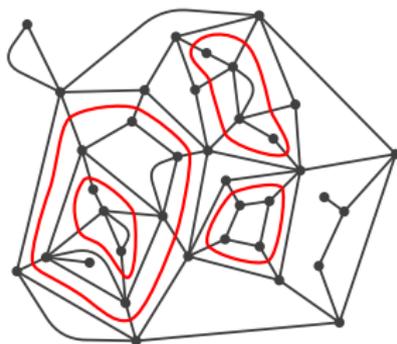
- ▶ A rigid loop-decorated map  $(m, L) \in \mathcal{LM}^{(l)}$  is a **rooted planar map with root face degree  $2l$**  and a set  $L$  of loops on the dual map.



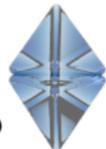
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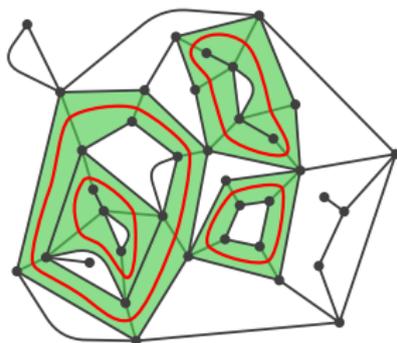
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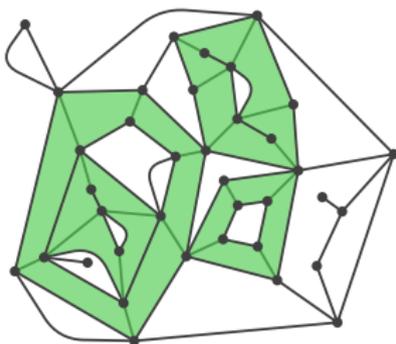
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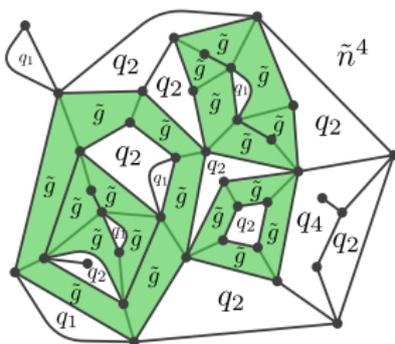


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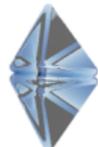


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$$w_{\mathbf{q}, \tilde{g}, \tilde{n}}(\mathfrak{m}, L) := \tilde{n}^{\#\text{loops}} \tilde{g}^{\#\text{loop-faces}} \prod_f q_{\deg(f)/2}.$$



# Boltzmann loop-decorated maps

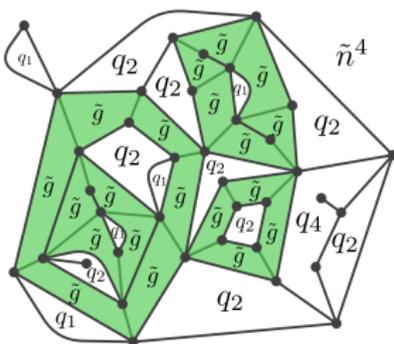


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Gives rise to the  $(\mathbf{q}, \tilde{g}, \tilde{n})$ -Boltzmann loop-decorated map.



# Boltzmann loop-decorated maps



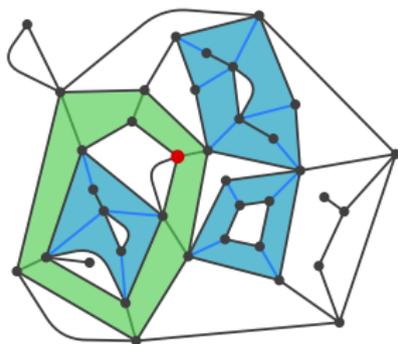
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Gives rise to the  $(\mathbf{q}, \tilde{g}, \tilde{n})$ -Boltzmann loop-decorated map.

- ▶ In the presence of a marked vertex it is convenient to distinguish *separating* from *non-separating* loops. [Borot, Bouttier, '15]

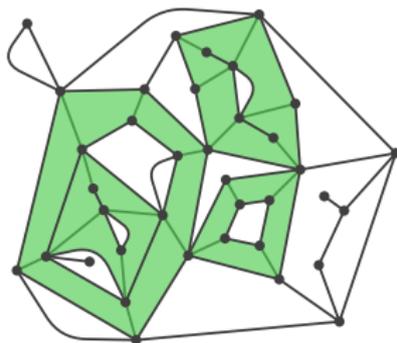




# Gasket decomposition [Borot, Bouttier, Guitter, '12]



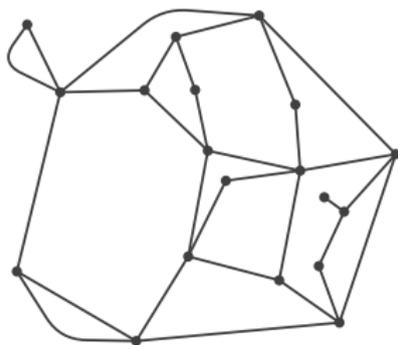
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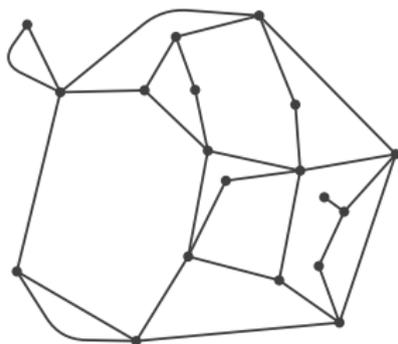


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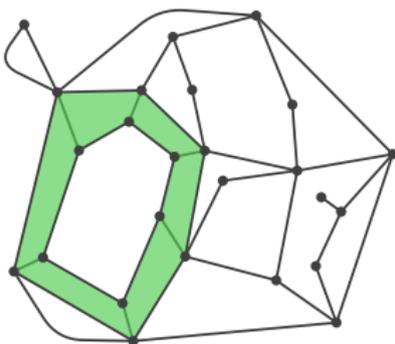


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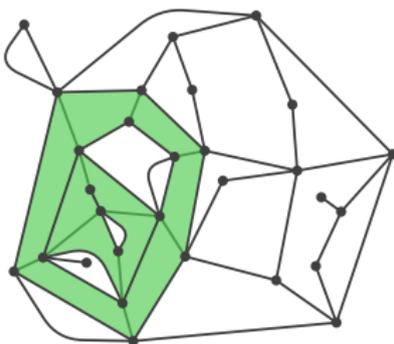


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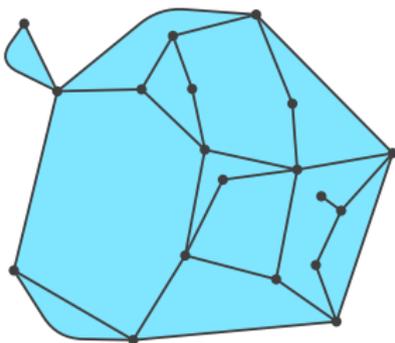
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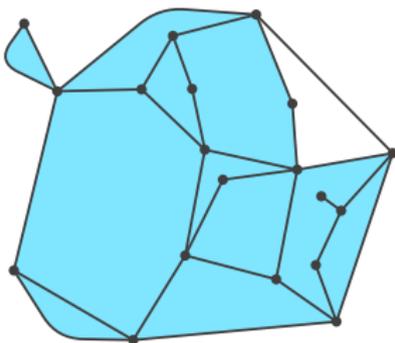
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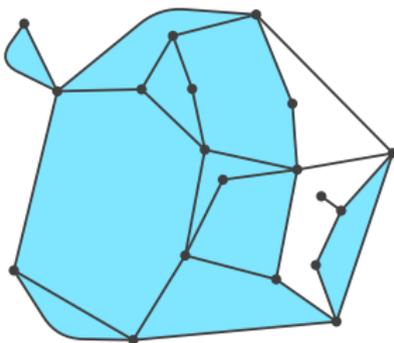
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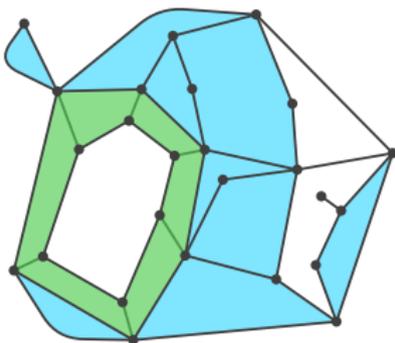
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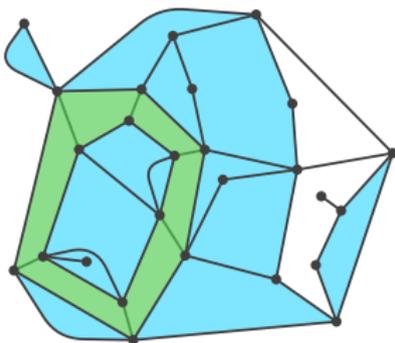
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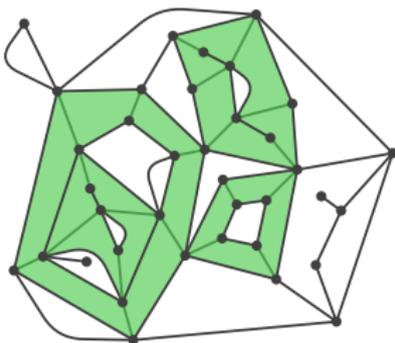
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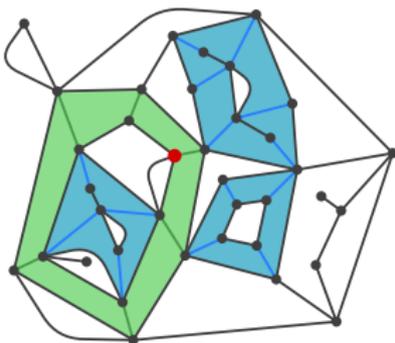
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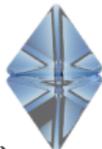
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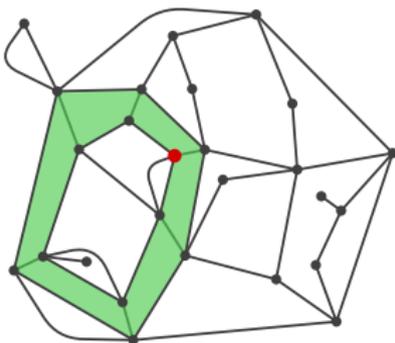
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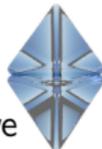
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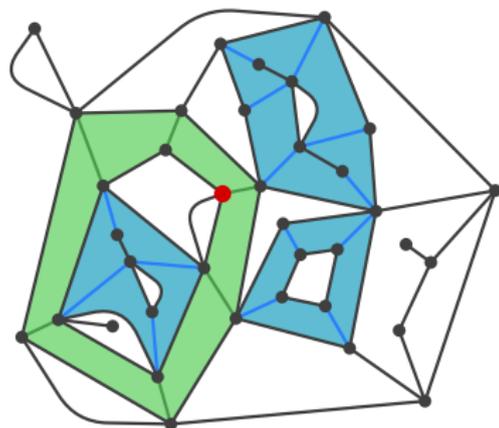
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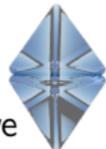
# Peeling process on loop-decorated maps



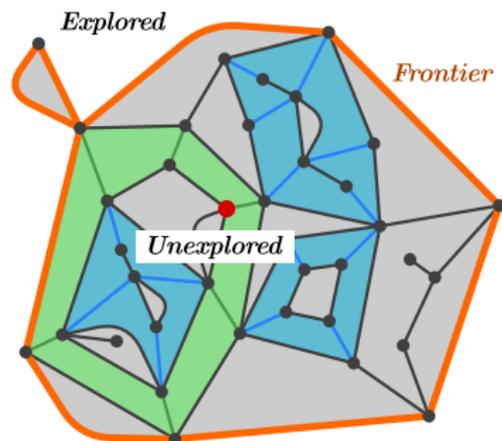
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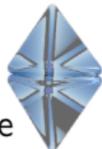
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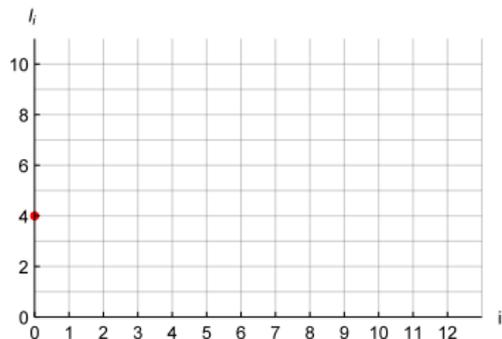
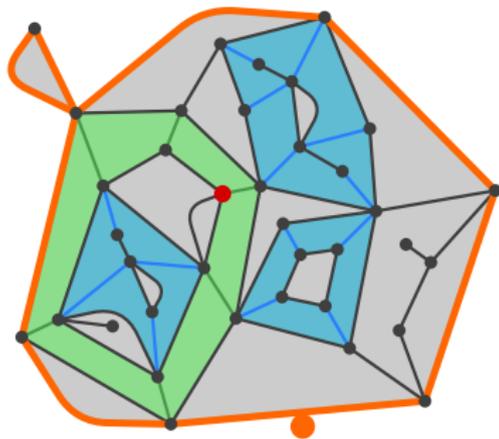
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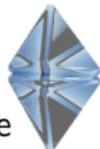
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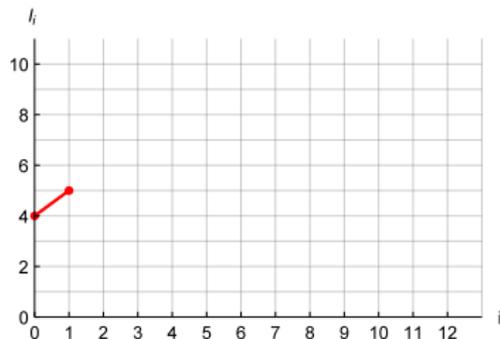
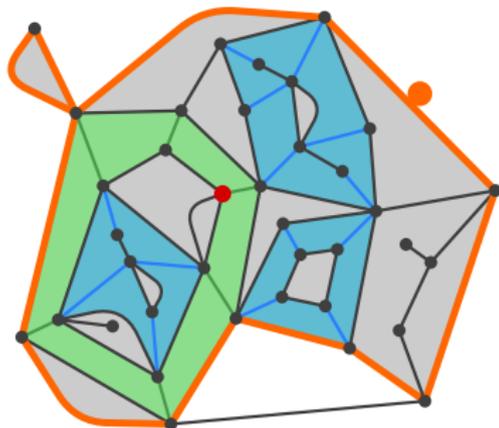
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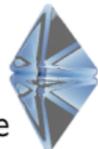
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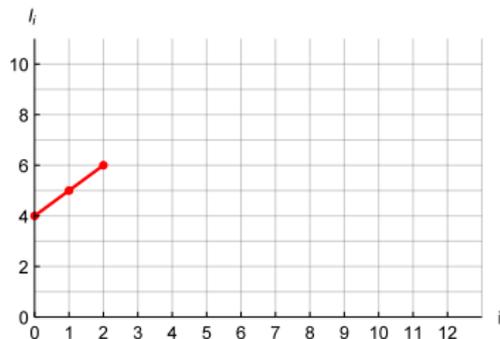
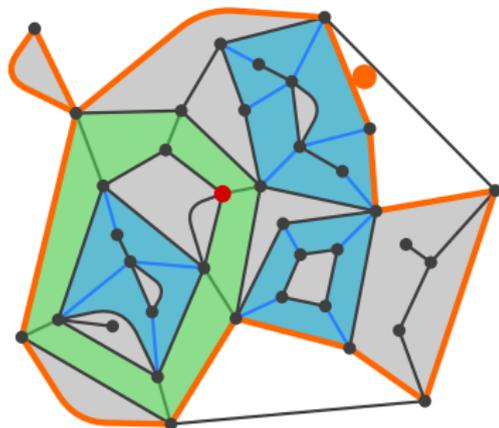
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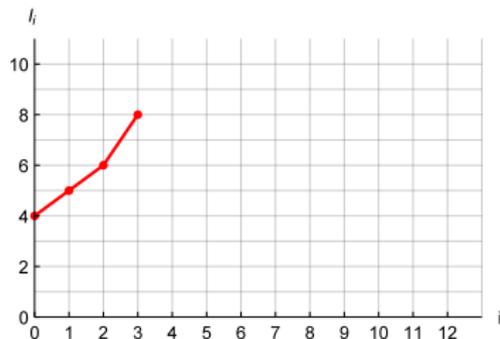
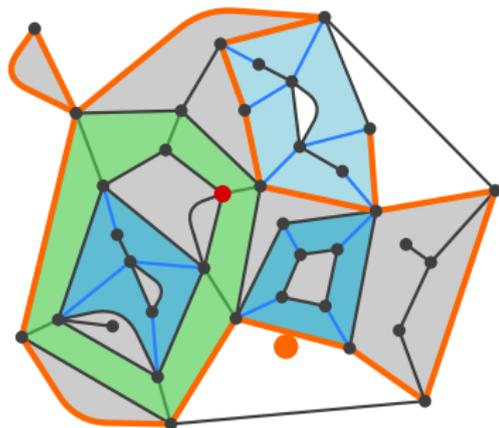
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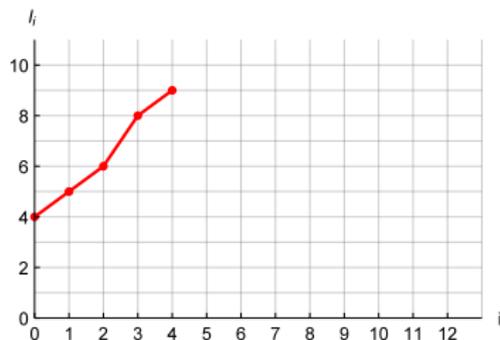
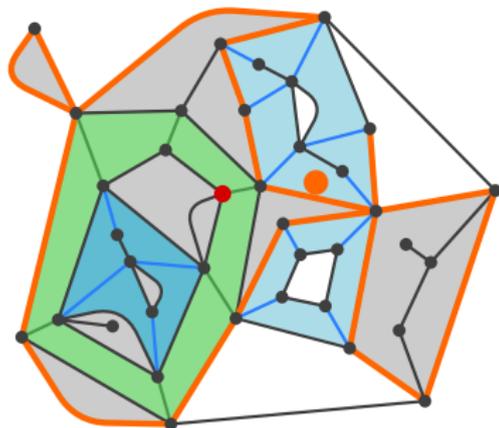
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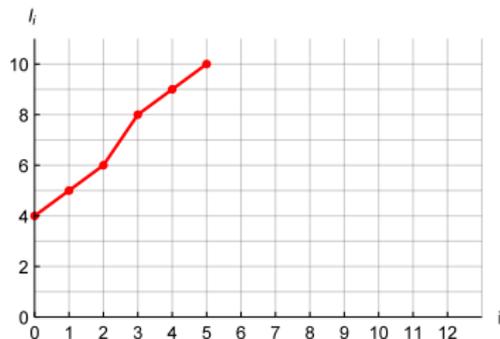
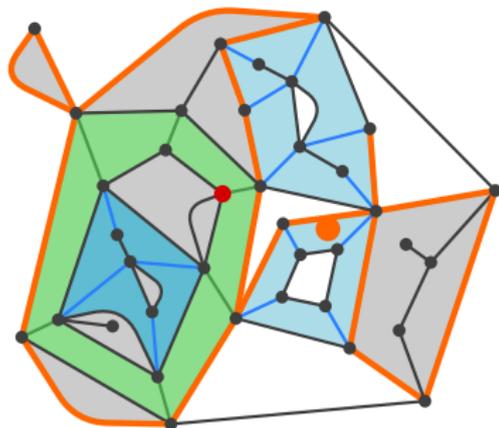
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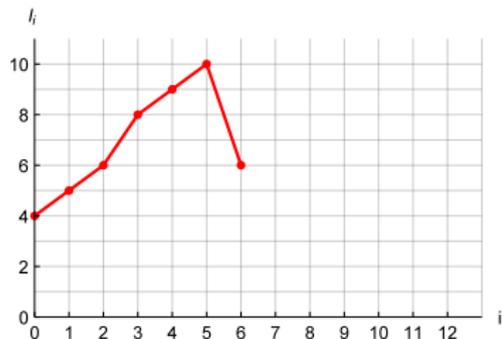
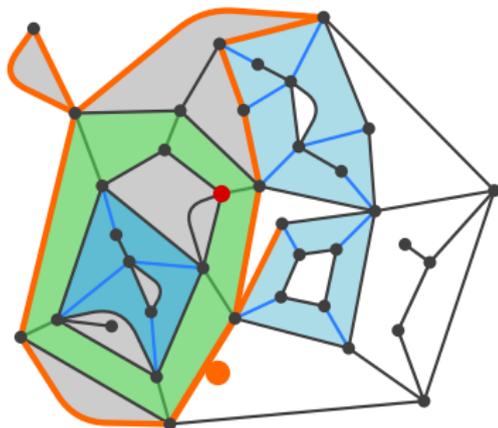
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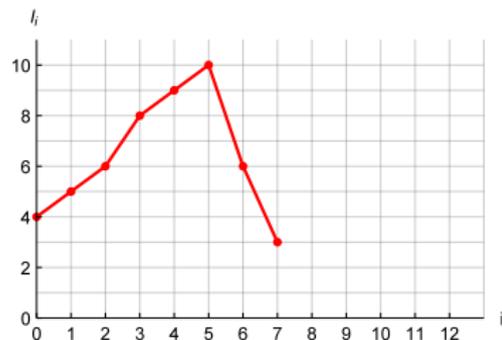
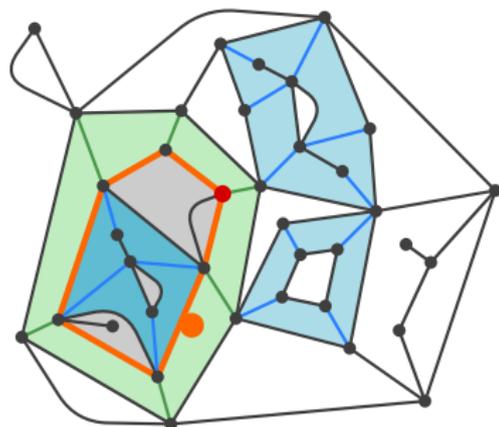
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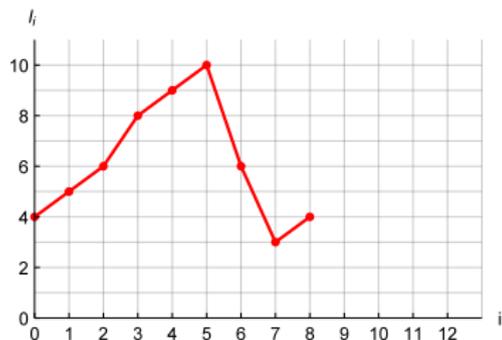
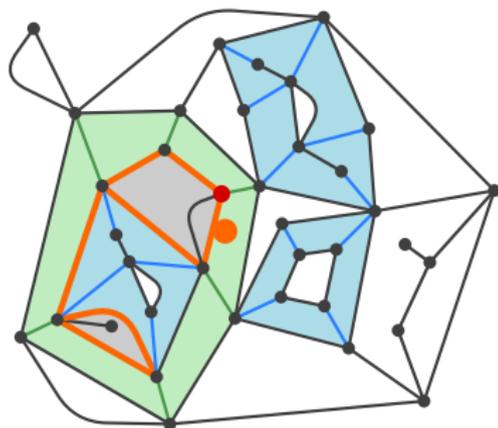
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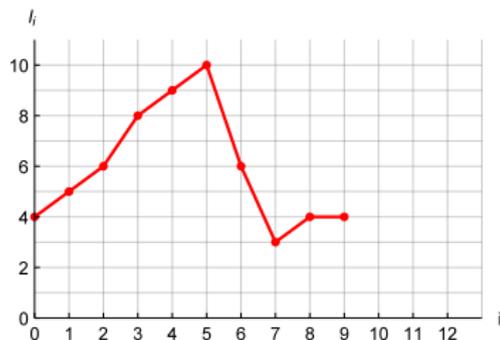
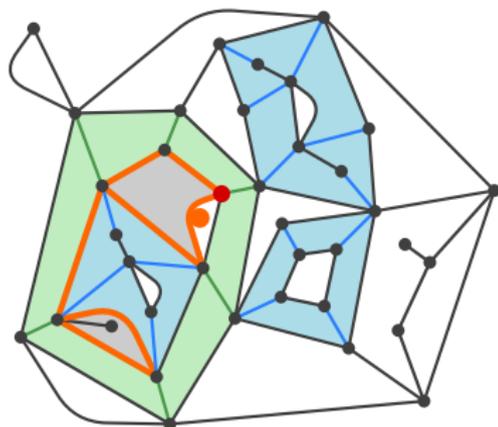
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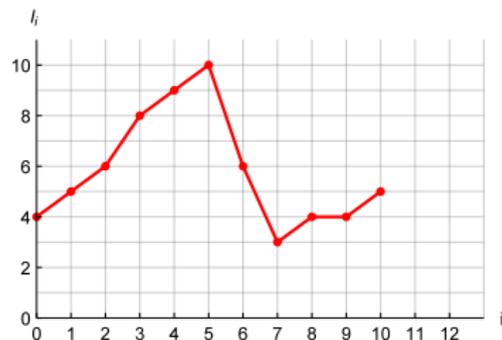
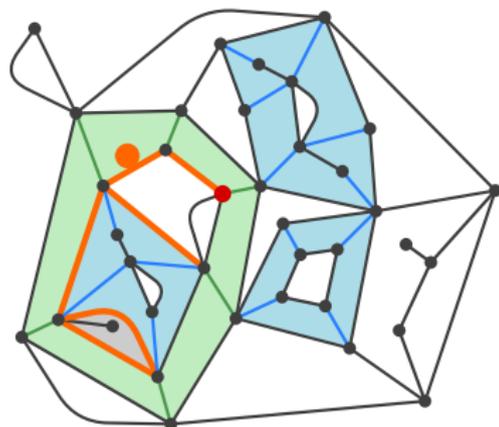
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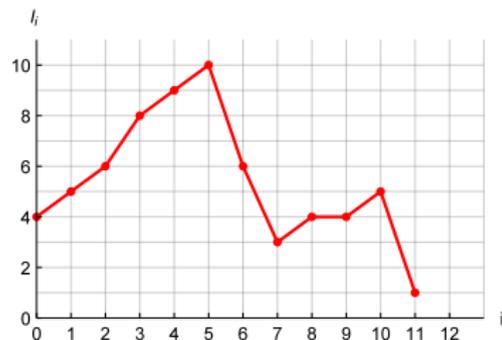
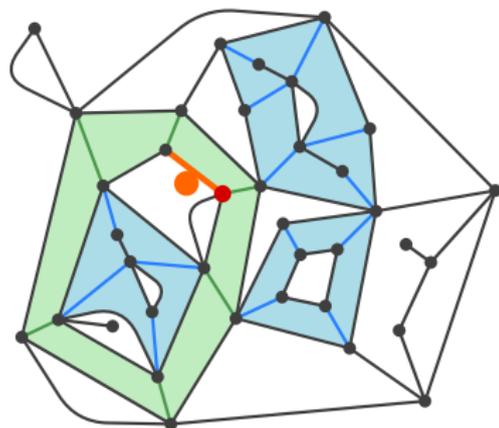
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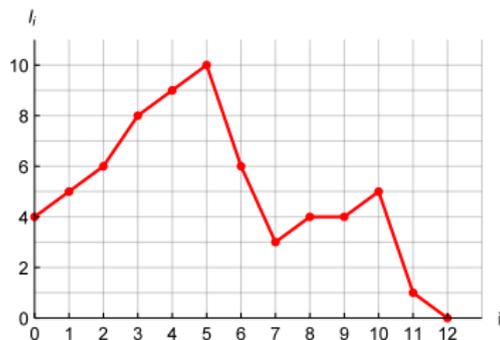
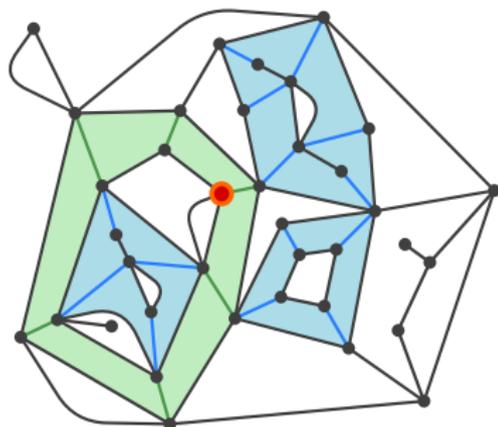
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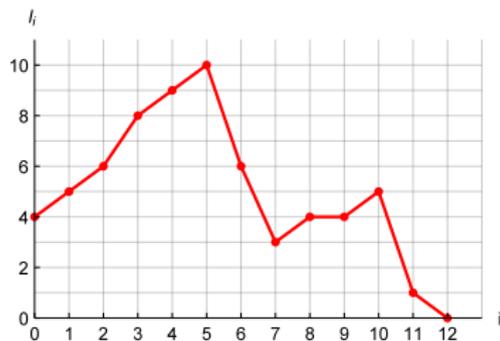
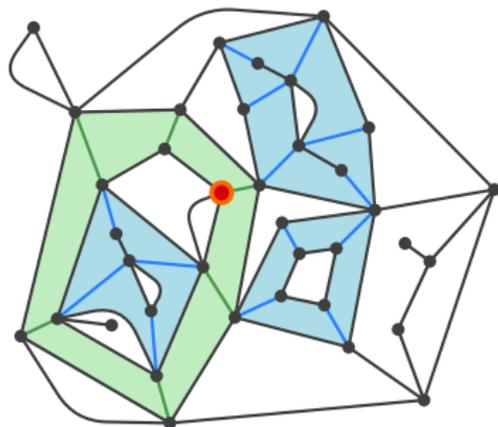
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# Peeling process on loop-decorated maps



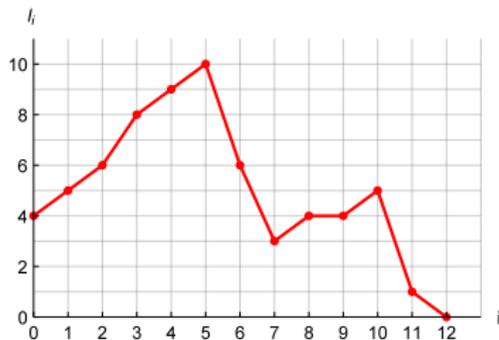
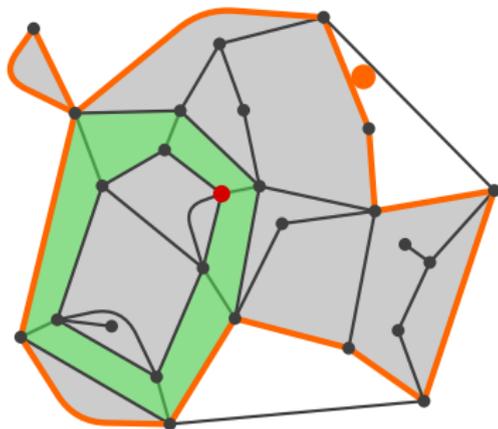
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- ▶ Keep track of frontier length  $2l_i$ : *perimeter process*  $(l_i)_i$ .
- ▶ If  $(m, L) \in \mathcal{LM}_\bullet^{(l)}$  is a  $(\mathbf{q}, g, n, \tilde{g}, \tilde{n})$ -Boltzmann loop-decorated map with a marked vertex, then  $(l_i)_{i \geq 0}$  is a Markov process independent of the peeling algorithm.



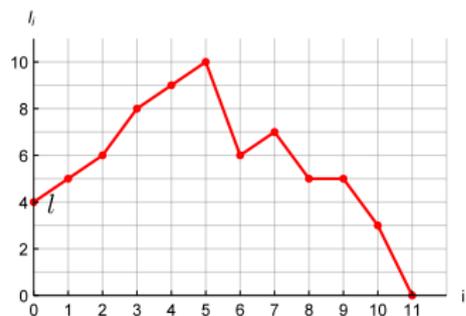
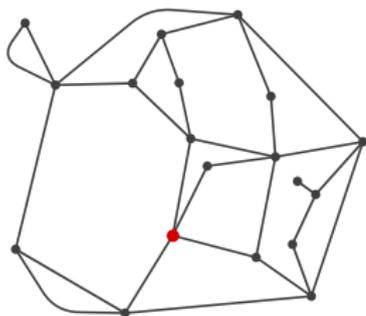
# Peeling process on loop-decorated maps



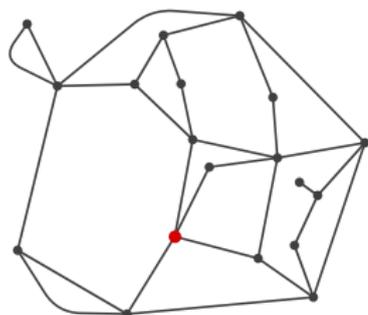
- ▶ Given a rooted loop-decorated map  $(m, L)$  with a marked vertex, we define an exploration process: the *(lazy) peeling process*.
- ▶ Keep track of frontier length  $2l_i$ : *perimeter process*  $(l_i)_i$ .
- ▶ If  $(m, L) \in \mathcal{LM}_\bullet^{(l)}$  is a  $(\mathbf{q}, g, n, \tilde{g}, \tilde{n})$ -Boltzmann loop-decorated map with a marked vertex, then  $(l_i)_{i \geq 0}$  is a Markov process independent of the peeling algorithm.
- ▶ The law of  $(l_i)_i$  is not affected by taking the gasket, which is a  $(\hat{\mathbf{q}}, g, n, 0, 0)$ -Boltzmann loop-decorated map.



# Peeling process on $\hat{q}$ -Boltzmann planar maps



# Peeling process on $\hat{\mathbf{q}}$ -Boltzmann planar maps

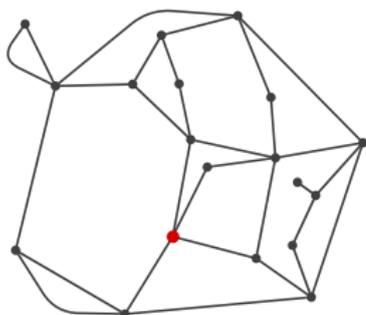
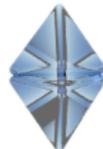


- ▶ In the absence of loops,  $(l_i)_i$  is simply a biased random walk:

## Proposition (TB, '15)

- ▶ *The perimeter process  $(l_i)_{i \geq 0}$  of a  $\hat{\mathbf{q}}$ -Boltzmann planar map is given by conditioning a random walk  $(W_i)_{i \geq 0}$  to hit 0 before hitting  $\mathbb{Z}_{<0}$ .*

# Peeling process on $\hat{\mathbf{q}}$ -Boltzmann planar maps

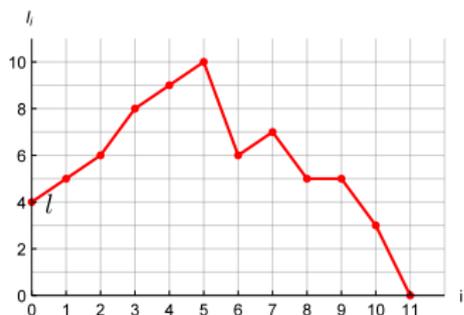
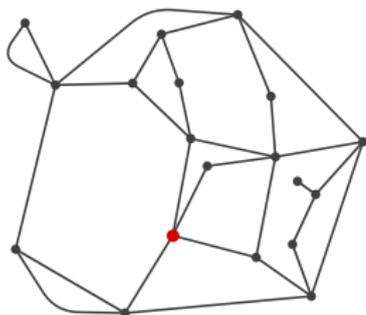


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- ▶ The perimeter process  $(l_i)_{i \geq 0}$  of a  $\hat{\mathbf{q}}$ -Boltzmann planar map is given by conditioning a random walk  $(W_i)_{i \geq 0}$  to *not overshoot 0*.

# Peeling process on $\hat{\mathbf{q}}$ -Boltzmann planar maps



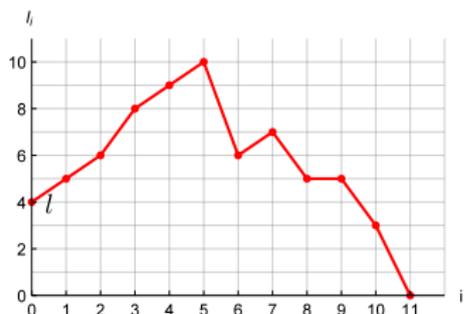
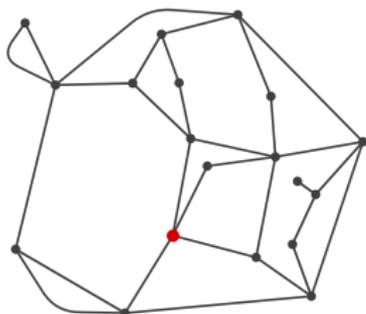
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$$\left\{ \nu : \mathbb{P}_l((W_i)_i \text{ does not overshoot } 0) = 4^{-l} \binom{2l}{l} \right\} \longleftrightarrow \{\text{admissible } \hat{\mathbf{q}}\}.$$

# Peeling process on $\hat{\mathbf{q}}$ -Boltzmann planar maps



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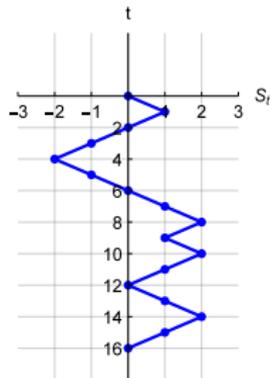
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- ▶  $(l_i)_i$  is  $h$ -transform of  $(W_i)_i$  w.r.t.  $H_0: \mathbb{P}(l_{i+1} = l_i + k | l_i) = \frac{H_0(l_i+k)}{H_0(l_i)} \nu(k)$ .

# A special family of random walks



- ▶ Let  $(S_t)_{t \geq 0}$  be the symmetric simple random walk started at 0



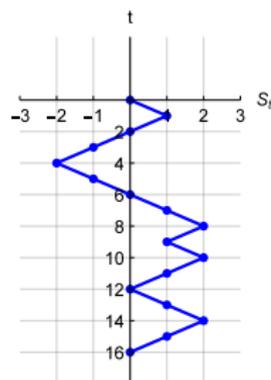
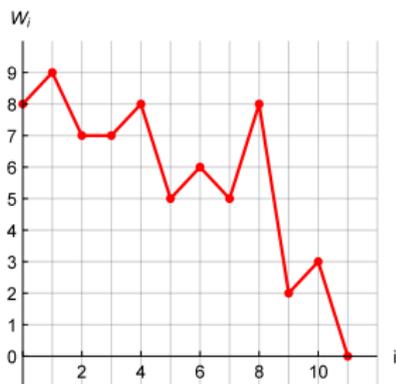
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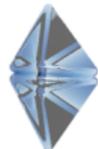
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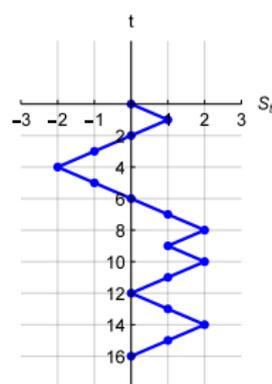
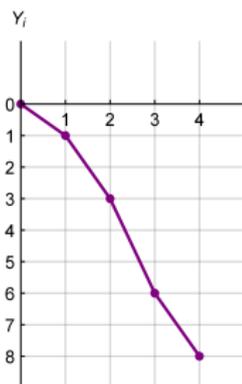


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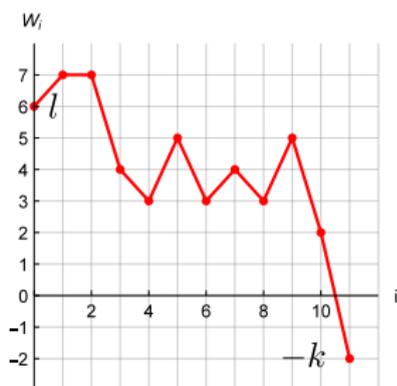


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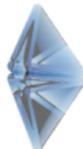
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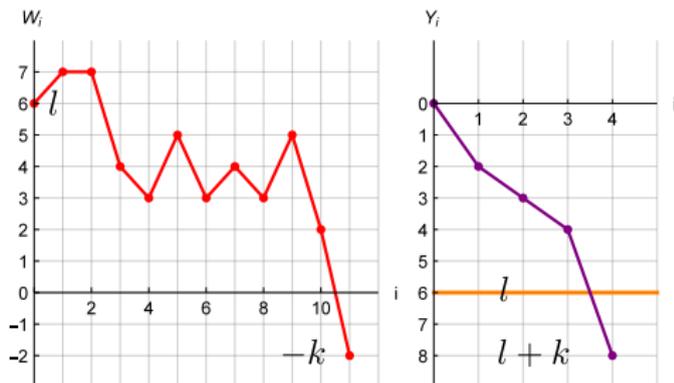


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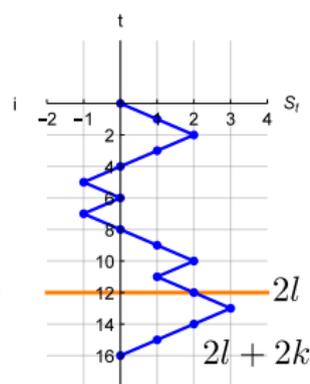
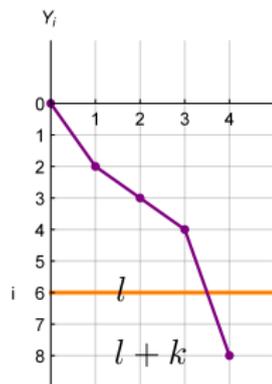
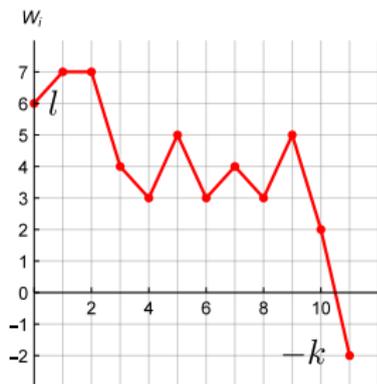


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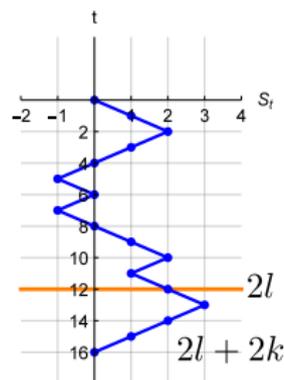
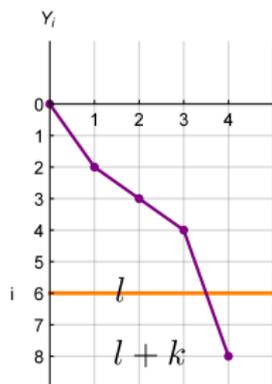
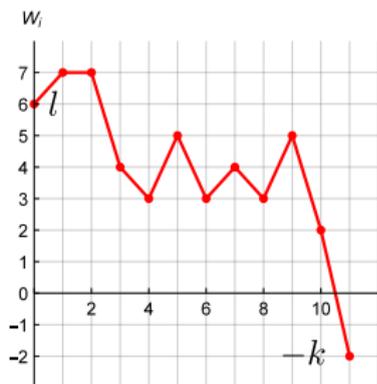


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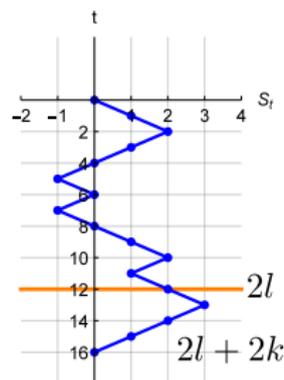
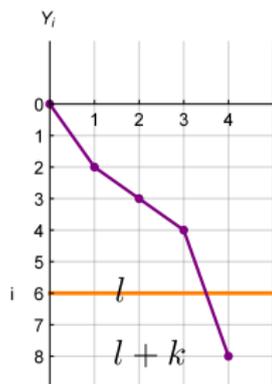
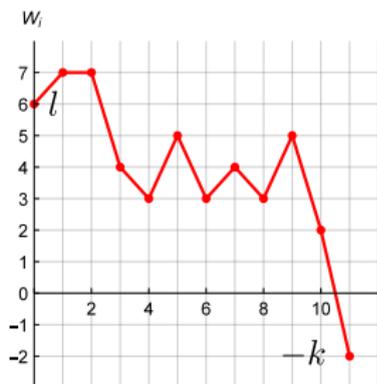


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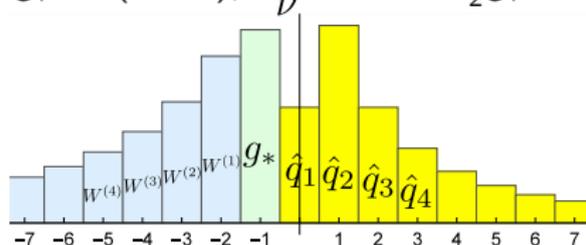
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$$g_* := \frac{\nu(-1)}{2}, \quad \hat{q}_k \stackrel{k \geq 0}{=} g_*^{k-1} \nu(k-1), \quad W^{(l)} \stackrel{l \geq 0}{=} \frac{1}{2} g_*^{-l-1} \nu(-l-1),$$



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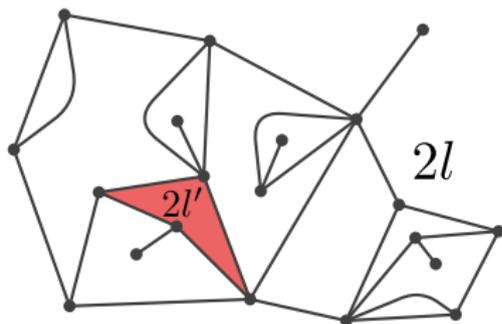
- ▶ (iv) implies that  $W^{(l)} = W^{(l)}(\hat{\mathbf{q}})$  since it satisfies Tutte's equation

$$W^{(l)} = \sum_{k=1}^{\infty} \hat{q}_k W^{(l+k-1)} + \sum_{l'=0}^{l-1} W^{(l')} W^{(l-l'-1)}. \quad (l \geq 1)$$

# Building a marked Boltzmann planar map



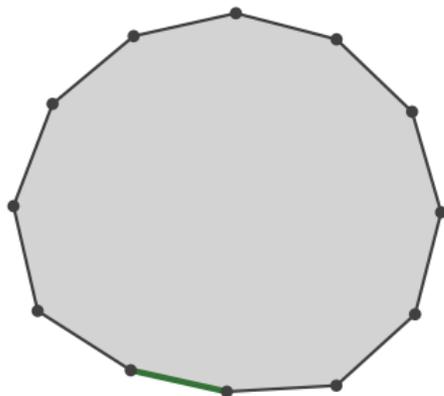
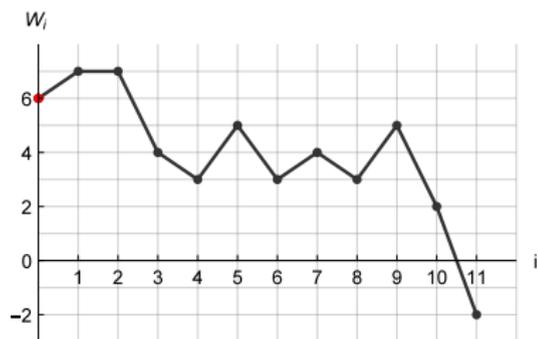
- ▶ A marked  $\hat{\mathbf{q}}$ -Boltzmann planar map  $\mathfrak{m} \in \mathcal{M}_{\bullet}^{(l, l')}$  is a map with root face and marked face of degree  $2l > 0$  resp.  $2l' \geq 0$ , determined by weight  $w_{\hat{\mathbf{q}}}(\mathfrak{m}) = \prod_f \hat{\mathbf{q}}_{\deg(f)/2}$  over non-root, non-marked faces  $f$ .



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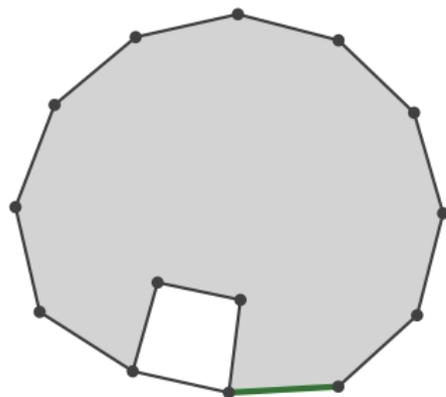
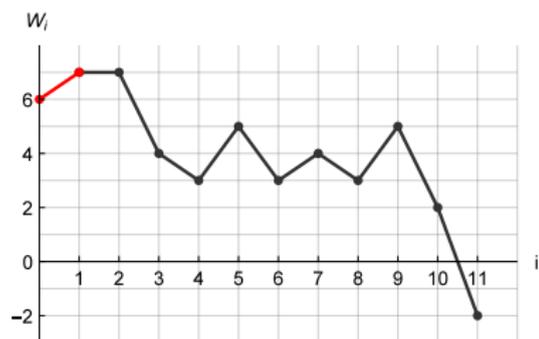


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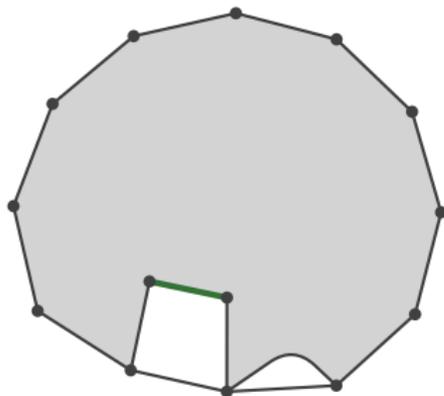
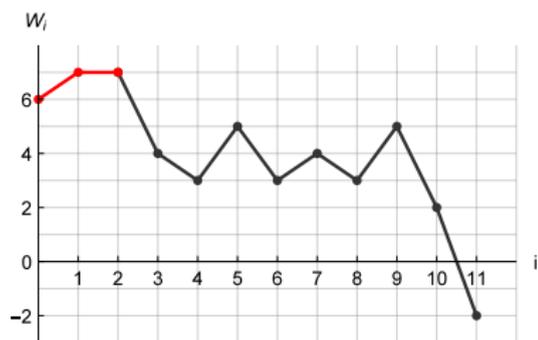


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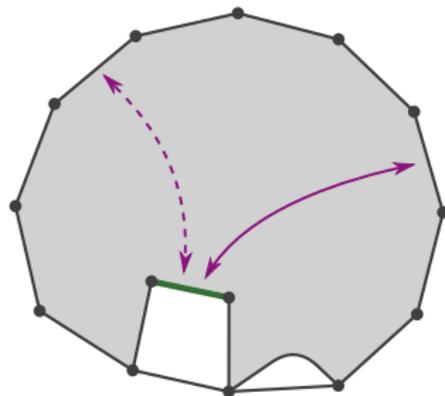
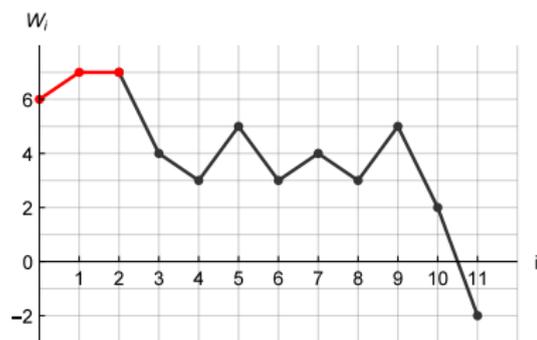


- ▶ Start with  $2W_0$ -gon. If  $W_{i+1} \geq W_i$ : insert new face, otherwise glue edges and leave a hole.

# Building a marked Boltzmann planar map



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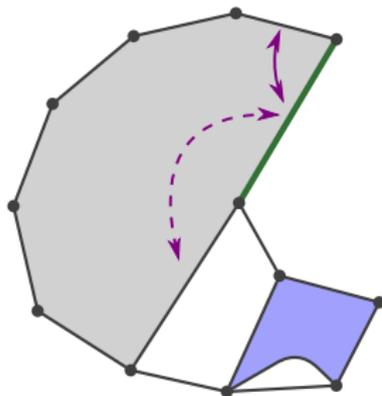
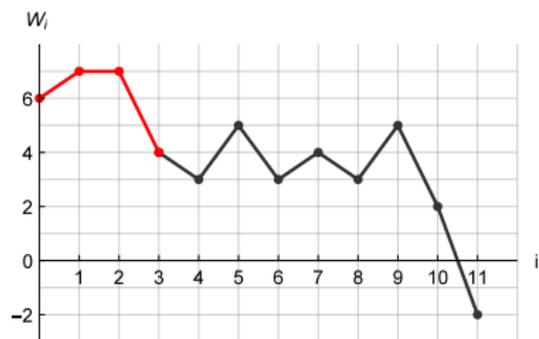


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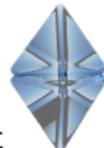


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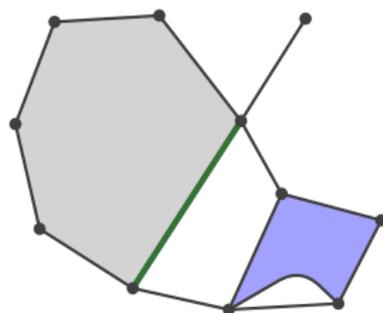
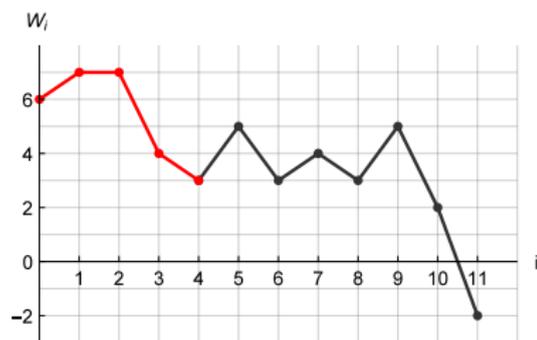


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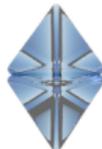


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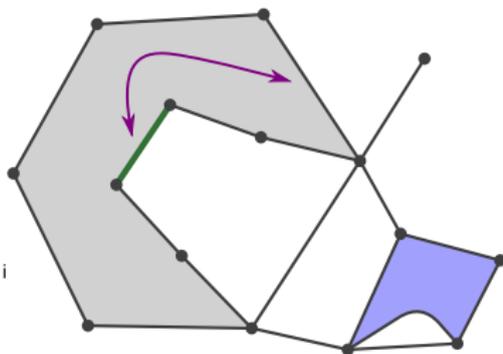
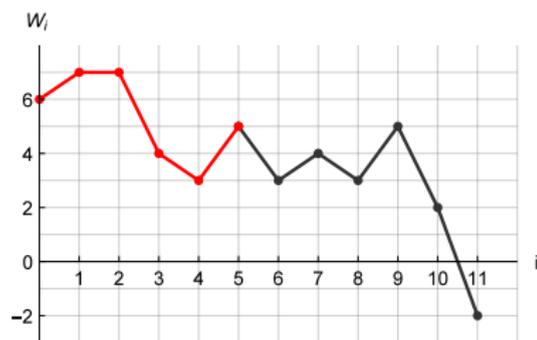


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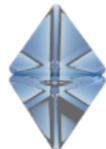


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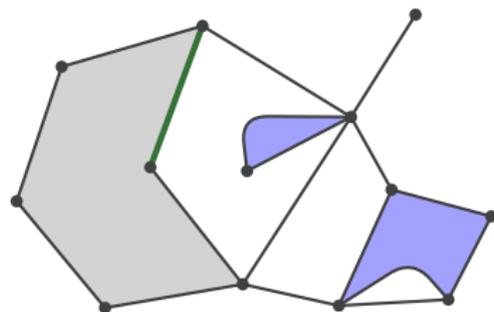
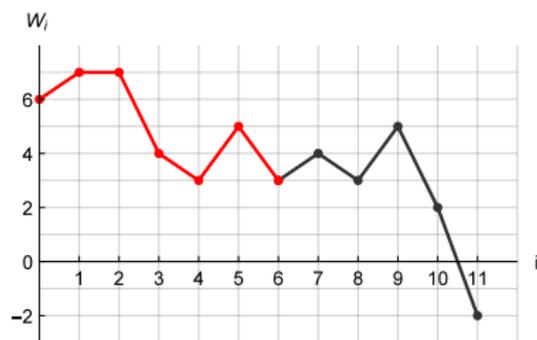


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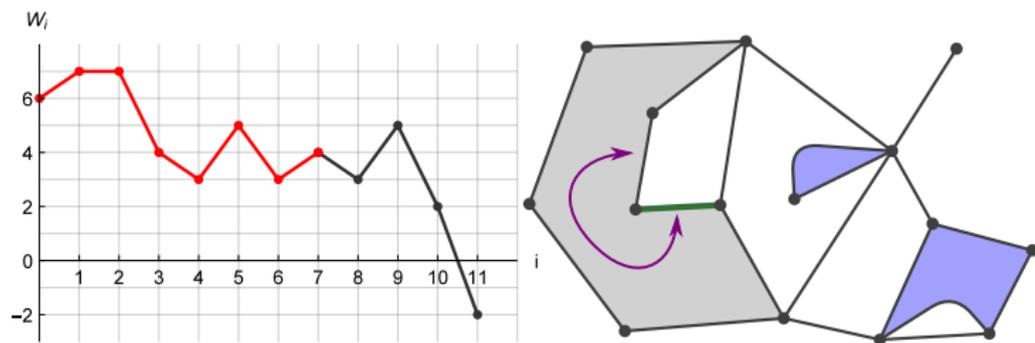


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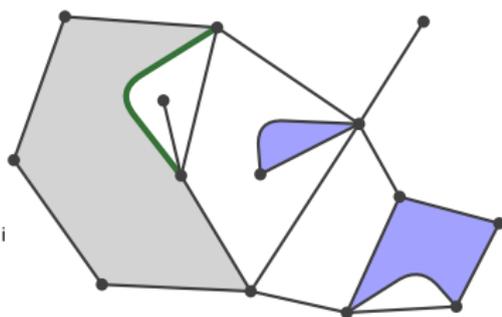
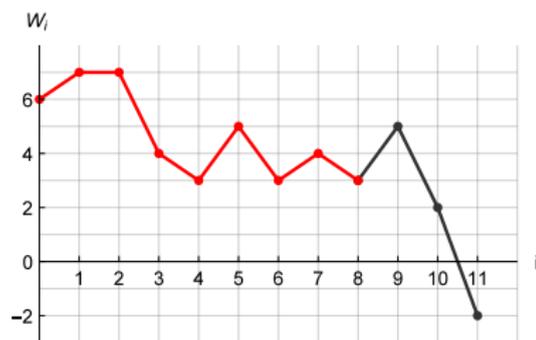


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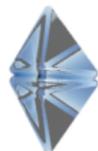


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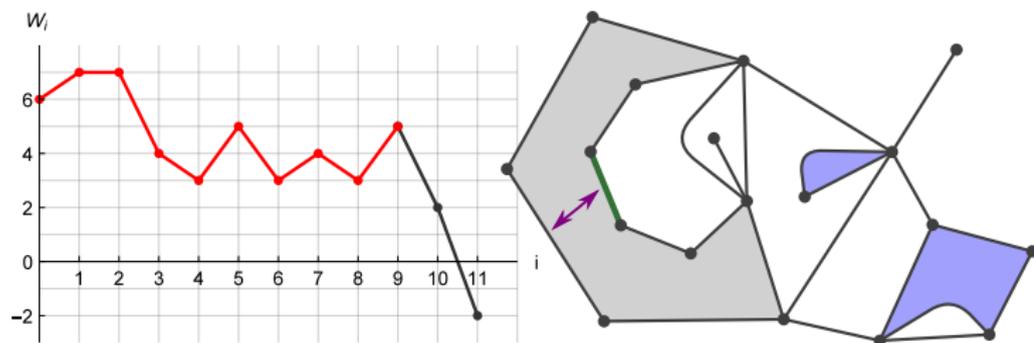


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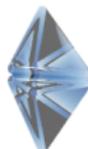


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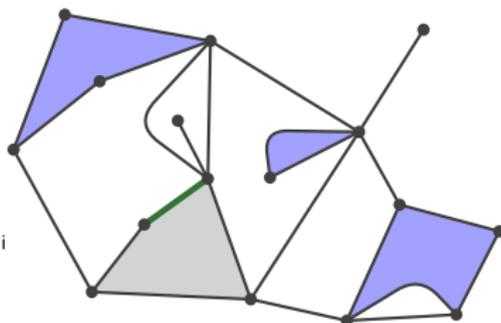


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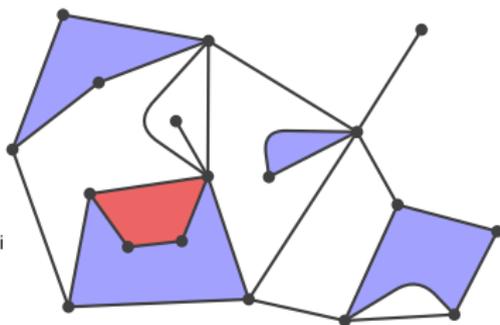


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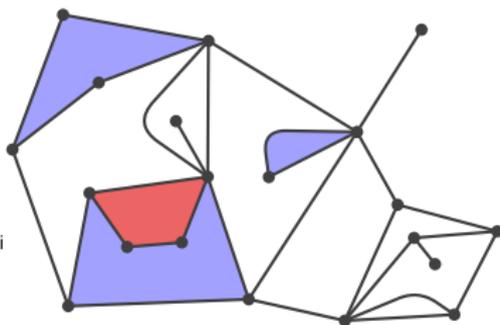


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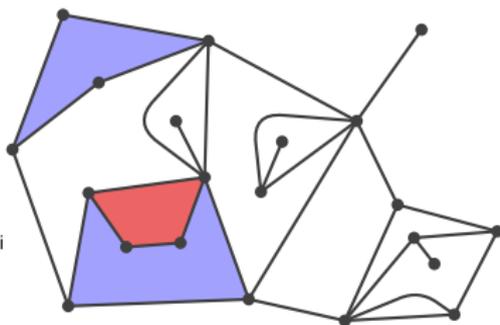


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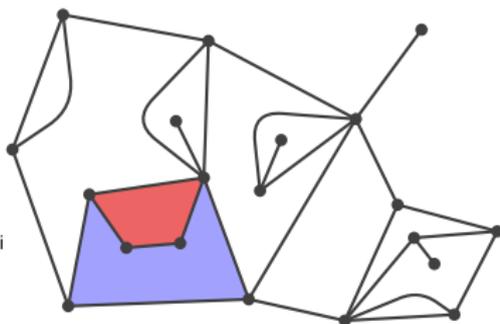


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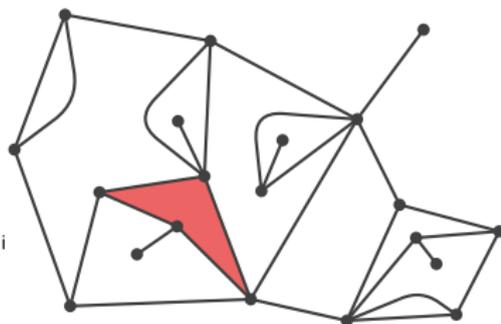


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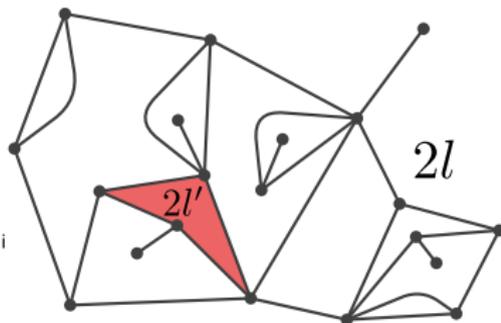


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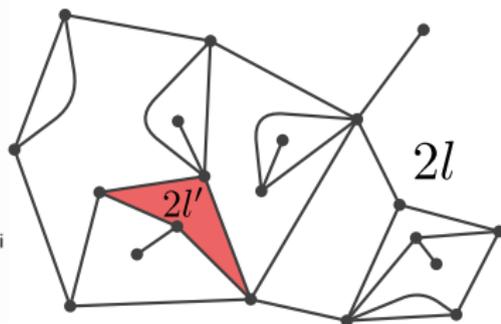
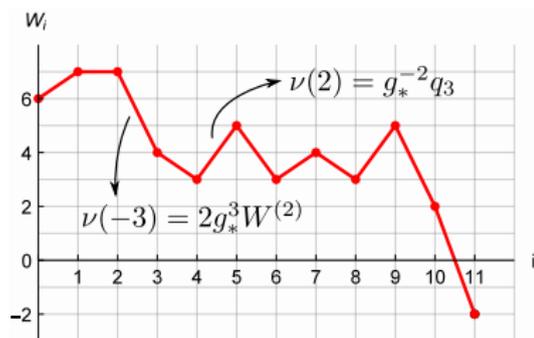


This map is a marked, rooted  $\hat{q}$ -Boltzmann planar map  $\mathfrak{m} \in \mathcal{M}_{\bullet}^{(l, l')}$  with independent random  $l'$  such that  $\mathbb{P}(l' = k) = H_k(l)$ .

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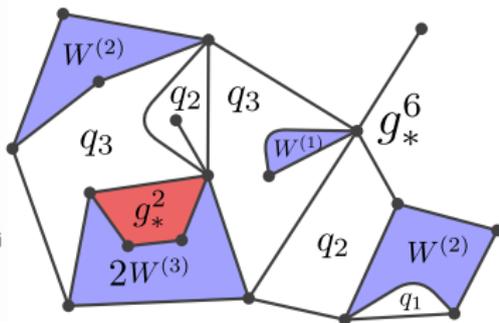
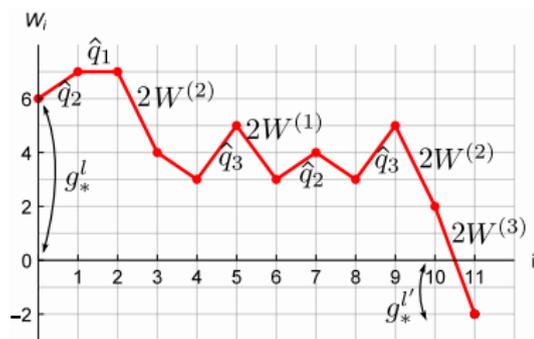


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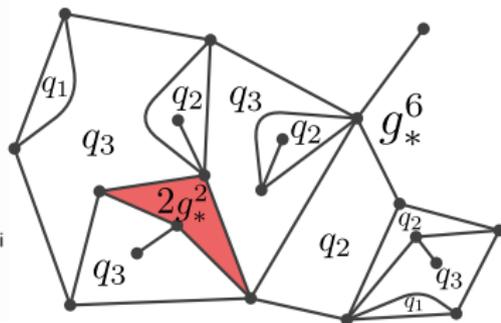
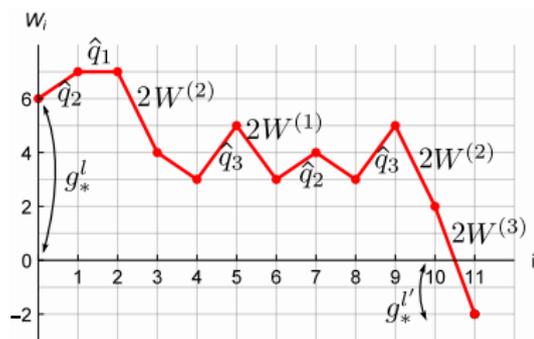


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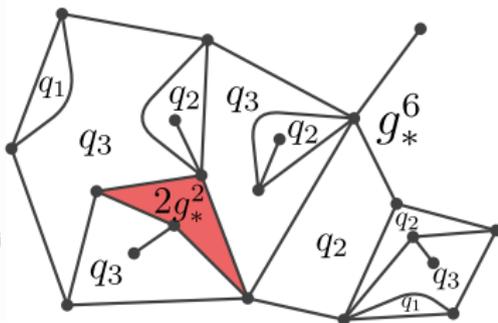
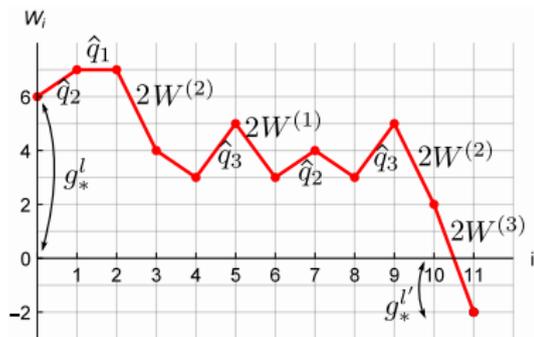


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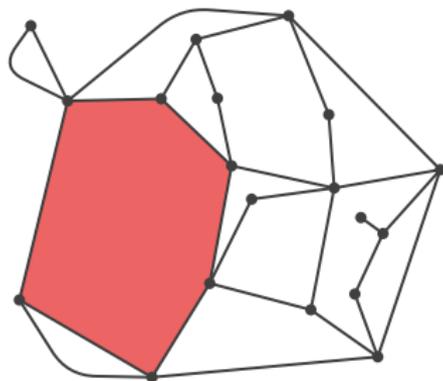
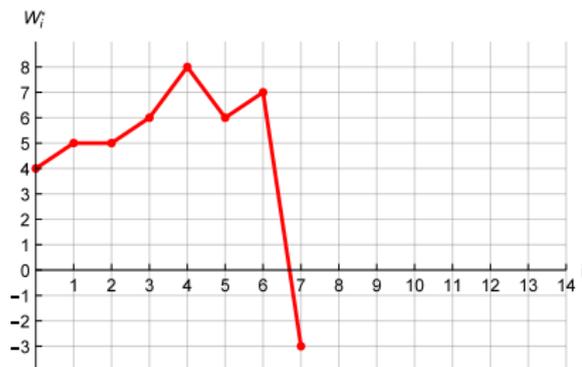


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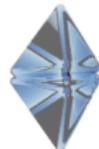
# Partially reflected random walks



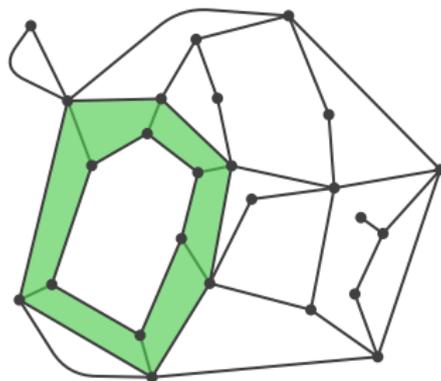
- ▶ *Reflected random walk*  $(W_i^*)_i$ : continue random walk  $(W_i)_i$  by reflection until it hits 0.



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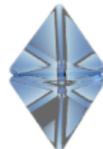


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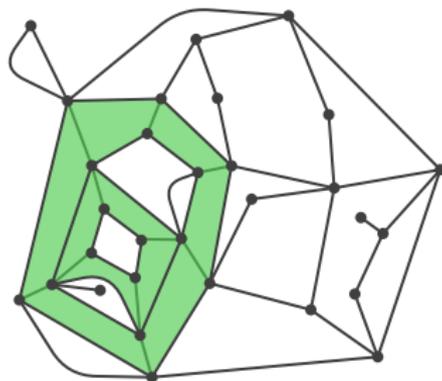
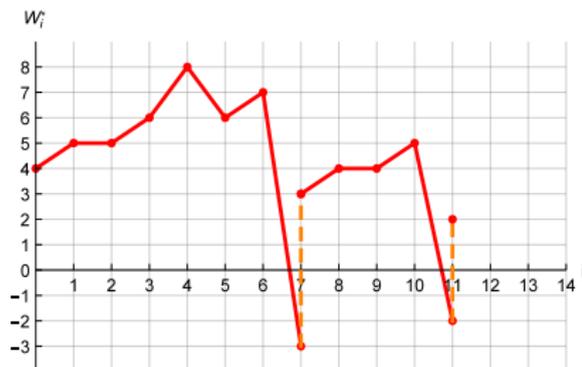




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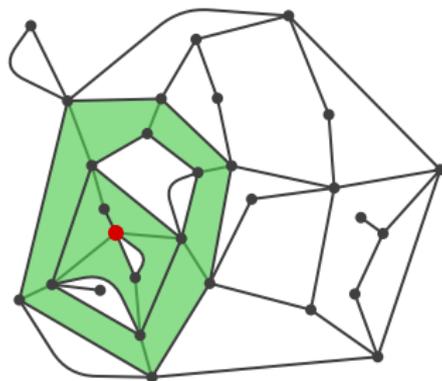
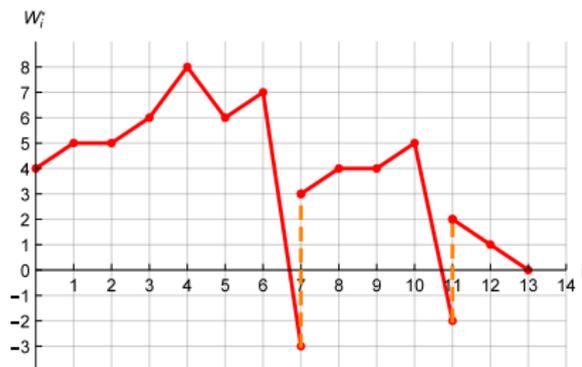
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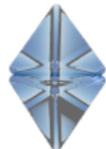
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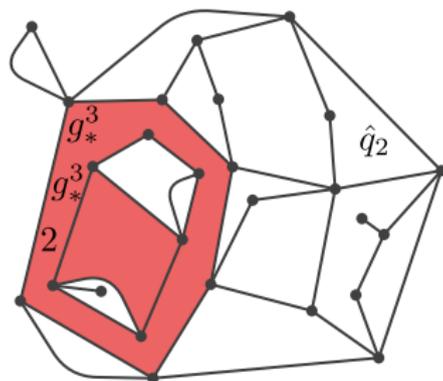
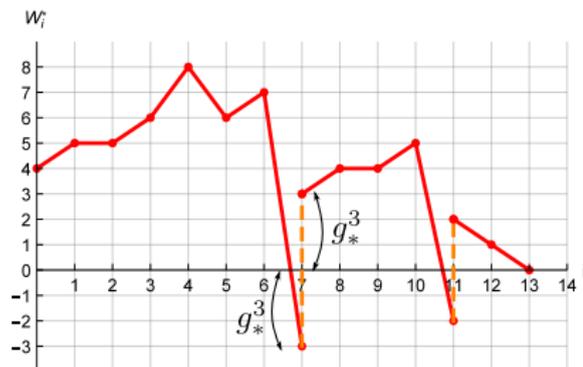
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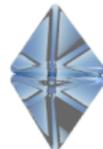
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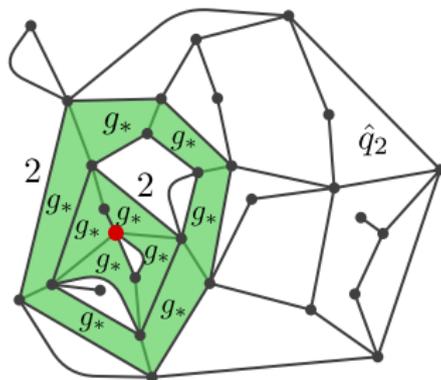
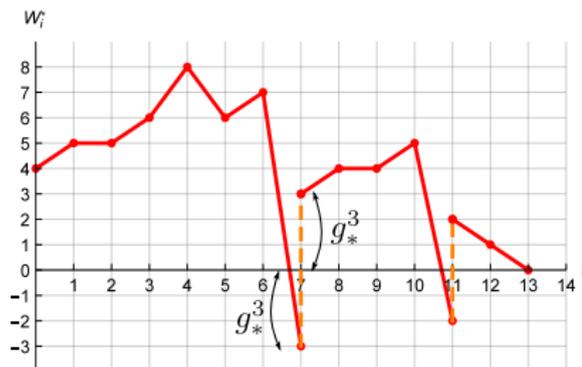
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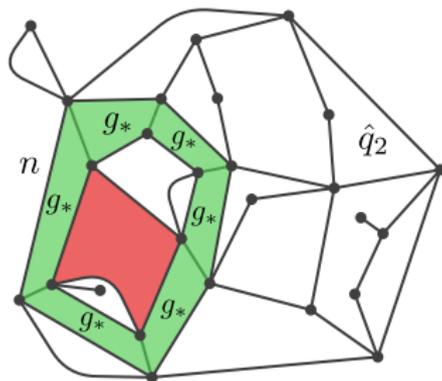
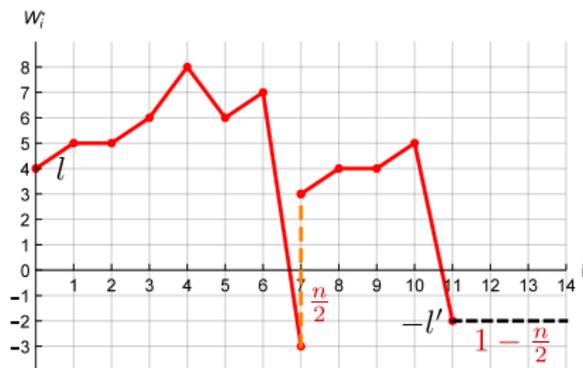


Result is a  $(\hat{\mathbf{q}}, g = g_*, n = 2, 0, 0)$ -Boltzmann loop-decorated map.  
 Critical case: increasing  $g$  or  $n$  leads to non-admissible  $(\hat{\mathbf{q}}, g, n, 0, 0)$

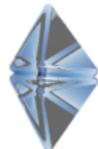
# Partially reflected random walks



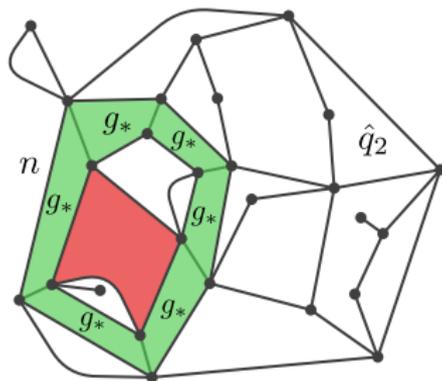
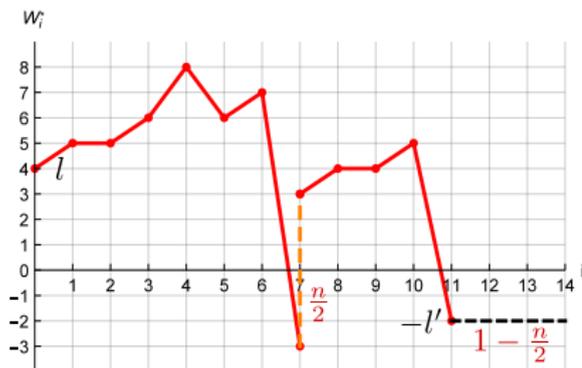
- ▶ *Reflected random walk*  $(W_i^*)_i$ : continue random walk  $(W_i)_i$  by reflection until it hits 0.
- ▶  $\frac{n}{2}$ -*Partially reflected random walk*  $(W_i^*)_i$ : reflect with probability  $\frac{n}{2}$  each time  $(W_i^*)_i$  hits  $\mathbb{Z}_{<0}$  and kill it otherwise.



# Partially reflected random walks

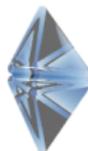


- ▶ *Reflected random walk*  $(W_i^*)_i$ : continue random walk  $(W_i)_i$  by reflection until it hits 0.
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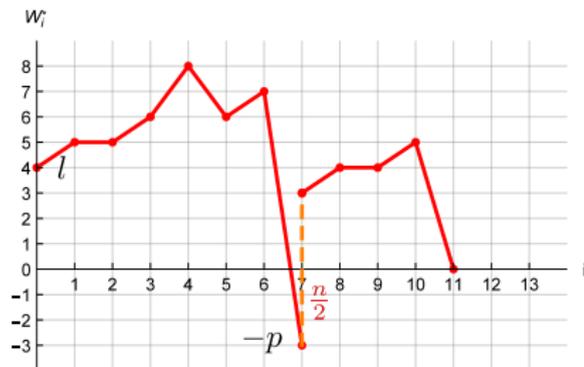


Result is a  $(\hat{\mathbf{q}}, g = g_*, n, 0, 0)$ -Boltzmann loop-decorated map  $(\mathbf{m}, L) \in \mathcal{LM}_{\bullet}^{(l, l')}$  with a marked face ( $l' > 0$ ) or vertex ( $l' = 0$ ), and  $l'$  is a random variable.

# Partially reflected random walks (continued)



- ▶ What is the probability  $h_n^\downarrow(l)$  that  $(W_i^*)_i$  started at  $l$  is killed at 0?

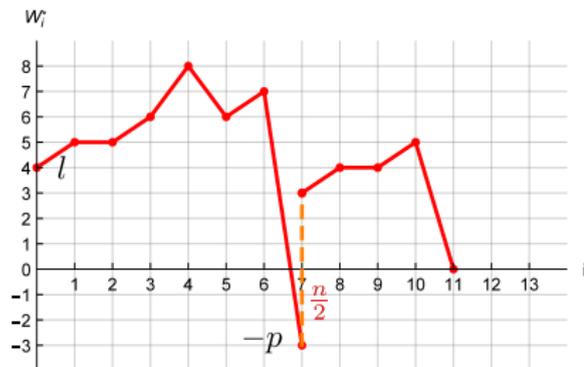


# Partially reflected random walks (continued)



- ▶ What is the probability  $h_n^\downarrow(l)$  that  $(W_i^*)_i$  started at  $l$  is killed at 0?

$$h_n^\downarrow(l) = H_0(l) + \sum_{p=1}^{\infty} H_p(l) \frac{n}{2} h_n^\downarrow(p)$$



# Partially reflected random walks (continued)



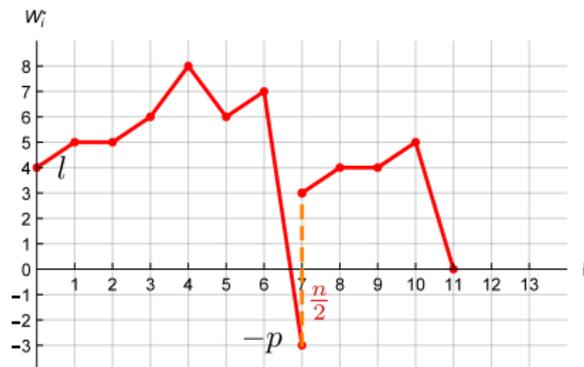
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- ▶ Unique solution that is analytic in  $n$  around 0 is

$$\sum_{l=0}^{\infty} h_n^\downarrow(l) x^{2l} = \frac{n + 2 \cosh(2(b-1) \operatorname{arctanh} x)}{n+2},$$

where  $b := \frac{1}{\pi} \arccos(n/2) \in [0, 1/2]$ . See also [\[Borot, Bouttier, '15\]](#)



# Partially reflected random walks (continued)



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## Proposition

The perimeter process  $(l_i)_i$  of a pointed  $(\hat{\mathbf{q}}, g_*, n, 0, 0)$ -Boltzmann loop-decorated map is obtained by conditioning  $(W_i^*)_i$  to be killed at zero, by an  $h$ -transform w.r.t.  $h_n^\downarrow$ , i.e.

$$\mathbb{P}(l_{i+1} = l' | l_i = l) = \frac{h_n^\downarrow(l')}{h_n^\downarrow(l)} \left( \nu(l' - l) + \frac{n}{2} \nu(-l' - l) \mathbf{1}_{\{l' > 0\}} \right)$$

# Partially reflected random walks (continued)



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- ▶ The same is true for  $(\mathbf{q}, \mathbf{g}_*, n, \tilde{\mathbf{g}}, \tilde{n})$ -Boltzmann loop-decorated maps.

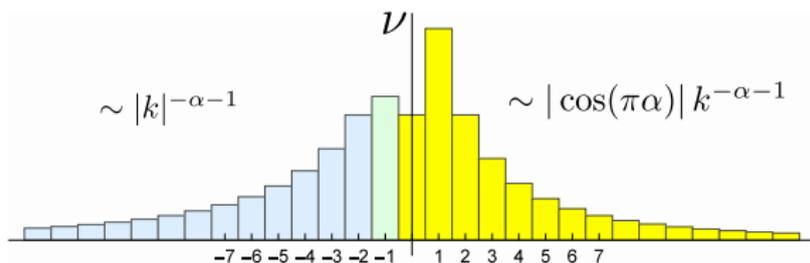
# Scaling limit of the perimeter process



- ▶ First determine scaling limit of random walk  $(W_i)_i$  with law  $\nu$ .  
Recall  $\nu(-k) = H_{k-1}(1) - \sum_{l=0}^{\infty} H_{k-1}(l+1)\nu(l)$ .

## Proposition

For our class of  $\nu$ 's, if  $\nu$  is regularly varying, there exists  $\alpha \in [1/2, 3/2]$  such that  $\nu(-k) \sim k^{-\alpha-1}$  and  $\frac{\nu(k)}{\nu(-k)} \rightarrow |\cos(\pi\alpha)|$ .



# Scaling limit of the perimeter process

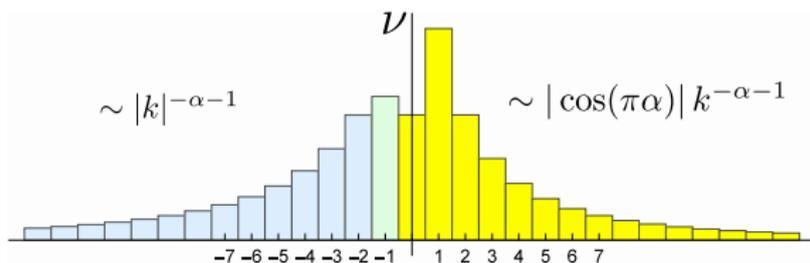


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- ▶ Recall  $\nu \leftrightarrow \hat{\mathbf{q}}$ , and  $\hat{\mathbf{q}} \leftrightarrow (\mathbf{q}, \tilde{n}, \tilde{g})$ . If  $\mathbf{q}$  falls off fast,  $\tilde{n} \in (0, 2)$  and  $\tilde{g} = g_*$  critical, then  $\nu(k) \sim \frac{\tilde{n}}{2}\nu(-k)$ .



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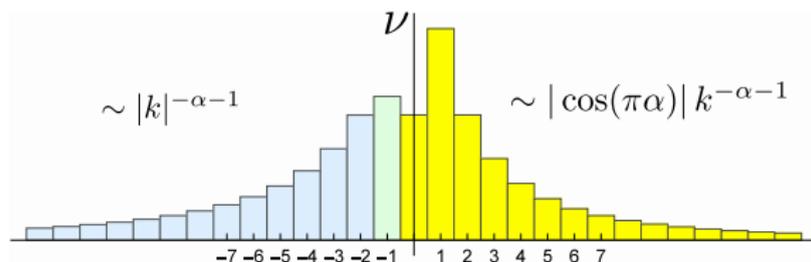


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- ▶ Depending on  $\mathbf{q}$ : two possible values  $\alpha = 1 \pm \frac{1}{\pi} \arccos(\tilde{n}/2)$  correspond to *dense*  $\alpha \in (1/2, 1]$  and *dilute*  $\alpha \in [1, 3/2)$  branch.

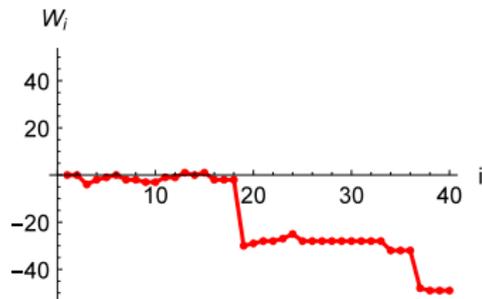


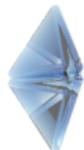


- ▶ If  $\alpha \in (1/2, 3/2)$ , the random walk  $(W_i)_i$  has the scaling limit

$$(W_{\lfloor c\lambda^\alpha t \rfloor} / \lambda)_{t \geq 0} \xrightarrow[\lambda \rightarrow \infty]{(d)} (S_t)_{t \geq 0},$$

where  $(S_t)_{t \geq 0}$  is the  $\alpha$ -stable process with *positivity parameter*  $\rho := \mathbb{P}(S_1 > 0) = 1 - 1/(2\alpha)$ .

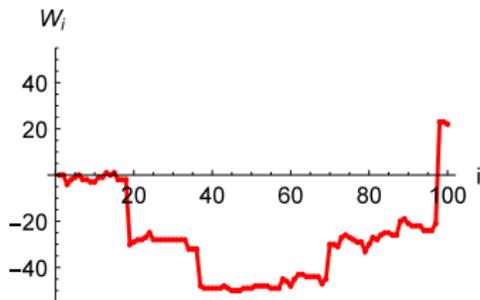




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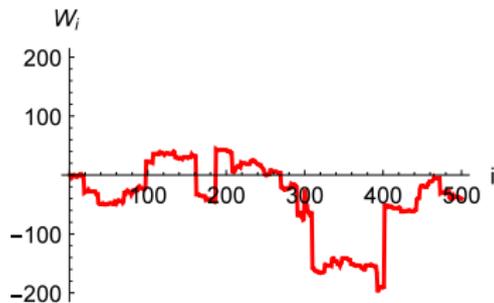




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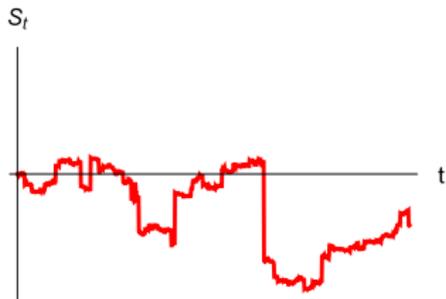




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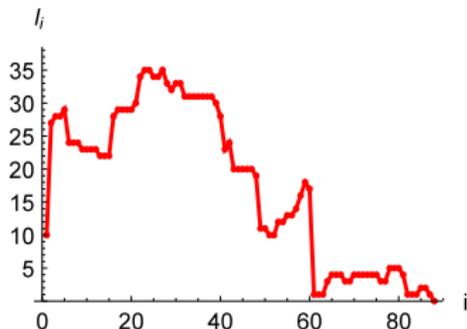
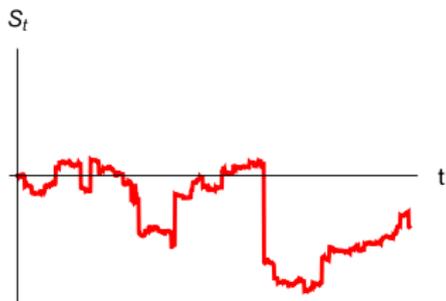
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$$(I_{\lfloor c l_0^\alpha t \rfloor} / l_0)_{t \geq 0} \xrightarrow[l_0 \rightarrow \infty]{(d)} (S_t^\downarrow)_{t \geq 0},$$

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[Caravenna, Chaumont]





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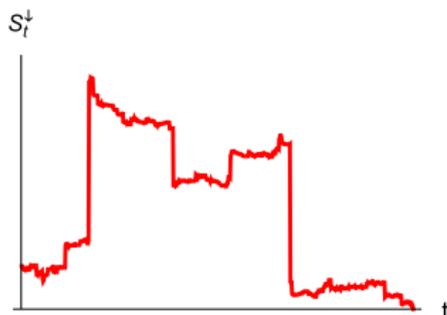
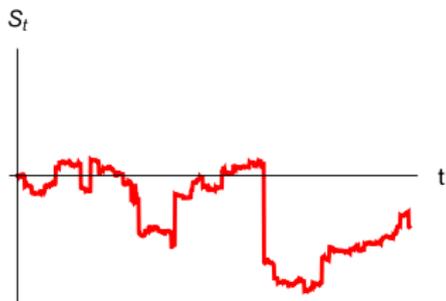
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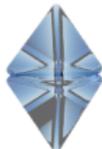
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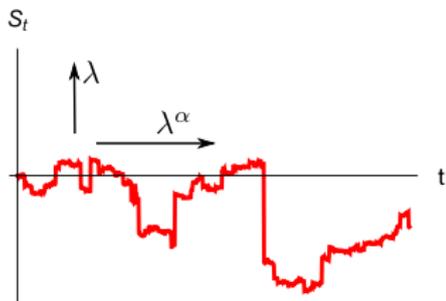
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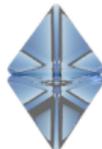
which is the  $\alpha$ -stable process *conditioned to die continuously at 0*.

[Caravenna, Chaumont]

- ▶ Both are self-similar with index  $\alpha$ .



# Partially reflected stable process



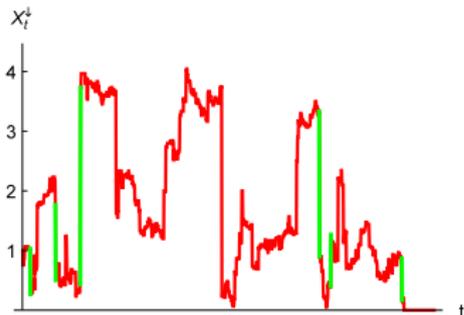
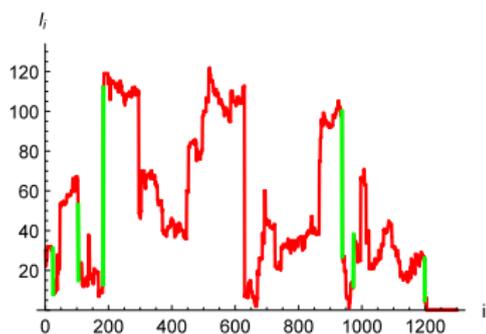
- ▶ Need to check conditions for: Markov process on  $\mathbb{Z}_{>0} \xrightarrow{l_0 \rightarrow \infty}$  self-similar Markov process on  $(0, \infty)$ . [Bertoin, Kortchemski, '14].

## Theorem (TB, '15)

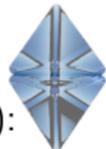
Let  $n, \tilde{n} \in (0, 2)$  and  $\tilde{n} = -2 \cos(\pi\alpha)$ ,  $\alpha \in (1/2, 3/2)$ . The perimeter  $(l_i)_i$  of a  $(\mathbf{q}, g_*, n, g_*, \tilde{n})$ -Boltzmann loop decorated map with root face degree  $2l_0$  has the scaling limit

$$\left( \frac{l_{\lfloor ct l_0^\alpha \rfloor}}{l_0} \right)_{t \geq 0} \xrightarrow[l_0 \rightarrow \infty]{(d)} (X_t^\downarrow)_{t \geq 0},$$

where  $(X_t^\downarrow)_t$  is the (self-similar)  $\frac{n}{2}$ -partially reflected  $\alpha$ -stable process conditioned to die continuously at 0.



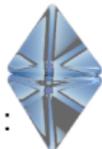
## Application: integrals of $(X_t^\downarrow)_t$ .



- ▶  $(X_t^\downarrow)_t$  is self-similar with index  $\alpha$  and dies continuously (at  $t = T_0$ ):

$$\int_0^{T_0} (X_t^\downarrow)^\gamma dt < \infty \text{ a.s.} \quad \text{for } \gamma > -\alpha$$

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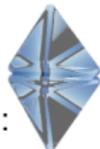
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- ▶ Can determine explicitly Mellin transform in terms of Barnes double Gamma functions  $G(\cdot, \cdot)$  using [\[Kuznetsov, Pardo, '10\]](#)

$$\mathcal{M}(s; \alpha, n, \gamma) := \mathbb{E} \left[ \int_0^{T_0} (X_t^\downarrow)^\gamma dt \right]^{s-1} = (\dots) \frac{G(\cdot, \cdot) G(\cdot, \cdot) G(\cdot, \cdot) G(\cdot, \cdot)}{G(\cdot, \cdot) G(\cdot, \cdot) G(\cdot, \cdot) G(\cdot, \cdot)}$$

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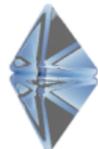
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- ▶ Ugly, except when  $\gamma = -1$ ,  $n = \tilde{n} = -2 \cos(\pi\alpha)$ ,  $\alpha = 1 + \frac{1}{m}$ ,  $m = 2, 3, \dots$

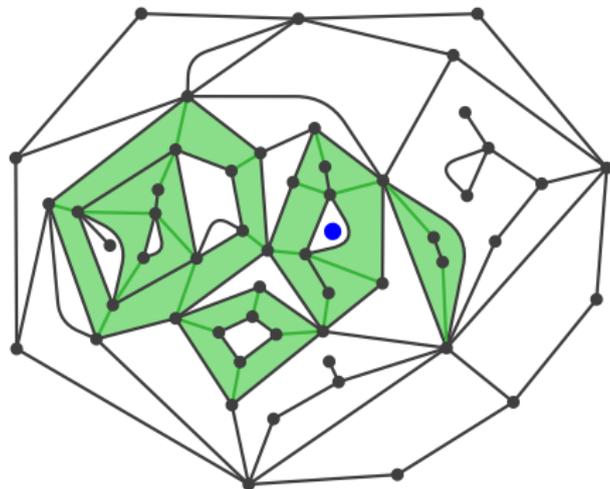
$$R^\downarrow := \int_0^{T_0} \frac{dt}{X_t^\downarrow}, \quad \mathbb{P}(R^\downarrow < r) = \frac{1}{\Gamma(\alpha)} \int_0^\infty dZ Z^{\frac{1}{m}} e^{-Z} B_m \left( \frac{m}{r Z^{\frac{1}{m}}} \right)$$

$$B_m(y) := \frac{1 + y \cot \left( \frac{\pi}{2m} \right)}{\prod_{k=0}^{m-1} (1 - y i e^{i\pi k/m})}$$

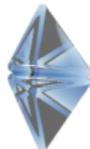
## Distance with shortcuts (w.i.p.)



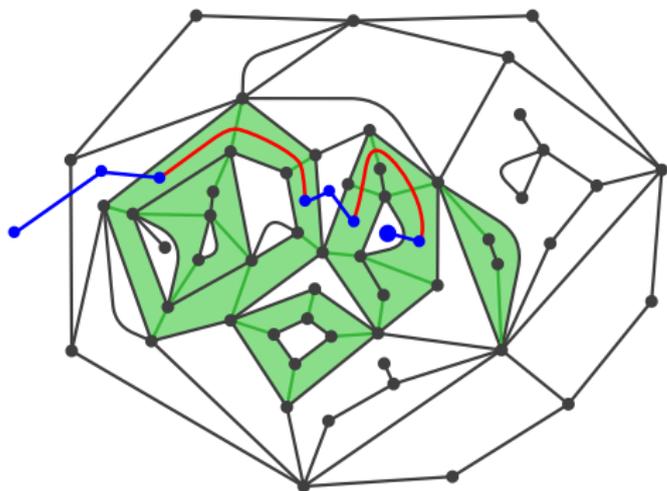
- ▶ Let  $d$  be the dual graph distance to the root with “shortcuts” in a dilute  $(\mathbf{q}, n, g_*)$ -Boltzmann loop-decorated map with root face  $2l$ .



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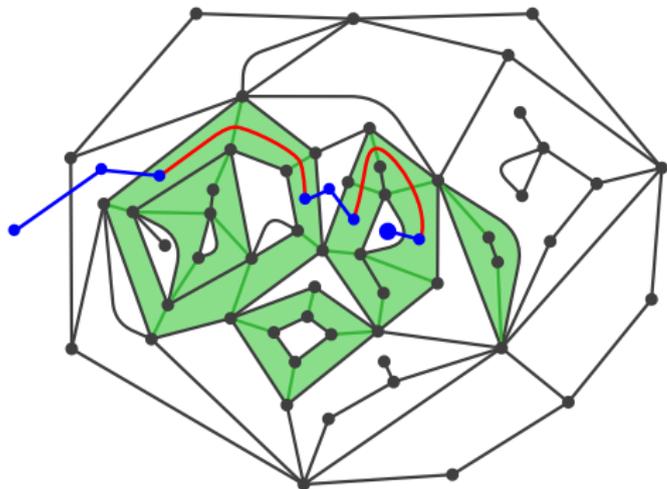


# Distance with shortcuts (w.i.p.)



- ▶ Let  $d$  be the dual graph distance to the root with “shortcuts” in a dilute  $(\mathbf{q}, n, g_*)$ -Boltzmann loop-decorated map with root face  $2l$ .

$$\text{Conjecture: } \frac{d}{c_0 l^{\alpha-1}} \xrightarrow[l \rightarrow \infty]{(d)} R^\downarrow = \int_0^{T_0} \frac{dt}{X_t^\downarrow}$$

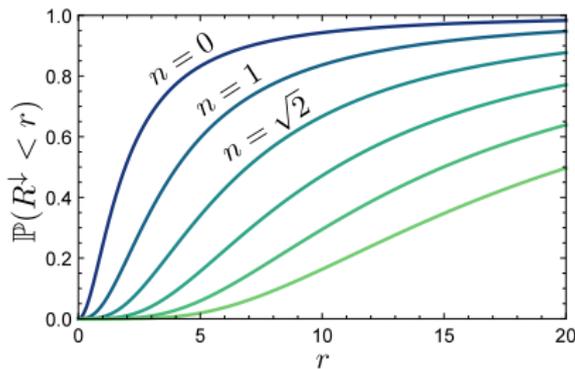
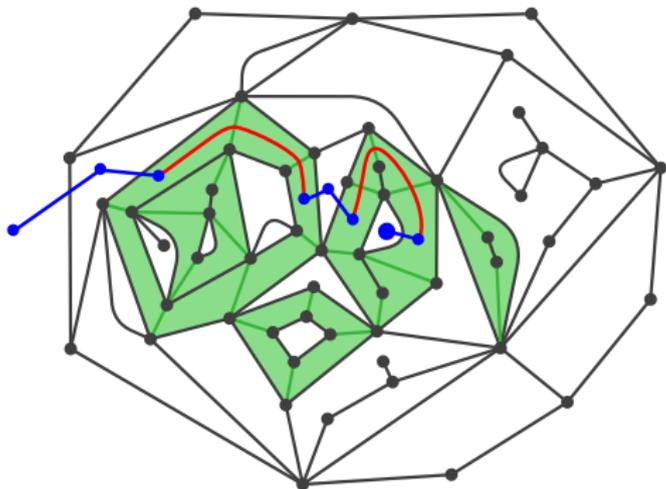


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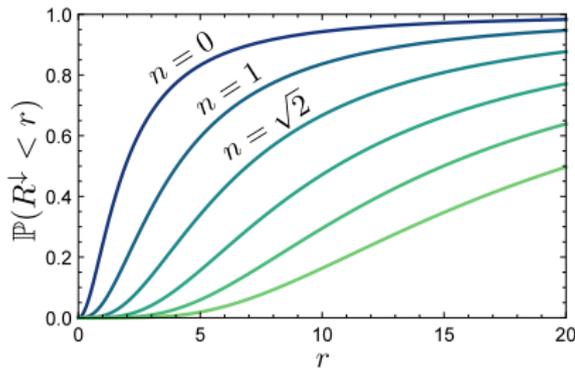
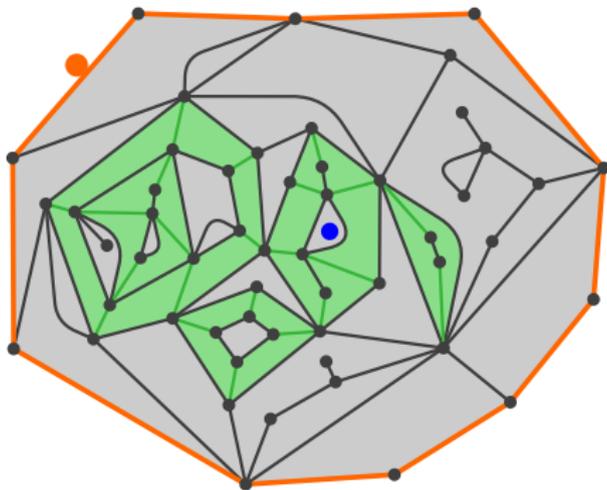
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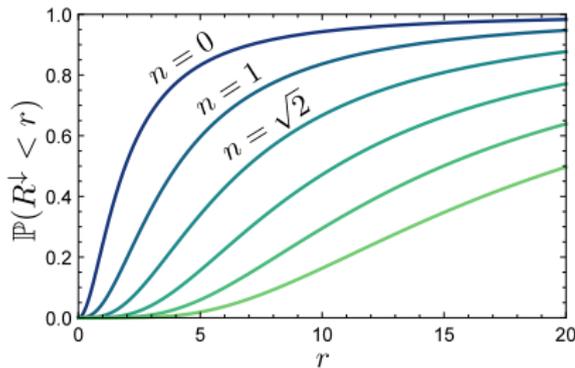
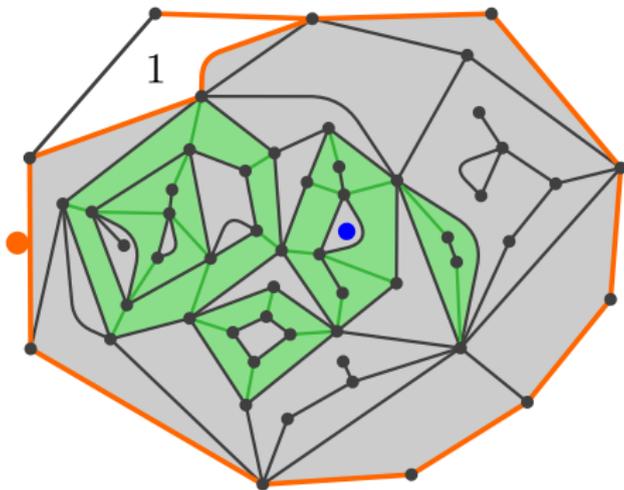
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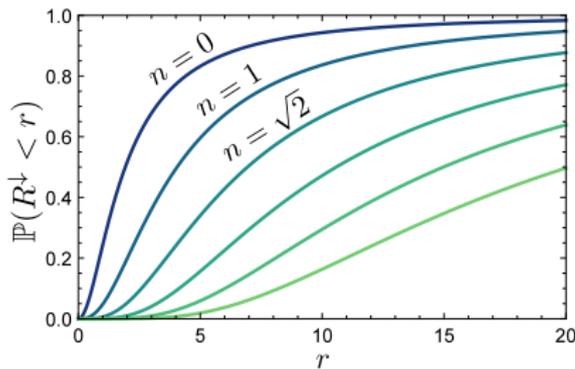
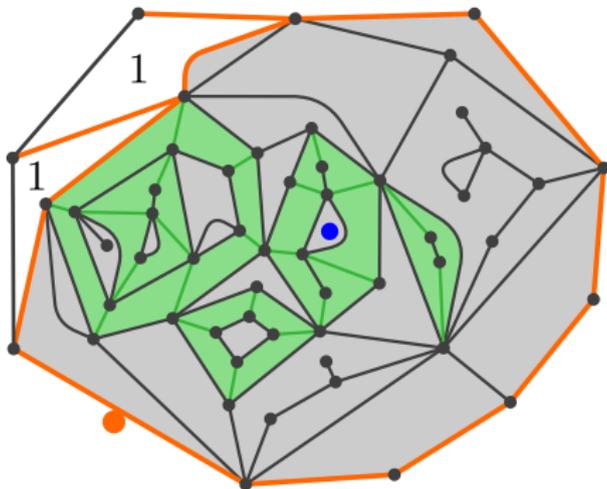
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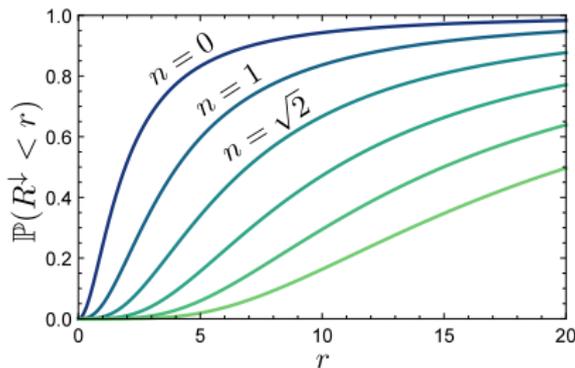
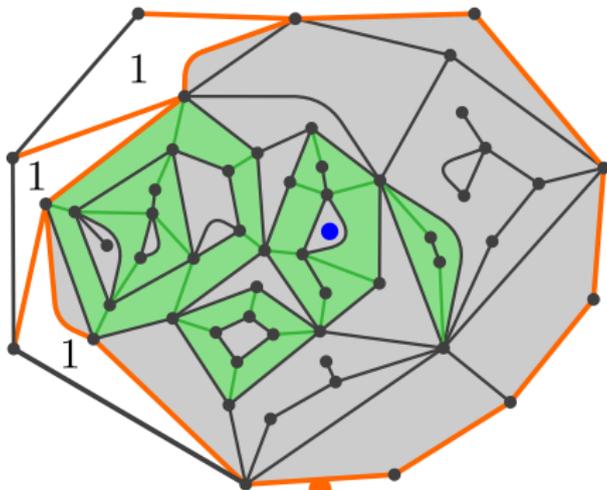
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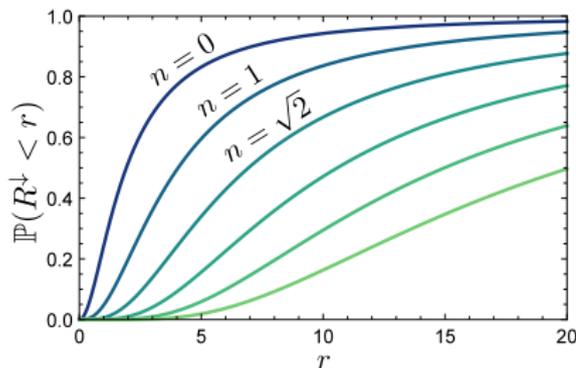
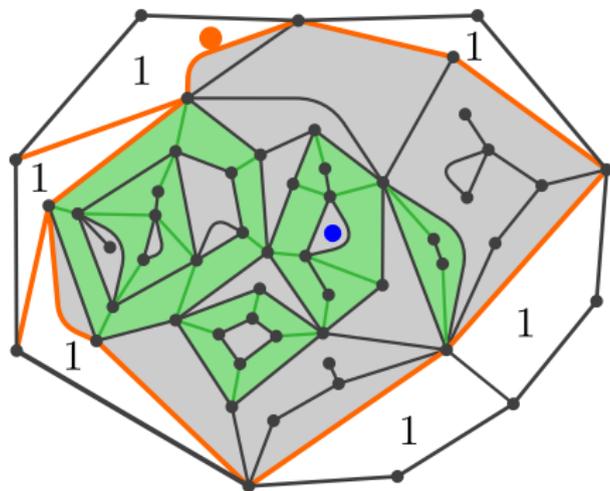
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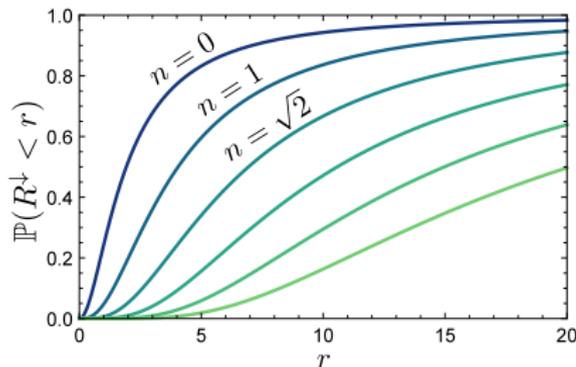
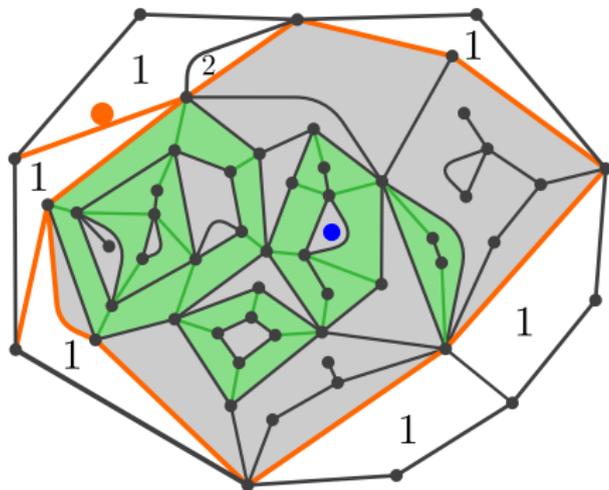
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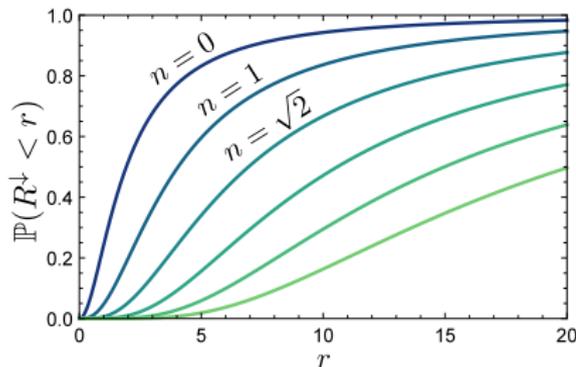
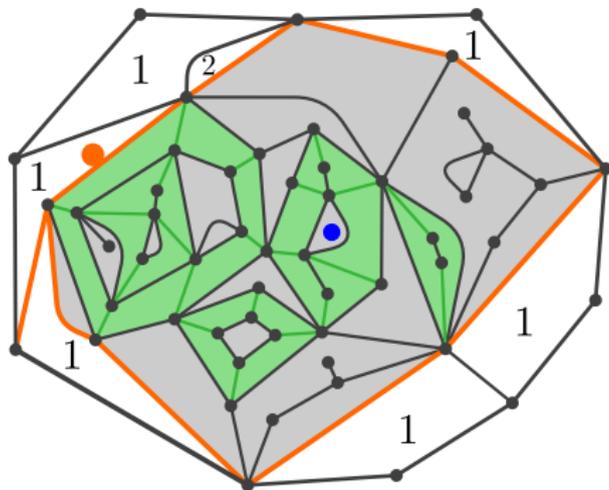
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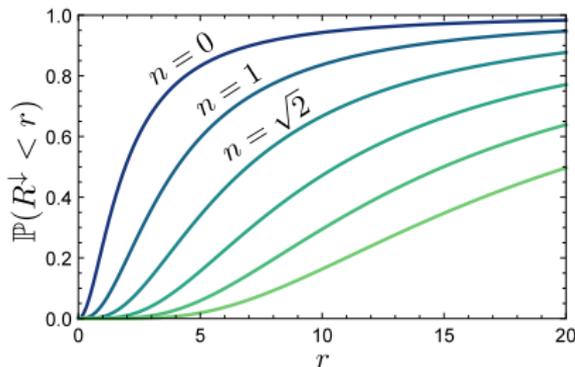
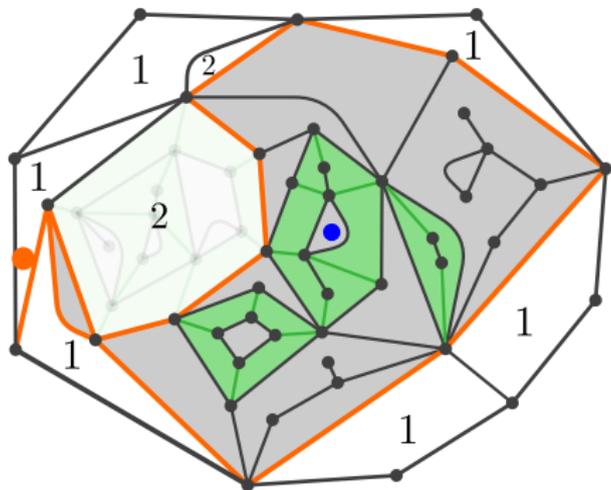
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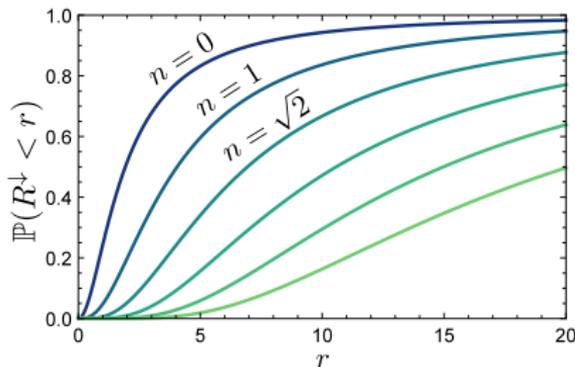
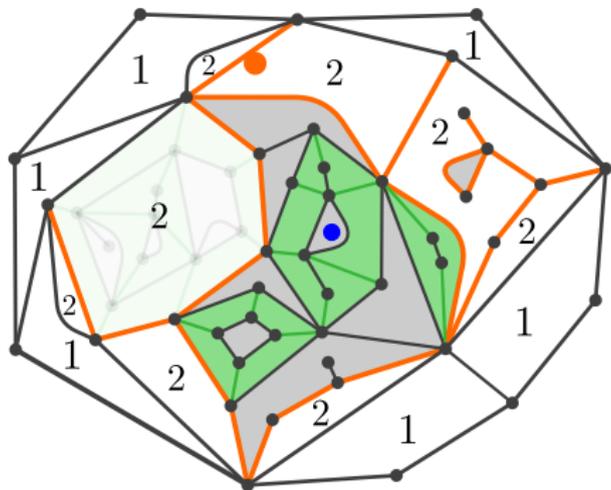
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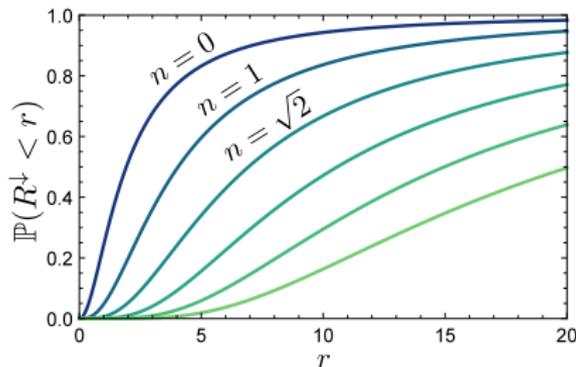
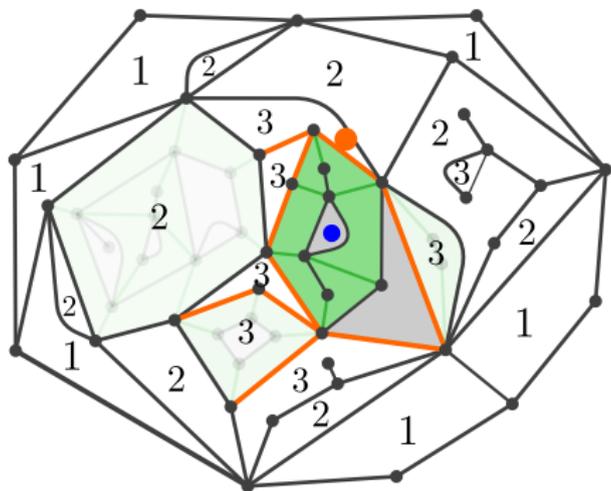
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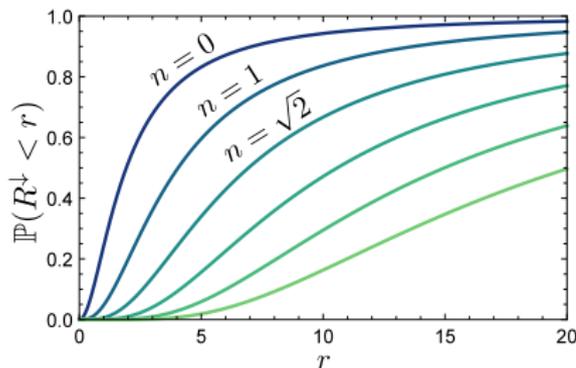
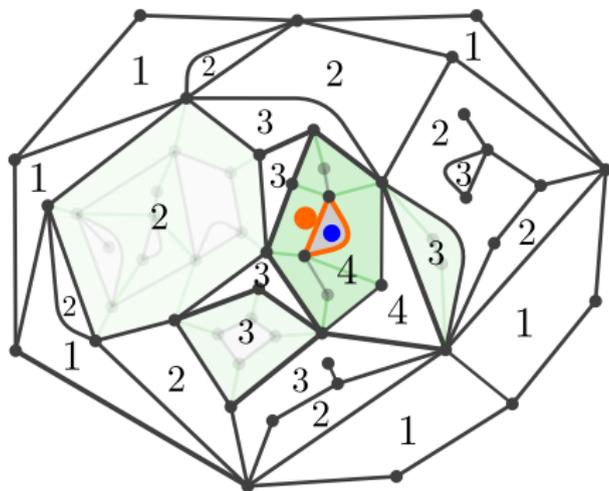
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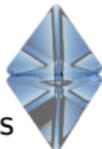
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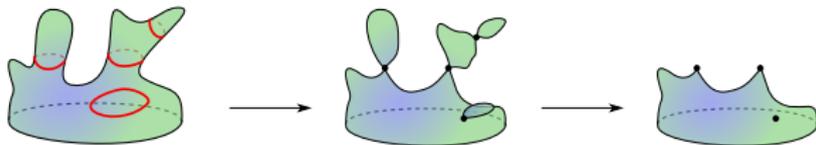
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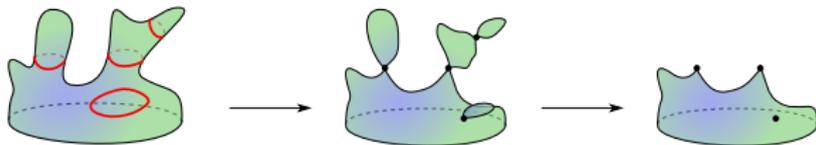
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Thanks for you attention!